## Sound Processors for Car Audios

## General-Purpose Electronic Volume with Built-in Advanced Switch

## BD37034FV-M

## General Description

BD37034FV-M is sound processors for car audio. The functions are stereo 5 input selector, volume, 3-band equalizer, loudness, 6ch fader, mixing, HPF for front and rear, LPF for subwoofer, anti-aliasing-filter, Hi-Voltage output, output level detector. Moreover, "Advanced switch circuit", that is ROHM original technology, can reduce various switching noise (ex. No-signal, low frequency likes 20 Hz \& large signal inputs). "Advanced switch" makes control of microcomputer easier, and can construct high quality car audio system.

## Features

- Reduce switching noise of volume, mute, fader volume, mixing volume, bass, middle, treble, loudness by using advanced switch circuit [Possible to control all steps].
- Built-in input selector (single 3 / diff 2).
- Decrease the number of external components by built-in 3-band equalizer filter, LPF for subwoofer, loudness filter. And, possible to control Q, Gv, fo of 3-band equalizer and fc of LPF, Gv, fo of loudness by $I^{2} C$ BUS control freely.
■ Built-in mixing volume, Hi-Voltage output.
- Built-in anti-aliasing-filter, anti-GSM-noise-filter.
- Package is SSOP-B28. Putting input-terminals together and output-terminals together can make PCB layout easier and can makes area of PCB smaller.
- It is possible to control by $3.3 \mathrm{~V} / 5 \mathrm{~V}$ for $\mathrm{I}^{2} \mathrm{C}$ BUS.
- AEC-Q100 Qualified.

Applications

- It is the optimal for the car audio. Besides, it is possible to use for the audio equipment of mini Compo, micro Compo, TV etc with all kinds.


## Key Specifications

- Total harmonic distortion:
0.004\%(Typ.)
- Maximum input voltage:
2.1Vrms(Typ.)
- Cross-talk between selectors: 100 dB (Typ.) -65dB(Typ.)
- Ripple rejection
- Output noise voltage:
$6 \mu \mathrm{Vrms}$ (Typ.)
- Residual output noise voltage:
$4 \mu \mathrm{Vrms}$ (Typ.)
- Operating Range of Temperature: $-40^{\circ} \mathrm{C}$ to $+85^{\circ} \mathrm{C}$

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package(s)
SSOP-B28
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Figure 1. Application Circuit Diagram

## Pin Configuration

SSOP-B28
(TOP VIEW)


Figure 2. Pin configuration

Pin Descriptions

| Terminal <br> Number | Terminal <br> Name | Description | Terminal <br> Number | Terminal <br> Name | Description |
| :---: | :---: | :--- | :---: | :---: | :--- |
| 1 | A1 | A input terminal of 1ch | 15 | MUTE | External compulsory mute terminal |
| 2 | A2 | A input terminal of 2ch | 16 | LRST/OLDC | • Level meter reset terminal <br> Filter output terminal of output level <br> detector |
| 3 | B1 | B input terminal of 1ch | 17 | LOUT/OLD | • Output terminal for Level meter <br> Output terminal of output level <br> detector |
| 4 | B2 | B input terminal of 2ch | 18 | OUTS2 | SW output terminal of 2ch |
| 5 | C1 | C input terminal of 1ch | 19 | OUTS1 | SW output terminal of 1ch |
| 6 | C2 | C input terminal of 2ch | 20 | OUTR2 | Rear output terminal of 2ch |
| 7 | DP1 | D positive input terminal of 1ch | 21 | OUTR1 | Rear output terminal of 1ch |
| 8 | DN | D negative input terminal | 22 | OUTF2 | Front output terminal of 2ch |
| 9 | DP2 | D positive input terminal of 2ch | 23 | OUTF1 | Front output terminal of 1ch |
| 10 | EP1 | E positive input terminal of 1ch | 24 | VCCL | VCCL terminal for power supply |
| 11 | EN1 | E negative input terminal of 1ch | 25 | SCL | I $^{2}$ C Communication clock terminal |
| 12 | MIN/EN2 |  <br> Mixing input terminal | 26 | SDA | I $^{2}$ C Communication data terminal |
| 13 | EP2 | E positive input terminal of 2ch | 27 | GND | GND terminal |
| 14 | VCCH | VCCH terminal for power supply | 28 | VREF | VREF terminal |

## Block Diagram



Figure 3. Block Diagram
Absolute Maximum Ratings

| Parameter | Symbol | Limits | Unit |
| :---: | :---: | :---: | :---: |
| Power supply Voltage | VCCL $※ 1$ | 10.0 | V |
|  | $\mathrm{VCCH} ※ 1$ | 13.5 | V |
| Input Voltage | Vin $※ 1$ | VCCL+0.3 to GND-0.3 <br> Only SCL,SDA 7 to GND-0.3 | V |
| Power Dissipation | Pd | $1.06 ※ 2$ | W |
| Storage Temperature | Tastg | -55 to +150 | ${ }^{\circ} \mathrm{C}$ |

※Maximum voltage which can be impressed referencing GND. Operation using batteries which is used in automobiles directly cannot be guaranteed.
※2 This value decreases $8.5 \mathrm{~mW} /{ }^{\circ} \mathrm{C}$ for $\mathrm{Ta}=25^{\circ} \mathrm{C}$ or more
ROHM standard board shall be mounted
Thermal resistance $\theta \mathrm{ja}=117.6\left({ }^{\circ} \mathrm{C} / \mathrm{W}\right)$
ROHM Standard board Size: $70 \times 70 \times 1.6\left(\mathrm{~mm}^{3}\right)$
Material:A FR4 grass epoxy board( $3 \%$ or less of copper foil area)

## Operating Range

| Parameter | Symbol | Limits | Unit |
| :---: | :---: | :---: | :---: |
| Power supply voltage | VCCL | 7.0 to 9.5 | V |
|  | VCCH | VCCL to 13.0 | V |
| Temperature | Topr | -40 to +85 | ${ }^{\circ} \mathrm{C}$ |

## Electrical Characteristic

Unless specified particularly $\mathrm{Ta}=25^{\circ} \mathrm{C}, \mathrm{VCCL}=\mathrm{VCCH}=8.5 \mathrm{~V}, \mathrm{f}=1 \mathrm{kHz}$, Vin $=1 \mathrm{Vrms}, \mathrm{Rg}=600 \Omega$, $\mathrm{RL}=10 \mathrm{k} \Omega$, A input Input Gain, Volume, Tone control, Loudness, Fader=0dB, LPF, HPF=OFF, Mix OFF, anti-aliasing-filter OFF

| 늘O© | Item | Symbol | Limit |  |  | Unit | Condition |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Min. | Typ. | Max. |  |  |
|  | Current upon no signal | $\mathrm{I}_{\mathrm{Q}}$ | - | 36 | 49 | mA | No signal |
|  | Voltage gain | $\mathrm{G}_{V}$ | -1.5 | 0 | +1.5 | dB | $\mathrm{Gv}=20 \log$ (VOUT/VIN) |
|  | Channel balance | CB | -1.5 | 0 | +1.5 | dB | CB = GV1-GV2 |
|  | Total harmonic distortion 1 * | THD+N1 | - | 0.004 | 0.05 | \% | VOUT=1Vrms <br> $B W=400-30 \mathrm{KHz}$ <br> $\mathrm{VCCH}=8.5 \mathrm{~V}(\mathrm{Hi}$-Voltage OFF) |
|  | Total harmonic distortion 2 * | THD+N2 | - | 0.002 | 0.05 | \% | $\begin{aligned} & \mathrm{VIN}=1 \mathrm{Vrms} \\ & \text { BW }=400-30 \mathrm{KHz} \\ & \text { VCCH }=12 \mathrm{~V}(\mathrm{Hi} \text {-Voltage ON }) \end{aligned}$ |
|  | Output noise voltage 1 * | $\mathrm{V}_{\mathrm{NO} 1}$ | - | 6 | 12 | $\mu \mathrm{Vrms}$ | $\begin{aligned} & \mathrm{Rg}=0 \Omega \\ & \mathrm{BW}=\mathrm{IHF}-\mathrm{A} \\ & \mathrm{VCCH}=8.5 \mathrm{~V}(\mathrm{Hi}-\text { Voltage OFF }) \end{aligned}$ |
|  | Front/Rear Output noise voltage 2 Front/Rear | $\mathrm{V}_{\mathrm{NO} 2}$ | - | 16 | 32 | $\mu \mathrm{Vrms}$ | $\begin{aligned} & \mathrm{Rg}=0 \Omega \\ & \mathrm{BW}=\mathrm{IHF}-\mathrm{A} \\ & \mathrm{VCCH}=12 \mathrm{~V}(\mathrm{Hi} \text {-Voltage ON }) \end{aligned}$ |
|  | Subwoofer Output noise voltage 3 Subwoofer | $\mathrm{V}_{\mathrm{NO} 3}$ | - | 22 | 44 | $\mu \mathrm{Vrms}$ | $\begin{aligned} & \mathrm{Rg}=0 \Omega \\ & \mathrm{BW}=\mathrm{IHF}-\mathrm{A} \\ & \mathrm{VCCH}=12 \mathrm{~V}(\mathrm{Hi} \text {-Voltage ON }) \end{aligned}$ |
|  | Residual output noise voltage 1 * | $\mathrm{V}_{\text {NOR1 }}$ | - | 4 | 10 | $\mu \mathrm{Vrms}$ | $\begin{aligned} & \text { Fader }=-\infty \mathrm{dB} \\ & \mathrm{Rg}=0 \Omega, \mathrm{BW}=\text { IHF-A } \\ & \mathrm{VCCH}=8.5 \mathrm{~V}(\mathrm{Hi} \text {-Voltage OFF }) \end{aligned}$ |
|  | Front/Rear Residual output noise voltage 2 Front/Rear* | $\mathrm{V}_{\text {NOR2 }}$ | - | 11 | 22 | $\mu \mathrm{Vrms}$ | $\begin{aligned} & \text { Fader }=-\infty \mathrm{dB} \\ & \mathrm{Rg}=0 \Omega, \mathrm{BW}=\text { IHF-A } \\ & \mathrm{VCCH}=12 \mathrm{~V}(\mathrm{Hi} \text {-Voltage ON }) \end{aligned}$ |
|  | Subwoofer Residual output noise voltage 3 Subwoofer * | $\mathrm{V}_{\text {NOR3 }}$ | - | 16 | 32 | $\mu \mathrm{Vrms}$ | $\begin{aligned} & \text { Fader }=-\infty \mathrm{dB} \\ & \mathrm{Rg}=0 \Omega, \mathrm{BW}=\text { IHF-A } \\ & \mathrm{VCCH}=12 \mathrm{~V}(\mathrm{Hi} \text {-Voltage ON }) \end{aligned}$ |
|  | Cross-talk between channels * | CTC | - | -100 | -85 | dB | $\begin{aligned} & \mathrm{Rg}=0 \Omega \\ & \mathrm{CTC}=20 \log (\mathrm{VOUT} / \mathrm{VIN}) \\ & \mathrm{BW}=1 \mathrm{HF}-\mathrm{A} \end{aligned}$ |
|  | Ripple rejection | RR | - | -65 | -40 | dB | $\mathrm{f}=1 \mathrm{kHz}$, VRR $=100 \mathrm{mVrms}$ RR=20log(VCC IN/VOUT) |
|  | Input impedance | RIN | 70 | 100 | 130 | $\mathrm{k} \Omega$ |  |
|  | Maximum input voltage | $\mathrm{V}_{\text {IM }}$ | 2.0 | 2.1 | - | Vrms | $\begin{aligned} & \text { VIM at THD+N(VOUT })=1 \% \\ & \text { BW }=400-30 \mathrm{KHz} \end{aligned}$ |
|  | Cross-talk between selectors * | CTS | - | -100 | -85 | dB | $\begin{aligned} & \mathrm{Rg}=0 \Omega \\ & \mathrm{CTS}=20 \log (\mathrm{VOUT} / \mathrm{VIN}) \\ & \mathrm{BW}=1 \mathrm{HF}-\mathrm{A} \\ & \hline \end{aligned}$ |
|  | Common mode rejection ratio * | CMRR | 46 | 60 | - | dB | XP1 and XN input XP2 and XN input CMRR=20log(VIN/VOUT) $\begin{aligned} & \text { BW = IHF-A } \\ & {[※ \mathrm{X} \cdot \cdot \cdot \mathrm{D} / \mathrm{E}]} \end{aligned}$ |


| $\begin{aligned} & \text { Y } \\ & \text { O } \\ & \text { O } \end{aligned}$ | Item | Symbol | Limit |  |  | Unit | Condition |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Min. | Typ. | Max. |  |  |
|  | Maximum input gain | $\mathrm{G}_{\mathrm{v} \text { max }}$ | +14 | +16 | +18 | dB | Input Gain +16dB <br> $\mathrm{VIN}=100 \mathrm{mVrms}$ <br> Gin=20log(VOUT/VIN) |
|  | Minimum input gain | $\mathrm{G}_{\mathrm{v} \text { MIN }}$ | -2 | 0 | +2 | dB | Input Gain 0dB <br> VIN $=1$ Vrms <br> Gin=20log(VOUT/VIN) |
|  | Gain set error | Gverr1 | -2 | 0 | +2 | dB | GAIN $=+16 \mathrm{to}+1 \mathrm{~dB}$ |
| $\begin{aligned} & 0 \\ & \stackrel{0}{3} \\ & \frac{1}{0} \end{aligned}$ | Maximum boost gain | $\mathrm{G}_{\mathrm{v} \text { max }}$ | +13 | +15 | +17 | dB | Volume +15dB <br> $\mathrm{VIN}=100 \mathrm{mVrms}$ <br> Gin=20log(VOUT/VIN) |
|  | Maximum attenuation | $\mathrm{G}_{\mathrm{v} \text { MIN }}$ | -83 | -79 | -75 | dB | Volume -79dB <br> VIN=2Vrms <br> Gin=20log(VOUT/VIN) |
|  | Gain set error | GverR1 | -2 | 0 | +2 | dB | GAIN $=+15 \mathrm{to}+1 \mathrm{~dB}$ |
|  | Attenuation set error | GveRR2 | -2 | 0 | +2 | dB | ATT $=0 \mathrm{dBto}-79 \mathrm{~dB}$ |
| $\stackrel{\otimes}{\Sigma}$ | Mute attenuation * | $\mathrm{G}_{\text {mute }}$ | - | -100 | -85 | dB | Mute ON <br> Gmute=20log(VOUT/VIN) $\mathrm{BW}=\mathrm{IHF}-\mathrm{A}$ |
| $\begin{aligned} & \mathscr{\sim} \\ & \tilde{\sim} \end{aligned}$ | Maximum boost gain | $\mathrm{G}_{\mathrm{B} \text { bst }}$ | +13 | +15 | +17 | dB | $\begin{aligned} & \text { Gain }=+15 \mathrm{~dB} \mathrm{f}=100 \mathrm{~Hz} \\ & \mathrm{VIN}=100 \mathrm{mVrms} \\ & \mathrm{G}_{\mathrm{B}}=20 \log (\mathrm{VOUT} / \mathrm{VIN}) \end{aligned}$ |
|  | Maximum cut gain | $\mathrm{G}_{\mathrm{B} \text { Cut }}$ | -17 | -15 | -13 | dB | $\begin{aligned} & \text { Gain }=-15 \mathrm{~dB} f=100 \mathrm{~Hz} \\ & \text { VIN }=2 \mathrm{Vrms} \\ & \mathrm{G}_{\mathrm{B}}=20 \log (\mathrm{VOUT} / \mathrm{VIN}) \end{aligned}$ |
|  | Gain set error | $\mathrm{G}_{\mathrm{B} \text { ERR }}$ | -2 | 0 | +2 | dB | Gain $=+15 \mathrm{to}-15 \mathrm{~dB} \mathrm{f}=100 \mathrm{~Hz}$ |
| $\begin{aligned} & \frac{0}{\overline{0}} \\ & \stackrel{0}{\Sigma} \end{aligned}$ | Maximum boost gain | $\mathrm{Gm} \mathrm{BST}^{\text {d }}$ | +13 | +15 | +17 | dB | Gain $=+15 \mathrm{~dB} \mathrm{f}=1 \mathrm{kHz}$ <br> $\mathrm{VIN}=100 \mathrm{mVrms}$ <br> $\mathrm{G}_{\mathrm{M}}=20 \log (\mathrm{VOUT} / \mathrm{VIN})$ |
|  | Maximum cut gain | $\mathrm{Gm}_{\text {c }}$ Ut | -17 | -15 | -13 | dB | $\begin{aligned} & \text { Gain }=-15 \mathrm{~dB} \mathrm{f}=1 \mathrm{kHz} \\ & \text { VIN }=2 \mathrm{Vrms} \\ & \mathrm{G}_{\mathrm{M}}=20 \log (\mathrm{VOUT} / \mathrm{VIN}) \end{aligned}$ |
|  | Gain set error | GMERR | -2 | 0 | +2 | dB | Gain $=+15 \mathrm{to}-15 \mathrm{~dB} \mathrm{f}=1 \mathrm{kHz}$ |
| $\begin{aligned} & \frac{0}{\mathbf{O}} \\ & \stackrel{\omega}{\circ} \end{aligned}$ | Maximum boost gain | $\mathrm{G}_{\text {t bst }}$ | +13 | +15 | +17 | dB | Gain $=+15 \mathrm{~dB} \mathrm{f}=10 \mathrm{kHz}$ VIN $=100 \mathrm{mVrms}$ $\mathrm{G}_{\mathrm{T}}=20 \log (\mathrm{VOUT} / \mathrm{VIN})$ |
|  | Maximum cut gain | $\mathrm{G}_{\text {t Cut }}$ | -17 | -15 | -13 | dB | $\begin{aligned} & \text { Gain }=-15 \mathrm{~dB} \mathrm{f}=10 \mathrm{kHz} \\ & \text { VIN }=2 \mathrm{Vrms} \\ & \mathrm{G}_{\mathrm{T}}=20 \log (\mathrm{VOUT} / \mathrm{VIN}) \end{aligned}$ |
|  | Gain set error | GTERR | -2 | 0 | +2 | dB | Gain $=+15 \mathrm{to}-15 \mathrm{~dB} \mathrm{f}=10 \mathrm{kHz}$ |
|  | Maximum gain | Glmax | -17 | -15 | -13 | dB | $\begin{aligned} & \text { Gain }-15 \mathrm{~dB} \text { f=800Hz } \\ & \text { VIN }=1 \mathrm{Vrms} \\ & \text { GL=20log(VOUT/VIN) } \end{aligned}$ |
|  | Gain set error | GLERR | -2 | 0 | +2 | dB | Gain=-15 to-1dB |


| $\begin{array}{\|l} \hline \text { प } \\ \text { O} \\ \text { B } \end{array}$ | Item | Symbol | Limit |  |  | Unit | Condition |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  | Min. | Typ. | Max. |  |  |
|  | Maximum boost gain | $\mathrm{G}_{\mathrm{FsST}}$ | +13 | +15 | +17 | dB | $\begin{aligned} & \text { Fader/Mix }=+15 \mathrm{~dB} \\ & \mathrm{~V}_{\mathrm{IN}}=100 \mathrm{mV} \mathrm{rms} \\ & \mathrm{G}_{\mathrm{F}}=20 \log (\mathrm{VOUT} / \mathrm{VIN}) \end{aligned}$ |
|  | Maximum attenuation * | $\mathrm{G}_{\mathrm{FmIN}}$ | - | -100 | -85 | dB | $\begin{aligned} & \text { Fader=- } \infty \mathrm{dB}, \mathrm{Mix}=\mathrm{OFF} \\ & \mathrm{G}_{\mathrm{F}=2010 g(\mathrm{VOUT} / \mathrm{VIN})}^{\mathrm{BW}=\mathrm{IHF}-\mathrm{A}} \end{aligned}$ |
|  | Gain set error | GFerR | -2 | 0 | 2 | dB | Gain $=+15$ to +1 dB |
|  | Attenuation set error 1 | GFERR1 | -2 | 0 | 2 | dB | ATT $=-1$ to -15 dB |
|  | Attenuation set error 2 | $\mathrm{G}_{\text {FERR2 }}$ | -3 | 0 | 3 | dB | ATT $=-16$ to -47 dB |
|  | Attenuation set error 3 | $\mathrm{GF}_{\text {ERR3 }}$ | -4 | 0 | 4 | dB | ATT $=-48$ to -79 dB |
| $\begin{aligned} & 5 \\ & \frac{2}{5} \\ & 5 \end{aligned}$ | Output impedance | Rout | - | - | 50 | $\Omega$ | $\mathrm{VIN}=100 \mathrm{mVms}$ |
|  | Maximum output voltage1 | $V_{\text {OM1 }}$ | 2.50 | 2.75 | - | Vrms | $\begin{aligned} & \text { THD }+\mathrm{N}=1 \% \\ & \mathrm{BW}=400-30 \mathrm{KHz} \\ & \mathrm{VCCH}=8.5 \mathrm{~V}, \mathrm{LVS}=+3 \mathrm{~dB} \\ & \text { (Hi-Voltage OFF) } \end{aligned}$ |
|  | Maximum output voltage2 | Vом2 | 3.75 | 4 | - | Vrms | $\begin{aligned} & \text { THD }+\mathrm{N}=1 \% \\ & \text { BW }=400-30 \mathrm{KHz} \\ & \text { VCCH }=12 \mathrm{~V}(\mathrm{Hi} \text {-Voltage ON }) \end{aligned}$ |
|  | Maximum output voltage | $V_{\text {LMAX }}$ | 2.8 | 3.1 | 3.5 | V |  |
|  | Maximum offset voltage | $V_{\text {Loff }}$ | - | 15 | 100 | mV |  |

*VP-9690A(Average value detection, effective value display) filter by Matsushita Communication is used for * measurement.
Phase between input / output is same.


Figure 4. VCCL vs Iq (VCCH=OPEN)


Figure 6. VCCL=VCCH vs Iq


Figure 5. VCCH vs Iq (VCCL=OPEN)


Figure 7. THD vs Vin / Vo


Figure 8. CMRR


Figure 10. Loudness


Figure 9. PSRR


Figure 11. Anti aliasing Filter


Figure 12. Bass gain vs frequency


Figure 14. Treble gain vs frequency


Figure 13. Middle gain vs frequency


Figure 15. LPF

## $I^{2} \mathrm{C}$ BUS CONTROL SIGNAL SPECIFICATION

(1) Electrical specifications and timing for bus lines and I/O stages


Figure 16. Definition of timing on the $I^{2} \mathrm{C}$-bus
Table 1 Characteristics of the SDA and SCL bus lines for $I^{2} \mathrm{C}$-bus devices $\left(\mathrm{Ta}=25^{\circ} \mathrm{C}, \mathrm{VCCL}=8.5 \mathrm{~V}\right.$ )

| Parameter |  | Symbol | Fast-mode ${ }^{2} \mathrm{C}$-bus |  | Unit |
| :---: | :--- | :---: | :---: | :---: | :---: |
|  | Min. |  |  |  |  |
| 1 | SCL clock frequency | fSCL | 0 | 400 | kHz |
| 2 | Bus free time between a STOP and START condition | tBUF | 1.3 | - | $\mu \mathrm{S}$ |
| 3 | Hold time (repeated) START condition. After this period, the <br> first clock pulse is generated | tHD;STA | 0.6 | - | $\mu \mathrm{S}$ |
| 4 | LOW period of the SCL clock | tLOW | 1.3 | - | $\mu \mathrm{S}$ |
| 5 | HIGH period of the SCL clock | tHIGH | 0.6 | - | $\mu \mathrm{S}$ |
| 6 | Set-up time for a repeated START condition | tSU;STA | 0.6 | - | $\mu \mathrm{S}$ |
| 7 | Data hold time | tHD;DAT | 0 | - | $\mu \mathrm{S}$ |
| 8 | Data set-up time | tSU;DAT | 100 | - | ns |
| 9 | Set-up time for STOP condition | tSU;STO | 0.6 | - | $\mu \mathrm{S}$ |

All values referred to VIH min. and VIL max. Levels (see Table 2).
Table 2 Characteristics of the SDA and SCL I/O stages for I ${ }^{2} \mathrm{C}$-bus devices

| Parameter |  | Symbol | Fast-mode devices |  | Unit |
| :---: | :--- | :---: | :---: | :---: | :---: |
|  | Min. |  |  |  |  |
| 10 | LOW level input voltage | VIL | -0.3 | 1 | V |
| 11 | HIGH level input voltage | VIH | 2.3 | 5 | V |
| 12 | Pulse width of spikes which must be suppressed by the input <br> filter. | tSP | 0 | 50 | ns |
| 13 | LOW level output voltage: at 3mA sink current | VOL1 | 0 | 0.4 | V |
| 14 | Input current each I/O pin with an input voltage between 0.4 V <br> and 4.5V | li | -10 | 10 | $\mu \mathrm{~A}$ |



Figure 17
Command timing example in the I2C data transmission
(2) $I^{2} C$ BUS FORMAT

|  MSB <br> S Slave Address |  | MSB |  | MSB |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | A | Select Address | A | Data | A | P |
| 1bit | 8bit | 1bit $\quad 8$ bit $\quad 1$ bit $\quad 8$ bit 1 bit 1 bit$=$ Start conditions (Recognition of start bit)$=$ Recognition of slave address. 7 bits in upper order are voluntary.The least significant bit is " $L$ " due to writing. |  |  |  |  |  |
|  | S |  |  |  |  |  |  |
|  | Slave Address |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |
|  | A | = ACKNOWLEDGE bit (Recognition of acknowledgement) |  |  |  |  |  |
|  | Select Address | = Select every of volume, bass and treble. |  |  |  |  |  |
|  | Data | = Data on every volume and tone. |  |  |  |  |  |
|  | P | = Stop condition (Recognition of stop bit) |  |  |  |  |  |

(3) $\left.\right|^{2} \mathrm{C}$ BUS Interface Protocol

1) Basic form

| S | Slave Address | A | Select Address | A | Data | A | P |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| MSB |  |  | LSB | MSB | LSB | MSB | LSB |
|  |  |  |  |  |  |  |  |

2)Automatic increment(Select Address increases (+1) according to the number of data)

| S | Slave Address | A | Select Address | A | Data1 | A | Data2 | A | $\cdots$ | DataN | A | P |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |

(Example)(1)Data 1 is set as data of Select Address (20h).
(2)Data 2 is set as data of Select Address +1 (28h).
(3)Data N is set as data of Select Address $+\mathrm{N}-1$.
3)Configuration unavailable for transmission (In this case, only Select Address 1 is set.)

(Note)If any data is transmitted as Select Address 2 next to data, It is recognized as data, not as Select Address 2.
(4)Slave Address
MSB

| A6 | A5 | A4 | A3 | A2 | A1 | A 0 | R $/ W$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

(5)Select Address and Data

: Advanced Switch
※(Set up bit (It is written with " 0 " by the above table) which hasn't been used in " 0 ".

Note

1. In function changing of the hatching part, it works Advanced switch..
2. Upon continuous data transfer, the Select Address is circulated by the automatic increment function, as shown below.

3. For the function of input selector and subwoofer input select etc, it is not corresponded for advanced switch. Therefore, please apply mute on the side of a set when changes these setting.
4. When using mute function of this IC at the time of changing input selector, please switch mute ON/OFF for waiting advanced-mute time.

| Select address 01(hex) | Default:8'ha4 |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Mode | MSB |  |  Initial Setup   <br> D5 D4 D3  |  |  |  | LSB |  |
| Function Name |  | D7 | D6 |  |  |  | D2 | D1 | D0 |
| Advanced Switch Time of Mute | 0.6 msec |  |  |  |  |  |  | 0 | 0 |
|  | 1.0 msec |  |  |  |  |  |  | 0 | 1 |
|  | 1.4 msec |  |  |  |  |  |  | 1 | 0 |
|  | 3.2 msec |  |  |  |  |  |  | 1 | 1 |
| Hi-voltage ON/OFF | OFF |  |  |  |  |  | 0 |  |  |
|  | ON |  |  |  |  |  | 1 |  |  |
| Level Shift | OdB |  |  |  |  | 0 |  |  |  |
|  | +3dB |  |  |  |  | 1 |  |  |  |
| Advanced Switch Time of Volume /Fader /Tone/Loudness | 4.7 msec |  |  | 0 | 0 |  |  |  |  |
|  | 7.2 msec |  |  | 0 | 1 |  |  |  |  |
|  | 11.2 msec |  |  | 1 | 0 |  |  |  |  |
|  | 14.4 msec |  |  | 1 | 1 |  |  |  |  |
| Anti Alias Filter ON/OFF | OFF |  | 0 |  |  |  |  |  |  |
|  | ON |  | 1 |  |  |  |  |  |  |
| Advanced Switch ON/OFF | OFF | 0 |  |  |  |  |  |  |  |
|  | ON | 1 |  |  |  |  |  |  |  |

Select address 02(hex)

| Select address 02(hex) | Default:8'h00 |  |  |  |  |  |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Mode | MSB |  | LPF Setup |  |  |  |  |  |
| Function Name |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Subwoofer LPF fc | 55 Hz |  |  |  |  |  | 0 | 0 | 0 |
|  | 85 Hz |  |  |  |  |  | 0 | 0 | 1 |
|  | 120 Hz |  |  |  |  |  | 0 | 1 | 0 |
|  | 160 Hz |  |  |  |  |  | 0 | 1 | 1 |
|  | PASS |  |  |  |  |  | 1 | 0 | 0 |
|  | Prohibition |  |  |  |  |  | 1 | 0 | 1 |
|  |  |  |  |  |  |  | 1 | 1 | 0 |
|  |  |  |  |  |  |  | 1 | 1 | 1 |
| Subwoofer Input Selector1 | Loudness |  |  |  |  | 0 |  |  |  |
|  | Input Selector |  |  |  |  | 1 |  |  |  |
| Subwoofer Output Selector | Subwoofer 1ch(S1/S1) |  |  | 0 | 0 |  |  |  |  |
|  | Front(F1/F2) |  |  | 0 | 1 |  |  |  |  |
|  | Rear(R1/R2) |  |  | 1 | 0 |  |  |  |  |
|  | $\begin{aligned} & \text { Subwoofer(S1/ } \\ & \mathrm{S} 2) \end{aligned}$ |  |  | 1 | 1 |  |  |  |  |
| Level Meter Reset (*1) | Hold |  | 0 |  |  |  |  |  |  |
|  | Reset |  | 1 |  |  |  |  |  |  |
| LPF Phase$0 \% 180^{\circ} \text { (*2) }$ | $0^{\circ}$ | 0 |  |  |  |  |  |  |  |
|  | $180^{\circ}$ | 1 |  |  |  |  |  |  |  |

(*1): If "Level Meter Reset" is set as Reset("b1), a reset pulse will be outputted only once to a level meter block.
Also about this register, after a reset pulse output returns to a Hold("b0) state, without holding a Reset("b1) state. Therefore, in order to change into a Hold state, it is not necessary to carry out a register setup again.
(*2): If Subwoofer LPF fc is set as 「PASS」('b000), LPF PHASE is compulsorily fixed to $0{ }^{\prime}$ 'b0).

(*1): When you use "Output level detector", please set this register of D0 as 0.
Since "Level Meter" and "Output Level Detector" are sharing the terminal, concurrent use is impossible. Default setup is "Level Meter"

| D0 | 16pin |  | 17pin |  |
| :---: | :---: | :---: | :---: | :---: |
| 0 | OLDC | Filter output terminal of output <br> level detector | OLD | Output terminal of output <br> level detector |
| 1 | LRST | Level meter reset terminal | LOUT | Output terminal for Level <br> meter |

(*2): When you set Mixing Input Selector as "Mix"('b000), please do not set input Selector(Select Address 05, D0 to D4) as "E_Full_Diff"('b 01000). When you set Mixing Input Selector as "E_Diff"('b101), please do not set input Selector(Select Address 05, D0 to D4) as "E_Full_Diff"'('b 01000). When you set Mixing Input Selector as "E_Full_Diff"('b110), please do not set input Selector(Select Address 05, D0 to D4) as "E_Diff"('b 00111).

| Select address 04(hex) Default:8'h80 |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Function Name | Mode | MSB | HPF Setup LSB |  |  |  |  |  |  |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| HPF fc | 55 Hz |  |  |  |  |  |  | 0 | 0 |
|  | 85 Hz |  |  |  |  |  |  | 0 | 1 |
|  | 120 Hz |  |  |  |  |  |  | 1 | 0 |
|  | 160 Hz |  |  |  |  |  |  | 1 | 1 |
| Subwoofer Input Selector2 | Subwoofer Input Selector1 |  |  |  |  | 0 | 0 |  |  |
|  | LPF ON |  |  |  |  | 0 | 1 |  |  |
|  | HPF ON |  |  |  |  | 1 | 0 |  |  |
|  | Prohibition |  |  |  |  | 1 | 1 |  |  |
| Front Input Selector | Loudness |  |  |  | 0 |  |  |  |  |
|  | HPF ON |  |  |  | 1 |  |  |  |  |
| Rear Input Selector | Loudness |  |  | 0 |  |  |  |  |  |
|  | HPF ON |  |  | 1 |  |  |  |  |  |
| 1ch Mixing Input Selector | 1ch |  | 0 |  |  |  |  |  |  |
|  | 2ch |  | 1 |  |  |  |  |  |  |
| 2ch Mixing Input Selector | 1ch | 0 |  |  |  |  |  |  |  |
|  | 2ch | 1 |  |  |  |  |  |  |  |

Select address 05(hex)

| Function Name | Mode | Pin |  |  |  | MSB |  |  | Initial Setup2 |  |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 1 p | 1n | 2 n | 2p | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Input Selector (*1) | A_Single | A1 | - | - | A2 |  |  |  | 0 | 0 | 0 | 0 | 0 |
|  | B_Single | B1 | - | - | B2 |  |  |  | 0 | 0 | 0 | 0 | 1 |
|  | C_Single | C1 | - | - | C2 |  |  |  | 0 | 0 | 0 | 1 | 0 |
|  | D_Single | DP1 | - | - | DP2 |  |  |  | 0 | 0 | 0 | 1 | 1 |
|  | E1_Single | EP1 | - | - | EN1 |  |  |  | 0 | 1 | 0 | 1 | 0 |
|  | E2_Single | EN2 | - | - | EP2 |  |  |  | 0 | 1 | 0 | 1 | 1 |
|  | D_Diff | DP1 | - | - | DP2 |  |  |  | 0 | 0 | 1 | 1 | 0 |
|  | E_Diff | EP1 |  |  | EP2 |  |  |  | 0 | 0 | 1 | 1 | 1 |
|  | E_Full_Diff | EP1 |  |  | EP2 |  |  |  | 0 | 1 | 0 | 0 | 0 |
|  | Proibition |  |  |  |  |  |  |  |  |  | sett |  |  |
|  | Input short |  |  |  |  |  |  |  | 0 | 1 | 0 | 0 | 1 |
| Full-diff Type | Negative input Bias |  |  |  |  | 0 |  |  |  |  |  |  |  |
|  |  |  |  |  |  | 1 |  |  |  |  |  |  |  |

(*1): There is combination which shares an input terminal depending on the combination of
"Input Selector" (Select Address 05, D0 to D4) and "Mixing Input Selector" (Select Address 03, D5 to D7). Be careful not to set up the following combination.

| Input Selector |  |  |  |  | Mixing Input Selector |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Mode | Pin |  |  |  | Mode | Pin |  |  |  |
|  | 1 p | 1n | 2 n | 2p |  | 1p | 1n | 2 n | 2p |
| E_Full_Diff | EP1 | EN1 | MIN_EN2 | EP2 | Mix | MIN_EN2 | - | - | MIN_EN2 |
| E_Full_Diff | EP1 | EN1 | MIN_EN2 | EP2 | E_Diff | EP1 |  |  | EP2 |
| E Diff | EP1 |  |  | EP2 | E_Full Diff | EP1 | EN1 | MIN_EN2 | EP2 |


| Select address 06 (hex) |  | Default:8'ha0 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Function Name | Gain | MSB |  |  | Input Selector |  |  | LSB |  |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|  | OdB |  |  |  | 0 | 0 | 0 | 0 | 0 |
|  | 1 dB |  |  |  | 0 | 0 | 0 | 0 | 1 |
|  | 2 dB |  |  |  | 0 | 0 | 0 | 1 | 0 |
|  | 3 dB |  |  |  | 0 | 0 | 0 | 1 | 1 |
|  | 4 dB |  |  |  | 0 | 0 | 1 | 0 | 0 |
|  | 5 dB |  |  |  | 0 | 0 | 1 | 0 | 1 |
|  | 6 dB |  |  |  | 0 | 0 | 1 | 1 | 0 |
|  | 7 dB |  |  |  | 0 | 0 | 1 | 1 | 1 |
|  | 8 dB |  |  |  | 0 | 1 | 0 | 0 | 0 |
|  | 9dB |  |  |  | 0 | 1 | 0 | 0 | 1 |
|  | 10 dB |  |  |  | 0 | 1 | 0 | 1 | 0 |
| Input Gain | 11 dB |  |  |  | 0 | 1 | 0 | 1 | 1 |
|  | 12dB |  |  |  | 0 | 1 | 1 | 0 | 0 |
|  | 13 dB |  |  |  | 0 | 1 | 1 | 0 | 1 |
|  | 14 dB |  |  |  | 0 | 1 | 1 | 1 | 0 |
|  | 15 dB |  |  |  | 0 | 1 | 1 | 1 | 1 |
|  | 16 dB |  |  |  | 1 | 0 | 0 | 0 | 0 |
|  | (16dB) |  |  |  | 1 | 0 | 0 | 0 | 1 |
|  | (16dB) |  |  |  | 1 | 0 | 0 | 1 | 0 |
|  | (16dB) |  |  |  | 1 | 0 | 0 | 1 | 1 |
|  | (16dB) |  |  |  | 1 | 0 | 1 | 0 | 0 |
|  | Prohibition |  |  |  |  |  | set |  |  |
| $\begin{gathered} \text { Mute } \\ \text { ON/OFF } \end{gathered}$ | OFF | 0 |  |  |  |  |  |  |  |

: Initial condition

Select address 20 (hex) Default:8'h00

| Function Name | Mode | MSB |  |  | Volume Gain |  |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Volume Gain | Prohibition | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  |  | ! | ! | ! | ! | ! | : | : | : |
|  |  | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
|  | +15dB | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 |
|  | +14dB | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 |
|  | +13dB | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 1 |
|  | +12dB | 0 | 1 | 1 | 1 | 0 | 1 | 0 | 0 |
|  | +11dB | 0 | 1 | 1 | 1 | 0 | 1 | 0 | 1 |
|  | +10dB | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 0 |
|  | +9dB | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 |
|  | +8dB | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 |
|  | +7dB | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 1 |
|  | +6dB | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 |
|  | +5dB | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 1 |
|  | +4dB | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 |
|  | +3dB | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
|  | +2dB | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
|  | +1dB | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
|  | -0dB | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | -1dB | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
|  | -2dB | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
|  | -3dB | 1 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |
|  | -4dB | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
|  | -5dB | 1 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |
|  | -6dB | 1 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |
|  | -7dB | 1 | 0 | 0 | 0 | 0 | 1 | 1 | 1 |
|  | -8dB | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 0 |
|  | -9dB | 1 | 0 | 0 | 0 | 1 | 0 | 0 | 1 |
|  | -10dB | 1 | 0 | 0 | 0 | 1 | 0 | 1 | 0 |
|  | -11dB | 1 | 0 | 0 | 0 | 1 | 0 | 1 | 1 |
|  | -12dB | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 0 |
|  | -13dB | 1 | 0 | 0 | 0 | 1 | 1 | 0 | 1 |
|  | -14dB | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 0 |
|  | -15dB | 1 | 0 | 0 | 0 | 1 | 1 | 1 | 1 |
|  | -16dB | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |
|  | -17dB | 1 | 0 | 0 | 1 | 0 | 0 | 0 | 1 |
|  | -18dB | 1 | 0 | 0 | 1 | 0 | 0 | 1 | 0 |
|  | -19dB | 1 | 0 | 0 | 1 | 0 | 0 | 1 | 1 |
|  | -20dB | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 0 |


| Function Name | Mode | MSB |  |  | Volume Gain |  |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|  | -21dB | 1 | 0 | 0 | 1 | 0 | 1 | 0 | 1 |
|  | -22dB | 1 | 0 | 0 | 1 | 0 | 1 | 1 | 0 |
|  | -23dB | 1 | 0 | 0 | 1 | 0 | 1 | 1 | 1 |
|  | -24dB | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 0 |
|  | -25dB | 1 | 0 | 0 | 1 | 1 | 0 | 0 | 1 |
|  | -26dB | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 0 |
|  | -27dB | 1 | 0 | 0 | 1 | 1 | 0 | 1 | 1 |
|  | -28dB | 1 | 0 | 0 | 1 | 1 | 1 | 0 | 0 |
|  | -29dB | 1 | 0 | 0 | 1 | 1 | 1 | 0 | 1 |
|  | -30dB | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 0 |
|  | -31dB | 1 | 0 | 0 | 1 | 1 | 1 | 1 | 1 |
|  | -32dB | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
|  | -33dB | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 1 |
|  | -34dB | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 0 |
|  | -35dB | 1 | 0 | 1 | 0 | 0 | 0 | 1 | 1 |
|  | -36dB | 1 | 0 | 1 | 0 | 0 | 1 | 0 | 0 |
|  | -37dB | 1 | 0 | 1 | 0 | 0 | 1 | 0 | 1 |
|  | -38dB | 1 | 0 | 1 | 0 | 0 | 1 | 1 | 0 |
|  | -39dB | 1 | 0 | 1 | 0 | 0 | 1 | 1 | 1 |
|  | -40dB | 1 | 0 | 1 | 0 | 1 | 0 | 0 | 0 |
|  | -41dB | 1 | 0 | 1 | 0 | 1 | 0 | 0 | 1 |
|  | -42dB | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 |
|  | -43dB | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 1 |
|  | -44dB | 1 | 0 | 1 | 0 | 1 | 1 | 0 | 0 |
| Volume | -45dB | 1 | 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| Gain | -46dB | 1 | 0 | 1 | 0 | 1 | 1 | 1 | 0 |
|  | -47dB | 1 | 0 | 1 | 0 | 1 | 1 | 1 | 1 |
|  | -48dB | 1 | 0 | 1 | 1 | 0 | 0 | 0 | 0 |
|  | -49dB | 1 | 0 | 1 | 1 | 0 | 0 | 0 | 1 |
|  | -50dB | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 0 |
|  | -51dB | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 1 |
|  | -52dB | 1 | 0 | 1 | 1 | 0 | 1 | 0 | 0 |
|  | -53dB | 1 | 0 | 1 | 1 | 0 | 1 | 0 | 1 |
|  | -54dB | 1 | 0 | 1 | 1 | 0 | 1 | 1 | 0 |
|  | -55dB | 1 | 0 | 1 | 1 | 0 | 1 | 1 | 1 |
|  | -56dB | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 |
|  | -57dB | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 1 |
|  | -58dB | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 0 |
|  | -59dB | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 |
|  | -60dB | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 0 |
|  | -61dB | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
|  | -62dB | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
|  | -63dB | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
|  | -64dB | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | -65dB | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 1 |
|  | -66dB | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 |
|  | -67dB | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 1 |
|  | -68dB | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 0 |
|  | -69dB | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 1 |
|  | -70dB | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 0 |


| Function Name | Mode | MSB |  |  | Volume Gain |  |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Volume Gain | -71dB | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 |
|  | -72dB | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 |
|  | -73dB | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 1 |
|  | -74dB | 1 | 1 | 0 | 0 | 1 | 0 | 1 | 0 |
|  | -75dB | 1 | 1 | 0 | 0 | 1 | 0 | 1 | 1 |
|  | -76dB | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 |
|  | -77dB | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 1 |
|  | -78dB | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 0 |
|  | -79dB | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 1 |
|  |  | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 |
|  | Prohibition | ! | ! | ! | ! | ! | : | : | ! |
|  |  | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
|  | '-79dB | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

Select address 28, 29, 2A, 2B, 2C, 2D, 30, 31(hex) Default:8'hFF

| Function Name | Mode | MSB |  |  | Fader / Mixing Gain |  |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Fader/Mixing Gain | Prohibition | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|  |  | ! | $\vdots$ | ! | ! | : | ; | ; | ! |
|  |  | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
|  | +15dB | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 1 |
|  | +14dB | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 0 |
|  | +13dB | 0 | 1 | 1 | 1 | 0 | 0 | 1 | 1 |
|  | +12dB | 0 | 1 | 1 | 1 | 0 | 1 | 0 | 0 |
|  | +11dB | 0 | 1 | 1 | 1 | 0 | 1 | 0 | 1 |
|  | +10dB | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 0 |
|  | +9dB | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 1 |
|  | +8dB | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 0 |
|  | +7dB | 0 | 1 | 1 | 1 | 1 | 0 | 0 | 1 |
|  | +6dB | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 |
|  | +5dB | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 1 |
|  | +4dB | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 |
|  | +3dB | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
|  | +2dB | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
|  | +1dB | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |



| Function Name | Mode | MSB |  |  | Fader Gain |  |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Fader/Mixing Gain | -41dB | 1 | 0 | 1 | 0 | 1 | 0 | 0 | 1 |
|  | -42dB | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 0 |
|  | -43dB | 1 | 0 | 1 | 0 | 1 | 0 | 1 | 1 |
|  | -44dB | 1 | 0 | 1 | 0 | 1 | 1 | 0 | 0 |
|  | -45dB | 1 | 0 | 1 | 0 | 1 | 1 | 0 | 1 |
|  | -46dB | 1 | 0 | 1 | 0 | 1 | 1 | 1 | 0 |
|  | -47dB | 1 | 0 | 1 | 0 | 1 | 1 | 1 | 1 |
|  | -48dB | 1 | 0 | 1 | 1 | 0 | 0 | 0 | 0 |
|  | -49dB | 1 | 0 | 1 | 1 | 0 | 0 | 0 | 1 |
|  | -50dB | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 0 |
|  | -51dB | 1 | 0 | 1 | 1 | 0 | 0 | 1 | 1 |
|  | -52dB | 1 | 0 | 1 | 1 | 0 | 1 | 0 | 0 |
|  | -53dB | 1 | 0 | 1 | 1 | 0 | 1 | 0 | 1 |
|  | -54dB | 1 | 0 | 1 | 1 | 0 | 1 | 1 | 0 |
|  | -55dB | 1 | 0 | 1 | 1 | 0 | 1 | 1 | 1 |
|  | -56dB | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 0 |
|  | -57dB | 1 | 0 | 1 | 1 | 1 | 0 | 0 | 1 |
|  | -58dB | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 0 |
|  | -59dB | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 |
|  | -60dB | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 0 |
|  | -61dB | 1 | 0 | 1 | 1 | 1 | 1 | 0 | 1 |
|  | -62dB | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 0 |
|  | -63dB | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
|  | -64dB | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
|  | -65dB | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 1 |
|  | -66dB | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 0 |
|  | -67dB | 1 | 1 | 0 | 0 | 0 | 0 | 1 | 1 |
|  | -68dB | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 0 |
|  | -69dB | 1 | 1 | 0 | 0 | 0 | 1 | 0 | 1 |
|  | -70dB | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 0 |
|  | -71dB | 1 | 1 | 0 | 0 | 0 | 1 | 1 | 1 |
|  | -72dB | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 0 |
|  | -73dB | 1 | 1 | 0 | 0 | 1 | 0 | 0 | 1 |
|  | -74dB | 1 | 1 | 0 | 0 | 1 | 0 | 1 | 0 |
|  | -75dB | 1 | 1 | 0 | 0 | 1 | 0 | 1 | 1 |
|  | -76dB | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 0 |
|  | -77dB | 1 | 1 | 0 | 0 | 1 | 1 | 0 | 1 |
|  | -78dB | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 0 |
|  | -79dB | 1 | 1 | 0 | 0 | 1 | 1 | 1 | 1 |
|  | Prohibition | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 |
|  |  | ! | ! | ! | ! | ! | ! | : | : |
|  |  | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
|  | MUTE | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |


| Select address 41(hex) |  | Default:8'h00 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Function Name | Mode | MSB |  |  |  |  |  | LSB |  |
| Function Name |  | D7 | D6 |  |  |  | D2 | D1 | D0 |
| Bass Q | 0.5 |  |  |  |  |  |  | 0 | 0 |
|  | 1.0 |  |  |  |  |  |  | 0 | 1 |
|  | 1.5 |  |  |  |  |  |  | 1 | 0 |
|  | 2.0 |  |  |  |  |  |  | 1 | 1 |
| Bass f0 | 60 Hz |  |  | 0 | 0 |  |  |  |  |
|  | 80 Hz |  |  | 0 | 1 |  |  |  |  |
|  | 100 Hz |  |  | 1 | 0 |  |  |  |  |
|  | 120 Hz |  |  | 1 | 1 |  |  |  |  |


| Select address 44(hex) |  | Default:8'h00 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Function Name | Mode | MSB | Middle setup |  |  |  |  |  | LSB |
| Function Name | Mode | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|  | 0.75 |  |  |  |  |  |  | 0 | 0 |
| Mi | 1.00 |  |  |  |  |  |  | 0 | 1 |
|  | 1.25 |  |  |  |  |  |  | 1 | 0 |
|  | 1.50 |  |  |  |  |  |  | 1 | 1 |
|  | 0.5 kHz |  |  | 0 | 0 |  |  |  |  |
|  | 1kHz |  |  | 0 | 1 |  |  |  |  |
| Middle f0 | 1.5 kHz |  |  | 1 | 0 |  |  |  |  |
|  | 2.5 kHz |  |  | 1 | 1 |  |  |  |  |



Select address 51, 54, 57(hex)

| Function Name | Mode | MSB |  | Bass/Middle/Treble Gain |  |  |  | LSB |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Bass <br> /Middle <br> /Treble Gain | OdB |  |  |  | 0 | 0 | 0 | 0 | 0 |
|  | 1 dB |  |  |  | 0 | 0 | 0 | 0 | 1 |
|  | 2 dB |  |  |  | 0 | 0 | 0 | 1 | 0 |
|  | 3 dB |  |  |  | 0 | 0 | 0 | 1 | 1 |
|  | 4 dB |  |  |  | 0 | 0 | 1 | 0 | 0 |
|  | 5 dB |  |  |  | 0 | 0 | 1 | 0 | 1 |
|  | 6 dB |  |  |  | 0 | 0 | 1 | 1 | 0 |
|  | 7 dB |  |  |  | 0 | 0 | 1 | 1 | 1 |
|  | 8 dB |  |  |  | 0 | 1 | 0 | 0 | 0 |
|  | 9 dB |  |  |  | 0 | 1 | 0 | 0 | 1 |
|  | 10dB |  |  |  | 0 | 1 | 0 | 1 | 0 |
|  | 11 dB |  |  |  | 0 | 1 | 0 | 1 | 1 |
|  | 12 dB |  |  |  | 0 | 1 | 1 | 0 | 0 |
|  | 13dB |  |  |  | 0 | 1 | 1 | 0 | 1 |
|  | 14 dB |  |  |  | 0 | 1 | 1 | 1 | 0 |
|  | 15dB |  |  |  | 0 | 1 | 1 | 1 | 1 |
|  | (15dB) |  |  |  | 1 | 0 | 0 | 0 | 0 |
|  | (15dB) |  |  |  | 1 | 0 | 0 | 0 | 1 |
|  | (15dB) |  |  |  | 1 | 0 | 0 | 1 | 0 |
|  | (15dB) |  |  |  | 1 | 0 | 0 | 1 | 1 |
|  | (15dB) |  |  |  | 1 | 0 | 1 | 0 | 0 |
|  | Prohibition |  |  |  | other setting |  |  |  |  |
| Bass/Middle/Treble Boost/Cut | Boost | 0 |  |  |  |  |  |  |  |
|  | Cut | 1 |  |  |  |  |  |  |  |



| Select address 90(hex) |  | Default:8'h00 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Function Name | Mode | MSB | Output Level Detector |  |  |  |  |  | LSB |
| Function Name | Mode | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| OUT R2 | OFF |  |  |  |  |  |  |  | 0 |
| ON/OFF | ON |  |  |  |  |  |  |  | 1 |
| OUT R1 | OFF |  |  |  |  |  |  | 0 |  |
| ON/OFF | ON |  |  |  |  |  |  | 1 |  |
| OUT F2 | OFF |  |  |  |  |  | 0 |  |  |
| ON/OFF | ON |  |  |  |  |  | 1 |  |  |
| OUT F1 | OFF |  |  |  |  | 0 |  |  |  |
| ON/OFF | ON |  |  |  |  | 1 |  |  |  |
|  | $\pm 30 \mathrm{mV}$ |  |  | 0 | 0 |  |  |  |  |
| Threshold | $\pm 45 \mathrm{mV}$ |  |  | 0 | 1 |  |  |  |  |
| Level Select | $\pm 60 \mathrm{mV}$ |  |  | 1 | 0 |  |  |  |  |
|  | $\pm 75 \mathrm{mV}$ |  |  | 1 | 1 |  |  |  |  |

Recommendation of VOLUME DIAGRAM
The example of the SET VOLUME DIAGRAM by Volume(SelectAddress 20(hex)) and Fader(SelectAddress 28,29,2A,2B,2C, $2 \mathrm{D}(\mathrm{hex})$ ) is explained in the following.

Example 1 ) It is recommended when a signal level is made to attenuate, a decline by Volume is done by -24 dB . It is adjusted with Fader after -24 dB . $\mathrm{S} / \mathrm{N}$ ratio can improve in comparison with the case that it is made to attenuate only with Volume.

| Display <br> $(※)$ | Total Gain <br> [dB] | Volume <br> $[\mathrm{dB}]$ | Fader <br> $[\mathrm{dB}]$ |
| :---: | :---: | :---: | :---: |
| 50 | 6 | 6 | 0 |
| 49 | 5 | 5 | 0 |
| 48 | 4 | 4 | 0 |
| 47 | 3 | 3 | 0 |
| 46 | 2 | 2 | 0 |
| 45 | 1 | 1 | 0 |
| 44 | 0 | 0 | 0 |
| 43 | -1 | -1 | 0 |
| 42 | -2 | -2 | 0 |
| 41 | -3 | -3 | 0 |
| 40 | -4 | -4 | 0 |
| 39 | -5 | -5 | 0 |
| 38 | -6 | -6 | 0 |
| 37 | -7 | -7 | 0 |
| 36 | -8 | -8 | 0 |
| 35 | -9 | -9 | 0 |
| 34 | -10 | -10 | 0 |
| 33 | -11 | -11 | 0 |
| 32 | -12 | -12 | 0 |
| 31 | -13 | -13 | 0 |
| 30 | -14 | -14 | 0 |
| 29 | -15 | -15 | 0 |
| 28 | -16 | -16 | 0 |
| 27 | -17 | -17 | 0 |
| 26 | -18 | -18 | 0 |


| Display <br> $(※)$ | Total Gain <br> $[\mathrm{dB}]$ | Volume <br> $[\mathrm{dB}]$ | Fader <br> $[\mathrm{dB}]$ |
| :---: | :---: | :---: | :---: |
| 25 | -19 | -19 | 0 |
| 24 | -20 | -20 | 0 |
| 23 | -21 | -21 | 0 |
| 22 | -22 | -22 | 0 |
| 21 | -23 | -23 | 0 |
| 20 | -24 | -24 | 0 |
| 19 | -26 | -24 | -2 |
| 18 | -28 | -24 | -4 |
| 17 | -30 | -24 | -6 |
| 16 | -32 | -24 | -8 |
| 15 | -34 | -24 | -10 |
| 14 | -36 | -24 | -12 |
| 13 | -38 | -24 | -14 |
| 12 | -40 | -24 | -16 |
| 11 | -42 | -24 | -18 |
| 10 | -44 | -24 | -20 |
| 9 | -46 | -24 | -22 |
| 8 | -48 | -24 | -24 |
| 7 | -50 | -24 | -26 |
| 6 | -52 | -24 | -28 |
| 5 | -54 | -24 | -30 |
| 4 | -56 | -24 | -32 |
| 3 | -58 | -24 | -34 |
| 2 | -60 | -24 | -36 |
| 1 | -62 | -24 | -38 |
| 0 | $-\infty$ | Mute | Mute |

Table 1. A decline by Volume is done by -24 dB . It is adjusted with Fader after -24 dB . (※Display=SET VOLUME)
※When a attenuate after -32 dB is used with Volume, in case of use Subwoofer Input Selector = Input Selector (Select Address 02(hex), D3 = 1), Output level of OUTS1/S2 is attenuated 「Volume - (-31dB) 」.


Figure 18. Subwoofer Input Selector $=$ Input Selector (SelectAddress 02(hex), D3 = 1)

| Volume <br> $[\mathrm{dB}]$ | OUTS1/S2 [dB] |  |
| :---: | :---: | :---: |
| Select <br> Address <br> 20(hex) | Subwoofer Input <br> Selector=Loudness <br> (Select Address <br> 02(hex), D3=0) | Subwoofer Input <br> Selector= <br> Input Selector <br> (Select Address <br> 02(hex), D3=1) |
| 6 | 6 | 0 |
| 5 | 5 | 0 |
| 4 | 4 | 0 |
| 3 | 3 | 0 |
| 2 | 2 | 0 |
| 1 | 1 | 0 |
| 0 | 0 | 0 |
| -1 | -1 | 0 |
| -2 | -2 | 0 |
| -3 | -3 | 0 |
| -4 | -4 | 0 |
| -5 | -5 | 0 |
| -6 | -6 | 0 |
| -7 | -7 | 0 |
| -8 | -8 | 0 |
| -9 | -9 | 0 |
| -10 | -10 | 0 |
| -11 | -11 | 0 |
| -12 | -12 | 0 |
| -13 | -13 | 0 |
| -14 | -14 | 0 |
| -15 | -15 | 0 |
| -16 | -16 | 0 |
| -17 | -18 | 0 |
| -18 |  | 0 |


| Volume <br> [dB] | OUTS1/S2 [dB] |  |
| :---: | :---: | :---: |
| Select <br> Address <br> 20 (hex) | Subwoofer Input <br> Selector=Loudness <br> (Select Address <br> 02(hex), D3=0) | Subwoofer Input <br> Selector= <br> Input Selector <br> (Select Address <br> 02(hex), D3=1) |
| -19 | -19 | 0 |
| -20 | -20 | 0 |
| -21 | -21 | 0 |
| -22 | -22 | 0 |
| -23 | -23 | 0 |
| -24 | -24 | 0 |
| -26 | -26 | 0 |
| -28 | -28 | 0 |
| -30 | -30 | 0 |
| -32 | -32 | -1 |
| -34 | -34 | -3 |
| -36 | -36 | -5 |
| -38 | -38 | -7 |
| -40 | -40 | -9 |
| -42 | -42 | -11 |
| -44 | -44 | -13 |
| -46 | -46 | -15 |
| -48 | -48 | -17 |
| -50 | -50 | -19 |
| -52 | -52 | -21 |
| -54 | -54 | -23 |
| -56 | -56 | -25 |
| -58 | -58 | -27 |
| -60 | -60 | -29 |
| -62 | -62 | -31 |

Table 2. Subwoofer Input Selector = Input Selector (Select Address 02(hex), D3 = 1) Volume attenuation vs Output Level of OUTS1/S2

## About loudness

When Loudness is set up in on, signal level in fo (set up by (Select Address 03(hex), D3,D4))is attenuated) is made attenuated.
Therefore to make it put emphasis on the low and high band, use volume together


Figure 19. Loudness gain vs frequency ( $\mathrm{f} 0=800 \mathrm{~Hz}$ )

| Display <br> $(※)$ | Total <br> Gain <br> $\mathrm{A}[\mathrm{dB}]$ | Total <br> Gain <br> $\mathrm{B}[\mathrm{dB}]$ | Volume <br> $[\mathrm{dB}]$ | Loudness <br> $[\mathrm{dB}]$ | Fader <br> $[\mathrm{dB}]$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 50 | 6 | 6 | 6 | 0 | 0 |
| 49 | 5 | 5 | 5 | 0 | 0 |
| 48 | 4 | 4 | 4 | 0 | 0 |
| 47 | 3 | 3 | 3 | 0 | 0 |
| 46 | 2 | 2 | 2 | 0 | 0 |
| 45 | 1 | 1 | 1 | 0 | 0 |
| 44 | 0 | 0 | 0 | 0 | 0 |
| 43 | -1 | -1 | -1 | 0 | 0 |
| 42 | -2 | -2 | -2 | 0 | 0 |
| 41 | -3 | -3 | -3 | 0 | 0 |
| 40 | -4 | -4 | -4 | 0 | 0 |
| 39 | -5 | -5 | -5 | 0 | 0 |
| 38 | -6 | -6 | -6 | 0 | 0 |
| 37 | -7 | -7 | -7 | 0 | 0 |
| 36 | -8 | -8 | -8 | 0 | 0 |
| 35 | -9 | -9 | -9 | 0 | 0 |
| 34 | -10 | -10 | -10 | 0 | 0 |
| 33 | -10 | -10 | -10 | -1 | 0 |
| 32 | -10 | -10 | -10 | -2 | 0 |
| 31 | -10 | -10 | -10 | -3 | 0 |
| 30 | -10 | -10 | -10 | -4 | 0 |
| 29 | -10 | -10 | -10 | -5 | 0 |
| 28 | -10 | -10 | -10 | -6 | 0 |
| 27 | -10 | -10 | -10 | -7 | 0 |
| 26 | -10 | -10 | -10 | -8 | 0 |


| Display <br> $(※)$ | Total <br> Gain <br> $\mathrm{A}[\mathrm{dB}]$ | Total <br> Gain <br> $\mathrm{B}[\mathrm{dB}]$ | Volume <br> $[\mathrm{dB}]$ | Loudness <br> $[\mathrm{dB}]$ | Fader <br> $[\mathrm{dB}]$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 25 | -10 | -19 | -10 | -9 | 0 |
| 24 | -10 | -20 | -10 | -10 | 0 |
| 23 | -10 | -21 | -10 | -11 | 0 |
| 22 | -10 | -22 | -10 | -12 | 0 |
| 21 | $-10-10$ | -23 | -10 | -13 | 0 |
| 20 | -10 | -24 | -10 | -14 | 0 |
| 19 | -12 | -26 | -10 | -14 | -2 |
| 18 | -14 | -28 | -10 | -14 | -4 |
| 17 | -16 | -30 | -10 | -14 | -6 |
| 16 | -18 | -32 | -10 | -14 | -8 |
| 15 | -20 | -34 | -10 | -14 | -10 |
| 14 | -22 | -36 | -10 | -14 | -12 |
| 13 | -24 | -38 | -10 | -14 | -14 |
| 12 | -26 | -40 | -10 | -14 | -16 |
| 11 | -28 | -42 | -10 | -14 | -18 |
| 10 | -30 | -44 | -10 | -14 | -20 |
| 9 | -32 | -46 | -10 | -14 | -22 |
| 8 | -34 | -48 | -10 | -14 | -24 |
| 7 | -36 | -50 | -10 | -14 | -26 |
| 6 | -38 | -52 | -10 | -14 | -28 |
| 5 | -40 | -54 | -10 | -14 | -30 |
| 4 | -42 | -56 | -10 | -14 | -32 |
| 3 | -44 | -58 | -10 | -14 | -34 |
| 2 | -46 | -60 | -10 | -14 | -36 |
| 1 | -48 | -62 | -10 | -14 | -38 |
| 0 | $-\infty$ | $-\infty$ | $M u t e$ | -14 | $M u t e$ |

Table 3. A decline by Volume is done by -24 dB . It is adjusted with Fader after -24 dB . Loudness=ON (※Display=SET VOLUME)


Figure 20. Gain vs frequency of Table. 3

## Attention about Loudness ON/OFF

To make it put emphasis on the low and high band, when it is made to boost with Volume so long as it was made to attenuate with Loudness.

- Loudness OFF $\rightarrow \mathrm{ON}$ : Send data of loudness before volume
- Loudness ON $\rightarrow$ OFF : Send data of volume before loudness
※Transmit data in the above turn. A signal level declines first, and it is amplified after that. And so natural switching can be realized.

$$
\text { Display }=17 \text {, Total Gain }=-30 \mathrm{~dB}
$$



Figure 21. example of data sending about Loudness ON/OFF
(6)About power on reset

At on of supply voltage circuit made initialization inside IC is built-in. Please send data to all address as initial data at supply voltage on. And please supply mute at set side until this initial data is sent.)

| Item | Symbol | Limit |  |  | Unit | Condition |
| :--- | :---: | :---: | :---: | :---: | :---: | :--- |
|  |  | Min. | Typ. | Max. |  |  |
| Rise time of VCCL | Trise | 33 | - | - | usec | VCCL rise time from 0V to 5V) |
| VCCL voltage of release <br> power on reset | Vpor | - | 4.1 | - | V |  |

(7)About external compulsory mute terminal

Mute is possible forcibly than the outside after input again department, by the setting of the MUTE terminal.

| Mute Voltage Condition | Mode |
| :---: | :---: |
| GND to 1.0 V | MUTE ON |
| 2.3 V to 5.0 V | MUTE OFF |

Establish the voltage of MUTE in the condition to have been defined.)

## About OUT-terminal(18to23pin) vs. VCCL

Output voltage of OUT terminal(18to23pin) keep fixed voltage in operational range(VCCL=7.0Vto9.5V).


Figure 22. OUT(18 to 23pin)_DC-Bias $=4.15 \mathrm{~V}$ fixed.(Hi-Voltage Mode $=$ OFF)


Figure 23. OUT(18 to 23pin)_DC-Bias = 6.0V fixed.(Hi-Voltage Mode = ON)

## About Advanced switching circuit

【1】About Advanced switch
1－1．Effect of Advanced switch
It is the ROHM original technology for prevention of switching noise．When gain switching such as volume and tone control is done momentarily，a music signal doesn＇t continue，and unpleasant shock noise is made．Advanced switch can reduce shock noise with the technology which signal wave shape is changed to gently so that a music signal may not continue drastically．


Advanced switch starts switching after the control data transmitted by a microcomputer are received．It takes one fixed time，and wave shape transits as the above figure．The data transmitted by a microcomputer are processed inside， and the most suitable movement is done inside the IC so that switching shock noise may not be made．）

But，it presumes by the transmitting timing when it doesn＇t become intended switching wave shape because it is the function which needs time．The example which relations with the switching time of the data transmitting timing and the reality were shown in is given to it in the following．It asks for design when it is confirmed well．

About a kind of transmission method
－A data setup（by the data format，the thing which isn＇t indicated by gray）except for the item for advanced switch There is no regulation in transmission specially．
－The data setup（by the data format，the thing which gray indication is）of the item for advanced switch
Though there is no regulation in data transmission，the switching order when data are transmitted to several blocks follows the

## next 2－3．

【2】 About transmission DATA of advanced switching item

## 2－1．About switching time of advanced switch

advanced switch ON／OFF is set up in ON to make advanced switch function effective．
And，though it becomes the same completely，the movement time of advanced switch can set up only MUTE in the independence．
As for these，set it up referring to select address 01 （hex）of the data format．
There are transition time to be equivalent to the setup value，and treatment time（effect－less time）inside the IC in advanced switch．Therefore，actual switching time（Tsoft and Tsoft，MUTE）is defined as follows．


Setup value 11.2 msec should be recommended in switch time of advanced switch．But，when a shock noise level during gain switching isn＇t sufficient，it has the possibility that it can be reduced by setting it up more this long on the actual use．But，be careful because an response in switching of around one time becomes slow when you lengthen time．

2-2. About the data transmitting timing in same block state and the switching movement.

- Transmitting example 1

A time chart to the switching start has become the next since the data transmission.
The interval of the same blocks is fully left, and the example when data are transmitted is shown first.
And, as for enough interval, it becomes the time when setup time was multiplied by the dispersion margin 1.4.


- Transmitting example 2

Next, when a transmitting interval isn't sufficient, the example of (When it is shorter than the above interval.) is shown. The next switching movement is started in succession after that movement is finished when data are transmitted during the first switching movement.


- Transmitting example 3

Next, the example of the switcr'ng movement when a transmitting interval was shortened more is shown. It has the buffer which memorizes data inside the IC, and a buffer always does transmitting data. But, data of +6dB which transmitted to the second become invalid with this example to hold only the latest data.


## Transmitting example 4

As for handling of refresh-data, advanced switch movement isn't started to judge for present setup data and a difference that to be inside the IC)


2-3. About the data transmitting timing in several block state and the switching movement.)
When data are transmitted to several blocks, treatment in the BS (block state) unit is carried out inside the IC.
The movement start order of advanced switch is decided by BS in advance.)


Figure 24. The order of advanced switch start
※It is possible in the block in the same BS that switching is started at the same timing.
■Transmitting example 5
The timing of the switching start follows the figure of the former page though there is no restriction of the $\mathrm{I}^{2} \mathrm{C}$ BUS data transmitting timing as it explained in the former knot even if it is related to the transmission to several blocks.
Therefore, it isn't based on the data transmitting order, and an actual switching turn becomes the turn of the upper figure. (Transmitting example 6)
Each block data is being transmitted with the transmitting example 5 separately. But, it becomes the same result even if data are transmitted in bulk.)


Transmitting example 6）
Switching of the next BS is done after the present switching completion when an actual switching order is different from the transmitting order，and data except for the same BS are transmitted at the timing when advanced switch movement isn＇t finished．）


The case that the same BS3 and BS2 were transmitted during BS1 switching is shown with the next example． （Transmitting example 7）

■Transmitting example 7


## 2－4．About Gain switch of TONE（Bass／Middle／Treble）

It becomes two－step transition movement that it passed through 0dB 【 Gain of Bass／Middle／Treble 】 to prevent the occurrence of the switching noise when Gain is changed from boost to the cut（or，from the cut，boost）．And，when boost／cut doesn＇t change，it is the same as 【2－2】【2－3】．But，it is in the same way as other switching as advanced switch switching time．）
－Transmitting example 8
When it is changed Bass＋15dB from Bass－15dB．（Initial ：Bass－15dB）


【3】About advanced switch of MUTE
Advanced switch of MUTE is controllable independently of other advanced switch.
There is no regulation about the timing to which MUTE is applied, and the timing to cancel.

■Transmitting example 9 Normal MUTE ON/OFF


■Transmitting example 10 The movement when it was canceled earlier than advanced switch time of MUTE


■Advanced switch transmitting timing list
（1）【 MUTE 】

|  | Stand－by advanced switch | $\begin{aligned} & \square \\ & \square \end{aligned}$ | working advanced switch |
| :---: | :---: | :---: | :---: |
| Data transfer timing | No constraint |  | No constraint |
| Operation start timing | After send data |  | After send data |
| Advanced switch time | $\mathrm{T}_{\text {soft＿MUTE }}{ }^{* 1}$ |  | $\mathrm{T}_{\text {soft＿MUTE }}$ |

（2）【 VOL／FAD（F1，F2，R1，R2，S1，S2）／MIX（M1，M2）／TONE（BAS，MID．TRE，LOUD）】

|  | Stand－by advanced switch |  | working advanced switch |
| :---: | :---: | :---: | :---: |
| Data transfer timing | No constraint |  | No constraint |
| Operation start timing | After send data |  |  |
| Advanced switch time | $\mathrm{T}_{\text {soft }} *^{2}$ |  | $\mathrm{~T}_{\text {soft }}$ |

（3）

※1 As for $T_{\text {soft，MUTE，}}$ mentioned advanced switch of MUTE movement time is expressed to the data format． It is equivalent by the explanation in the body in one block．
※2 As for Tsoft，the time of two times of mentioned advanced movement time is expressed to the data format． It changes to block it in the same way by the explanation in the body by the continuance twice．
※3 About $T_{\text {soft }}$ of TONE BOOST $\Leftrightarrow$ CUT，advanced switch treatment time is in the same way as the switching time of the above（ $(2$ ）though two times hang on the movement time because this movement comes to switch that it passes through 0dB automatically inside the IC．

## About Output level detector

<function>
Output level detector is circuit for detection whether output level of IC are into threshold level.
<specification>
You can select output of detection by "block selects ( $I^{2} \mathrm{C}$ control)".
When output level are into threshold level that selected by "Threshold level select ( $I^{2} \mathrm{C}$ control)",output level of OLD is "H"(3.3V).


Figure 25. Block diagram of output level detector
Select address 90(hex)

| Function Name | Mode | MSB | Output Level Detector |  |  |  |  |  | LSB |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| OUT R2 | OFF |  |  |  |  |  |  |  | 0 |
| ON/OFF | ON |  |  |  |  |  |  |  | 1 |
| OUT R1 | OFF |  |  |  |  |  |  | 0 |  |
| ON/OFF | ON |  |  |  |  |  |  | 1 |  |
| OUT F2 | OFF |  |  |  |  |  | 0 |  |  |
| ON/OFF | ON |  |  |  |  |  | 1 |  |  |
| OUT F1 | OFF |  |  |  |  | 0 |  |  |  |
| ON/OFF | ON |  |  |  |  | 1 |  |  |  |
|  | $\pm 30 \mathrm{mV}$ |  |  | 0 | 0 |  |  |  |  |
| Threshold | $\pm 45 \mathrm{mV}$ |  |  | 0 | 1 |  |  |  |  |
| Level Select | $\pm 60 \mathrm{mV}$ |  |  | 1 | 0 |  |  |  |  |
|  | $\pm 75 \mathrm{mV}$ |  |  | 1 | 1 |  |  |  |  |

Please set Select Address 90 (hex), D3toD0 $=0,0,0,0$ at Output Level Detector OFF.
Cold $=$ C $1 \times$ Zin $/ R_{\text {old }}$
C1 : Coupling capacitance between output of BD37034FV-M and input of power-amp.
Zin : Input impedance of power-amp
Rold : Input impedance of OLDC-port
Select Address 90(hex) Input impedance is 20k $\Omega$ at Output level detector OFF(Select Address 90(hex) D3toD0 $=0,0,0,0$ ).

## Application Circuit Diagram



Figure 26. Application Circuit Diagram
Unit
$R$ : [ $\Omega$ ]
C: [F]

## Notes on wiring

(1) Please connect the decoupling capacitor of a power supply in the shortest distance as much as possible to GND.
(2) Lines of GND shall be one-point connected.
(3) Wiring pattern of Digital shall be away from that of analog unit and cross-talk shall not be acceptable.
(4) Lines of SCL and SDA of $I^{2} C$ BUS shall not be parallel if possible. The lines shall be shielded, if they are adjacent to each other.
(5) Lines of analog input shall not be parallel if possible. The lines shall be shielded, if they are adjacent to each other.

## Thermal Derating Curve

About the thermal design by the IC
Characteristics of an IC have a great deal to do with the temperature at which it is used, and exceeding absolute maximum ratings may degrade and destroy elements. Careful consideration must be given to the heat of the IC from the two standpoints of immediate damage and long-term reliability of operation.


Figure 27. Temperature Derating Curve
Note) Values are actual measurements and are not guaranteed.
Power dissipation values vary according to the board on which the IC is mounted.

Terminal Equivalent Circuit and Description

| Terminal No. | Terminal Name | Terminal Voltage | Equivalent Circuit | Terminal Description |
| :---: | :---: | :---: | :---: | :---: |
| $\begin{aligned} & 1 \\ & 2 \\ & 3 \\ & 4 \\ & 5 \\ & 6 \end{aligned}$ | A1 <br> A2 <br> B1 <br> B2 <br> C1 <br> C2 | 4.15 |  | A terminal for signal input. <br> The input impedance is $100 \mathrm{k} \Omega$ (typ). |
| $\begin{gathered} 7 \\ 8 \\ 9 \\ 10 \\ 11 \\ 13 \end{gathered}$ | DP1 <br> DN <br> DP2 <br> EP1 <br> EN1 <br> EP2 | 4.15 |  | A terminal for signal input. <br> The input impedance is $100 \mathrm{k} \Omega$ (typ). |
| 12 | $\begin{aligned} & \text { MIN } \\ & \text { EN2 } \end{aligned}$ | 4.15 |  | A terminal for signal input. <br> The input impedance is $100 \mathrm{k} \Omega$ (typ). |
| 15 | MUTE | - |  | A terminal for external compulsory mute. If terminal voltage is High level, the mute is off. And if the terminal voltage is Low level, the mute is on. |
| $\begin{aligned} & 18 \\ & 19 \\ & 20 \\ & 21 \\ & 22 \\ & 23 \end{aligned}$ | OUTS2 <br> OUTS1 <br> OUTR2 <br> OUTR1 <br> OUTF2 <br> OUTF1 | 4.15/6.0 <br> HiVoltage =OFF/ON |  | A terminal for fader and Subwoofer output. |

The figure in the pin explanation and input/output equivalent circuit is reference value, it doesn't guarantee the value.

| Terminal No. | Terminal <br> Name | Terminal Voltage | Equivalent Circuit | Terminal Description |
| :---: | :---: | :---: | :---: | :---: |
| 25 | SCL | - |  | A terminal for clock input of $I^{2} C$ BUS communication. |
| 26 | SDA | - |  | A terminal for data input of $I^{2} C$ BUS communication. |
| 28 | VREF | 4.15 |  | Voltage for reference bias of analog signal system. The simple pre-charge circuit and simple discharge circuit for an external capacitor are built in. |
| $\begin{aligned} & 24 \\ & 14 \end{aligned}$ | $\begin{aligned} & \text { VCCL } \\ & \mathrm{VCCH} \end{aligned}$ | $\begin{gathered} 8.5 \\ 8.5 / 12 \end{gathered}$ |  | Power supply terminal. |
| 27 | GND | 0 |  | Ground terminal. |

[^0]| Terminal No. | Terminal <br> Name | Terminal <br> Voltage | Equivalent Circuit | Terminal Description |
| :---: | :---: | :---: | :---: | :---: |
| 16 | LRST | - |  | A terminal for level meter reset. If terminal voltage is High level, the reset is on. And if the terminal voltage is Low level, the reset is off. |
|  | OLDC | $\begin{aligned} & 4.15 / \\ & 4.73 \end{aligned}$ <br> HiVoltage =OFF/ON |  | A terminal for filter of output level detector. <br> Input impedance is 25 k (OUTF/R both ON) or $50 \mathrm{k} \Omega$ (OUTF/R either ON) at Output level detector ON, 20k $\Omega$ at Output level detector OFF. |
| 17 | LOUT |  |  | A terminal for Level meter output. |
|  | OLD | $\begin{gathered} 0 \\ 3.3 \end{gathered}$ |  | A terminal for output of output level detector. |

The figure in the pin explanation and input/output equivalent circuit is reference value, it doesn't guarantee the value.

Notes for use
1.Absolute maximum rating voltage

When it impressed the voltage on VCC more than the absolute maximum rating voltage, circuit currents increase rapidly, and there is absolutely a case to reach characteristic deterioration and destruction of a device. In particular in a serge examination of a set, when it is expected the impressing serge at VCC terminal (14,24pin), please do not impress the large and over the absolute maximum rating voltage (including a operating voltage + serge ingredient (around 14V))

## 2.About a signal input part

1)In the signal input terminal, the constant setting of input coupling capacitor $C(F)$ be sufficient input impedance $\mathrm{R}_{\operatorname{IN}}(\Omega)$ inside IC and please decide. The first HPF characteristic of RC is composed.

2) SHORT mode is the command which makes switch $\mathrm{S}_{\mathrm{SH}}=\mathrm{ON}$ an input selector part and input impedance RIN of all terminals, and makes resistance small. Switch SsH is OFF when not choosing a SHORT command.
A constant time becomes small at the time of this command twisting to the resistance inside the capacitor connected outside and LSI. The charge time of a capacitor becomes short. Since SHORT mode turns ON the switch of $\mathrm{S}_{\mathrm{SH}}$ and makes it low impedance, please use it at the time of a non-signal.
3.About Mute terminal(15pin) when power supply is off

Any voltage shall not be supplied to Mute terminal (15pin) when power-supply is off. Please insert a resistor (about $2.2 \mathrm{k} \Omega$ ) to Mute terminal in series, if voltage is supplied to mute terminal in case. (Please refer Application Circuit Diagram.)
4. About Hi-Voltage function

About Logic of Hi -Voltage function is follow as.
Hi-Voltage ON/OFF

| Hivoltage ON/OFF(Select Address 01hex, D2) | 0 | 0 | 1 | 1 | - |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Level Shift(Select Address 01hex, D3) | 0 | 1 | 0 | 1 | - |
| Level of amplification in the output-unit | 0 | 3 | 6 | 6 | [dB] |
| Bias-voltage in the output-unit | 4.15 | 4.15 | 6 | 6 | [V] |

- Though the level of amplification in the output-unit is controlled with Level Shift (Select Address 01hex, D3), it becomes a +6 dB fixation under the condition of Hi -Voltage function is ON .
- Under the condition of Hi-Voltage function is OFF, $0 \mathrm{~dB} /+3 \mathrm{~dB}$ switching is possible by the setup of Level Shift.
- Under the condition of Hi -Voltage function is OFF, bias-voltage is 4.15 V regardless of the setup of Level Shift.
- The use of the external MUTE on the set side is recommended because shock noise by the DC step is made when ON/OFF switching of the Hi-Voltage function is done.
- The initial condition of Hi-Voltage function is Hi -Voltage $=\mathrm{ON}$ after a power supply is started)


## Ordering Information



## ME 2

Packaging and forming specification
E2: Embossed tape and reel
(SSOP-B28)

Physical Dimension Tape and Reel Information

## SSOP-B28



## Marking Diagram(s)(TOP VIEW)



## Revision history

| Date | Revision |  | Changes |
| :---: | :---: | :--- | :---: |
| 3.APR.2013 | 001 | New Release |  |


| Date | Revision | Changes |
| :---: | :---: | :--- |
| 4.0 CT.2013 | 002 | All page <br> delete |
| 4.0 OCT.2013 | 002 | Page 2 <br> < Sub Title> <br> Sound Processors for Car Audios $\Rightarrow$ Analog Audio Processors series change. <br> <Feature> <br> AEC-Q100 Qualified add. <br> <Logo> <br> PbFree, RoHS delete |
| 4.0 CT.2013 | 002 | Page 3 <br> Power Dissipation $\mathrm{mW} \Rightarrow \mathrm{W}$ change. |
| 4. OCT.2013 | 002 | Page 43 <br> Ordering Information, E2 $\Rightarrow$ ME2 change. |

## Notice

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1. If you intend to use our Products in devices requiring extremely high reliability (such as medical equipment (Note ${ }^{1)}$, aircraft/spacecraft, nuclear power controllers, etc.) and whose malfunction or failure may cause loss of human life, bodily injury or serious damage to property ("Specific Applications"), please consult with the ROHM sales representative in advance. Unless otherwise agreed in writing by ROHM in advance, ROHM shall not be in any way responsible or liable for any damages, expenses or losses incurred by you or third parties arising from the use of any ROHM's Products for Specific Applications.
(Note1) Medical Equipment Classification of the Specific Applications

| JAPAN | USA | EU | CHINA |
| :---: | :---: | :---: | :---: |
| CLASSIII | CLASSIII | CLASS II b | CLASSIII |
|  |  | CLASSIII |  |

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[h] Use of the Products in places subject to dew condensation
4. The Products are not subject to radiation-proof design.
5. Please verify and confirm characteristics of the final or mounted products in using the Products.
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8. Confirm that operation temperature is within the specified range described in the product specification.
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## Precaution for Mounting / Circuit board design

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2. In principle, the reflow soldering method must be used; if flow soldering method is preferred, please consult with the ROHM representative in advance.

For details, please refer to ROHM Mounting specification

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1. If change is made to the constant of an external circuit, please allow a sufficient margin considering variations of the characteristics of the Products and external components, including transient characteristics, as well as static characteristics.
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[^0]:    The figure in the pin explanation and input/output equivalent circuit is reference value, it doesn't guarantee the value.

