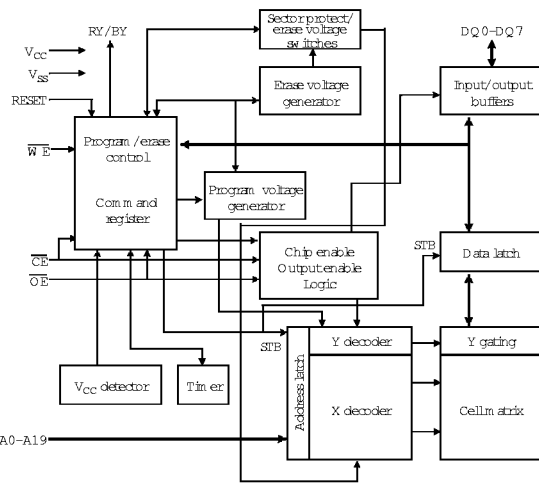


5V 1Mx8 CMOS Flash EEPROM

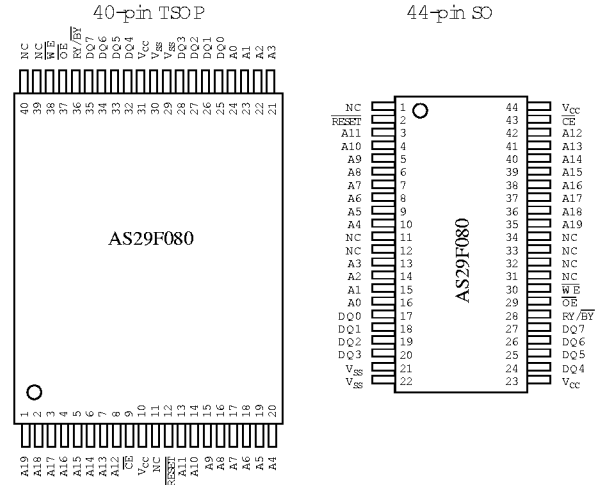
Features

- Organization : 1M x 8
- Sector architecture
  - Sixteen 64K byte sectors
  - Equal sector architecture
  - Erase any combination of sectors or full chip
- Single 5.0±0.5V power supply for read/write operations
- Sector protection
- High speed 55/70/90/120/150 ns address access time
- Automated on-chip programming algorithm
  - Automatically program s/verifies data at specified address
- Automated on-chip erase algorithm
  - Automatically preprogram s/erases chip or specified sectors
- 10,000 write/erase cycle endurance
- Hardware RESET pin
  - Resets internal state machine to read mode
- Low power consumption
  - 30 mA maximum read current
  - 50 mA maximum program current
  - 1 µA typical standby current (RESET = 0)
- JEDEC standard software, packages and pinouts
  - 40-pin TSOP
  - 44-pin SO
- Detection of program /erase cycle completion
  - DQ 7 DATA polling
  - DQ 6 toggle bit
  - DQ 2 toggle bit
  - RY/BY output
- Erase suspend/resume
  - Supports reading data from or programming data to a sector not being erased
- Low V<sub>CC</sub> write lock-out below 2.8V

Logic block diagram



Pin arrangement



Selection guide

		29F080-55	29F080-70	29F080-90	29F080-120	29F080-150	Unit
Maximum access time	t <sub>AA</sub>	55	70	90	120	150	ns
Maximum chip enable access time	t <sub>CE</sub>	55	70	90	120	150	ns
Maximum output enable access time	t <sub>OE</sub>	25	30	35	50	50	ns



## Functional description

The AS29F080 is an 8 megabit, 5 volt only Flash memory organized as 1 Megabyte of 8 bits each. For flexible erase and program capability, the 8 megabits of data is divided into sixteen 64K byte sectors. The  $\times 8$  data appears on DQ0–DQ7. The AS29F080 is offered in JEDEC standard 40-pin TSOP and 44-pin PSOP packages. This device is designed to be programmed and erased in-system with a single 5.0V  $V_{CC}$  supply. The device can also be reprogrammed in standard EPROM programmers.

The AS29F080 offers access times of 55/70/90/120/150 ns, allowing 0-wait state operation of high speed microprocessors. To eliminate bus contention the device has separate chip enable ( $\overline{CE}$ ), write enable ( $\overline{WE}$ ), and output enable ( $\overline{OE}$ ) controls.

The AS29F080 is fully compatible with the JEDEC single power supply Flash standard. Write commands to the command register using standard microprocessor write timings. An internal state-machine uses register contents to control the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Read data from the device in the same manner as other Flash or EPROM devices. Use the program command sequence to invoke the automated on-chip programming algorithm that automatically times the program pulse widths and verifies proper cell margin. Use the erase command sequence to invoke the automated on-chip erase algorithm that preprograms the sector if it is not already programmed before executing the erase operation, times the erase pulse widths, and verifies proper cell margin.

Sector erase architecture allows specified sectors of memory to be erased and reprogrammed without altering data in other sectors. A sector typically erases and verifies within 1.0 second. Hardware protection disables both program and erase operations in all or any combination of the sixteen sectors. The device provides true background erase with Erase Suspend, which puts erase operations on hold to either read data from or program data to a sector that is not being erased. The chip erase command will automatically erase all unprotected sectors.

A factory shipped AS29F080 is fully erased (all bits = 1). The programming operation sets bits to 0. Data is programmed into the array one byte at a time in any sequence and across sector boundaries. A sector must be erased to change bits from 0 to 1. Erase returns all bytes in a sector to the erased state (all bits = 1). Each sector is erased individually with no effect on other sectors.

The device features single 5.0V power supply operation for read, write, and erase functions. Internally generated and regulated voltages are provided for the program and erase operations. A low  $V_{CC}$  detector automatically inhibits write operations during power transitions. The RY/ $\overline{BY}$  pin,  $\overline{DATA}$  polling of DQ7, or toggle bit (DQ6) may be used to detect end of program or erase operations. The device automatically resets to the read mode after program/erase operations are completed. DQ2 indicates which sectors are being erased.

The AS29F080 resists accidental erasure or spurious programming signals resulting from power transitions. Control register architecture permits alteration of memory contents only after successful completion of specific command sequences. During power up, the device is set to read mode with all program/erase commands disabled when  $V_{CC}$  is less than  $V_{LKO}$  (lockout voltage). The command registers are not affected by noise pulses of less than 5 ns on  $\overline{OE}$ ,  $\overline{CE}$ , or  $\overline{WE}$ . To initiate write commands,  $\overline{CE}$  and  $\overline{WE}$  must be logical zero and  $\overline{OE}$  a logical one.

When the device's hardware  $\overline{RESET}$  pin is driven low, any program/erase operation in progress will be terminated and the internal state machine will be reset to read mode. If the  $\overline{RESET}$  pin is tied to the system reset circuitry and a system reset occurs during an automated on-chip program/erase algorithm, data in address locations being operated on will become corrupted and require reprogramming. Resetting the device enables the system's microprocessor to read boot-up firmware from the Flash memory.

The AS29F080 uses Fowler-Nordheim tunnelling to electrically erase all bits within a sector simultaneously. Bytes are programmed one at a time using EPROM programming mechanism of hot electron injection.



## Operating modes

Mode	$\overline{CE}$	$\overline{OE}$	$\overline{WE}$	A0	A1	A6	A9	$\overline{RESET}$	DQ
ID read MFR code	L	L	H	L	L	L	$V_{DD}$	H	Code
ID read device code	L	L	H	H	L	L	$V_{DD}$	H	Code
Read	L	L	H	A0	A1	A6	A9	H	$D_{OUT}$
Standby	H	X	X	X	X	X	X	H	High Z
Output disable	L	H	H	X	X	X	X	H	High Z
Write	L	H	L	A0	A1	A6	A9	H	$D_{IN}$
Enable sector protect	L	$V_{DD}$	Pulse/L	L	H	L	$V_{DD}$	H	X
Sector unprotect	L	$V_{DD}$	Pulse/L	L	H	H	$V_{DD}$	H	X
Verify sector protect <sup>†</sup>	L	L	H	L	H	L	$V_{DD}$	H	Code
Hardware Reset	X	X	X	X	X	X	X	L	High Z

L = Low (< $V_{IL}$ ) = logic 0; H = High (> $V_{IH}$ ) = logic 1;  $V_{DD}$  = 12.0 ± 0.5V; X = don't care.

<sup>†</sup>Verification of sector protect during A9 =  $V_{DD}$ .

## Mode definitions

Item	Description
ID MFR code, device code	Selected by A9 = $V_{DD}$ (11.5–12.5V), $\overline{CE}$ = $\overline{OE}$ = A1 = A6 = L, enabling outputs. When A0 is low ( $V_{IL}$ ) the output data = 52h, a unique MFR code for Alliance Semiconductor Flash products. When A0 is high ( $V_{IH}$ ), $D_{OUT}$ represents the device code for the 29F080.
Read mode	Selected with $\overline{CE}$ = $\overline{OE}$ = L, $\overline{WE}$ = H. Data is valid in $t_{ACC}$ time after addresses are stable, $t_{CE}$ after $\overline{CE}$ is low and $t_{OE}$ after $\overline{OE}$ is low.
Standby	Selected with $\overline{CE}$ = H. Part is powered down, and $I_{CC}$ reduced to < 1.0 mA for TTL input levels and < 200 $\mu$ A for CMOS levels. If activated during an automated on-chip algorithm, the device completes the operation before entering standby.
Output disable	Part remains powered up; but outputs disabled with $\overline{OE}$ pulled high.
Write	Selected with $\overline{CE}$ = $\overline{WE}$ = L, $\overline{OE}$ = H. Accomplish all Flash erasure and programming through the command register. Contents of command register serve as inputs to the internal state machine. Address latching occurs on the falling edge of $\overline{WE}$ or $\overline{CE}$ , whichever occurs later. Data latching occurs on the rising edge of $\overline{WE}$ or $\overline{CE}$ , whichever occurs first. Filters on $\overline{WE}$ prevent spurious noise events from appearing as write commands.
Enable sector protect	Hardware protection circuitry implemented with external programming equipment causes the device to disable program and erase operations for specified sectors.
Sector unprotect	Disables sector protection for all sectors using external programming equipment. All sectors must be protected prior to sector unprotection.
Verify sector protect	Verifies write protection for sector. Sectors are protected from program/erase operations on commercial programming equipment. Determine if sector protection exists in a system by writing the ID read command and sequence and reading location XXX02h with sector address. A logical 1 on DQ0 indicates a protected sector; a logical 0 indicates an unprotected sector.
Temporary sector unprotect	Temporarily disables sector protection for in-system data changes to protected sectors. Apply +12V to $\overline{RESET}$ to activate temporary sector unprotect mode. During temporary sector unprotect mode, program protected sectors by selecting the appropriate sector address. All protected sectors revert to protected state on return of +12V from $\overline{RESET}$ .

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Item	Description
$\overline{\text{RESET}}$	Resets the internal state machine to read mode. If device is programming or erasing when $\overline{\text{RESET}} = \text{L}$ , data may be corrupted.
Deep power down	Hold $\overline{\text{RESET}}$ low to enter deep power down mode (< 1 $\mu\text{A}$ CMOS). Recovery time to active mode is 1.5 $\mu\text{s}$ .

## Sector address and architecture

Sector	Equal sector address (AS29F080)				Equal sector architecture (AS29F080)	
	A19	A18	A17	A16	$\times 8$	Size (Kbytes)
0	0	0	0	0	0000h-0FFFFh	64
1	0	0	0	1	1000h-1FFFFh	64
2	0	0	1	0	2000h-2FFFFh	64
3	0	0	1	1	3000h-3FFFFh	64
4	0	1	0	0	4000h-4FFFFh	64
5	0	1	0	1	5000h-5FFFFh	64
6	0	1	1	0	6000h-6FFFFh	64
7	0	1	1	1	7000h-7FFFFh	64
8	1	0	0	0	8000h-8FFFFh	64
9	1	0	0	1	9000h-9FFFFh	64
10	1	0	1	0	A000h-AFFFFh	64
11	1	0	1	1	B000h-BFFFFh	64
12	1	1	0	0	C000h-CFFFFh	64
13	1	1	0	1	D000h-DFFFFh	64
14	1	1	1	0	E000h-EFFFFh	64
15	1	1	1	1	F000h-FFFFFh	64

## READ codes

Mode	A19-A16	A6	A1	A0	Code
MFR code (Alliance Semiconductor)	X	L	L	L	52h
Device code	X	L	L	H	D5h
Sector protection	Sector address	L	H	L	01h protected 00h unprotected

Key: L = Low (<V<sub>IL</sub>); H = High (>V<sub>IH</sub>); X = Don't care



Command format

Command sequence	Required bus cycles	1st bus		2nd bus		3rd bus		4th bus		5th bus		6th bus	
		read	write/cycle	read	write/cycle	write/cycle	read	write/cycle	write/cycle	write/cycle	write/cycle	write/cycle	
		Address	Data	Address	Data	Address	Data	Address	Data	Address	Data	Address	Data
Read/ Read	1	XXXXh	F0h	Read Address	Read Data								
Read/ Read	4	5555h	AAh	2AAAh	55h	5555h	F0h	Read/Address	Read Data				
Autoset ID Read	4	5555h	AAh	2AAAh	55h	5555h	90h	MFRcode 00h devicecode 01h sector protection XXX02h	MFRcode 52h devicecode D5h protected 01h unprotected 00h				
Program	4	5555h	AAh	2AAAh	55h	5555h	A0h	Program Address	Program Data				
Chip Erase	6	5555h	AAh	2AAAh	55h	5555h	80h	5555h	AAh	2AAAh	55h	5555h	10h
Sector Erase	6	5555h	AAh	2AAAh	55h	5555h	80h	5555h	AAh	2AAAh	55h	Sector Address	30h
Sector Erase Suspend	1	XXXXh	E0h										
Sector Erase Resume	1	XXXXh	30h										

- 1 Bus operations defined in "Mode definitions," on page 531.
- 2 Reading from and programming to non-erasing sectors allowed in Erase Suspend mode.
- 3 Address bit A15 = X = Don't care for all address commands.
- 4 Address bit A16 = X = Don't care for all address commands except Program Address and Sector Address.
- 5 Address bit A17 = X = Don't care for all address commands except Program Address and Sector Address.
- 6 Address bit A18 = X = Don't care for all address commands except Program Address and Sector Address.
- 7 Address bit A19 = X = Don't care for all address commands except Program Address and Sector Address.

FLASH



## Command definitions

Item	Description
Reset/Read	<p>Initiate read or reset operations by writing the Read/Reset command and sequence into the command and register. This allows the microprocessor to retrieve data from the memory. Device remains in read mode until command and register contents are altered.</p> <p>Device automatically powers up in read/reset state. This feature allows only reads, therefore ensuring no spurious memory content alterations during power up.</p>
ID Read	<p>AS29F080 provides manufacturer and device codes in two ways. External PROM programmers typically access the device codes by driving +1.2V on A9. AS29F080 also contains an ID Read command and to read the device code with only +5V, since multiplexing +1.2V on address lines is generally undesirable.</p> <p>Initiate device ID read by writing the ID Read command and sequence into the command and register. Follow with a read sequence from address XXX00h to return MFR code. Follow ID Read command and sequence with a read sequence from address XXX01h to return device code.</p> <p>To verify write protect status on sectors, read address XXX02h. Sector addresses A19-A16 produce a 1 on DQ0 for protected sector and a 0 for unprotected sector.</p> <p>Exit from ID read mode with Read/Reset command and sequence.</p>
Hardware Reset	<p>Holding <math>\overline{\text{RESET}}</math> low for 500 ns resets the device, terminating any operation in progress; data handled in the operation is corrupted. The internal state machine resets 20 <math>\mu\text{s}</math> after <math>\overline{\text{RESET}}</math> is driven low. <math>\overline{\text{RY}}/\overline{\text{BY}}</math> remains low until internal state machine resets. After <math>\overline{\text{RESET}}</math> is set high, there is a delay of 1.5 <math>\mu\text{s}</math> for the device to permit read operations.</p>
Byte Programming	<p>Programming the AS29F080 is a four bus cycle operation performed on a byte-by-byte basis. Two unlock write cycles precede the Program Setup command and program data write cycle. Upon execution of the program command, no additional CPU controls or timings are necessary. Addresses are latched on the falling edge of <math>\overline{\text{CE}}</math> or <math>\overline{\text{WE}}</math>, whichever is last; data is latched on the rising edge of <math>\overline{\text{CE}}</math> or <math>\overline{\text{WE}}</math>, whichever is first. The AS29F080's automated on-chip program algorithm provides adequate internally-generated programming pulses and verifies the programmed cell margin.</p> <p>Check programming status by sampling data on the <math>\overline{\text{DATA}}</math> polling (DQ7), toggle bit (DQ6), or <math>\overline{\text{RY}}/\overline{\text{BY}}</math> pin. The AS29F080 returns the equivalent data that was written to it (as opposed to complemented data), to complete the programming operation.</p> <p>The AS29F080 ignores commands written during programming. A hardware reset occurring during programming may corrupt the data at the programmed location.</p> <p>AS29F080 allow programming in any sequence, across any sector boundary. Changing data from 0 to 1 requires an erase operation. Attempting to program data 0 to 1 results in DQ5 = 1 (exceeded programming time limits); reading this data after a read/reset operation returns a 0. When programming time limit is exceeded, DQ5 and <math>\overline{\text{RY}}/\overline{\text{BY}}</math> read high, and DQ6 continues to toggle. In this state, a Reset command returns the device to read mode.</p>
Chip Erase	<p>Chip erase requires six bus cycles: two unlock write cycles; a setup command, two additional unlock write cycles; and finally the Chip Erase command.</p> <p>Chip erase does not require logical 0s to be written prior to erasure. When the automated on-chip erase algorithm is invoked with the Chip Erase command and sequence, AS29F080 automatically programs and verifies the entire memory array for an all-zero pattern prior to erase. The AS29F080 returns to read mode upon completion of chip erase unless DQ5 is set high as a result of exceeding time limit.</p>



Item	Description
Sector Erase	<p>Sector erase requires six bus cycles: two unlock write cycles, a setup command, two additional unlock write cycles, and finally the Sector Erase command. Identify the sector to be erased by addressing any location in the sector. The address is latched on the falling edge of <math>\overline{WE}</math>; the command, 30h is latched on the rising edge of <math>\overline{WE}</math>. The sector erase operation begins after a 80 <math>\mu</math>s time-out.</p> <p>To erase multiple sectors, write the Sector Erase command to each of the addresses of sectors to erase after following the six bus cycle operation above. Timing between writes of additional sectors must be &lt; 80 <math>\mu</math>s, or the AS29F080 ignores the command and erasure begins. During the 80 <math>\mu</math>s time-out period any falling edge of <math>\overline{WE}</math> resets the time-out. Any command (other than Sector Erase or Erase Suspend) during time-out period resets the AS29F080 to read mode, and the device ignores the sector erase command string. Erase such ignored sectors by restarting the Sector Erase command on the ignored sectors.</p> <p>The entire array need not be written with 0s prior to erasure. AS29F080 writes 0s to the entire sector prior to electrical erase; writing of 0s affects only selected sectors, leaving non-selected sectors unaffected. AS29F080 requires no CPU control or timing signals during sector erase operations.</p> <p>Automatic sector erase begins after 80 <math>\mu</math>s time-out from the last rising edge of <math>\overline{WE}</math> from the sector erase command stream and ends when the <math>\overline{DATA}</math> polling (DQ 7) is logical 1. <math>\overline{DATA}</math> polling address must be performed on addresses that fall within the sectors being erased. AS29F080 returns to read mode after sector erase unless DQ 5 is set high by exceeding the time limit.</p>
Erase Suspend	<p>Erase Suspend allows interruption of sector erase operations to read data from or program data to a sector not being erased. Erase suspend applies only during sector erase operations, including the time-out period. Writing an Erase Suspend command during sector erase time-out results in immediate termination of the time-out period and suspension of erase operation.</p> <p>AS29F080 ignores any commands during erase suspend other than Reset, Program or Erase Resume commands. Use the Reset command to put the device in erase-suspend-read mode if the Erase-Suspend-Program operation fails. Writing the Erase Resume Command continues erase operations. Addresses are DON'T CARE when writing Erase Suspend or Erase Resume commands.</p> <p>AS29F080 takes 0.2-15 <math>\mu</math>s to suspend erase operations after receiving Erase Suspend command. To determine completion of erase suspend, either check DQ 6 after selecting an address of a sector not being erased, or <math>POLLRY/\overline{BY}</math>. Check DQ 2 in conjunction with DQ 6 to determine if a sector is being erased. AS29F080 ignores redundant writes of Erase Suspend.</p> <p>While in erase-suspend mode, AS29F080 allows reading data (erase-suspend-read mode) from or programming data (erase-suspend-program mode) to any sector not undergoing sector erase, treated as standard read or standard programming mode. AS29F080 defaults to erase-suspend-read mode while an erase operation has been suspended.</p> <p>Write the Resume command and 30h to continue operation of sector erase. AS29F080 ignores redundant writes of the Resume command. AS29F080 permits multiple suspend/resume operations during sector erase.</p>



Item	Description
Sector Protect	When attempting to write to a protected sector, $\overline{\text{DATA}}$ polling and Toggle Bit 1 (DQ 6) are activated for about $< 1 \mu\text{s}$ . When attempting to erase a protected sector, $\overline{\text{DATA}}$ polling and Toggle Bit 1 (DQ 6) are activated for about $< 5 \mu\text{s}$ . In both cases, the device returns to read mode without altering the specified sectors.
Ready/Busy	$\text{RY}/\overline{\text{BY}}$ indicates whether an automated on-chip algorithm is in progress ( $\text{RY}/\overline{\text{BY}} = \text{low}$ ) or completed ( $\text{RY}/\overline{\text{BY}} = \text{high}$ ). The device does not accept Program/Erase commands when $\text{RY}/\overline{\text{BY}} = \text{low}$ . $\text{RY}/\overline{\text{BY}} = \text{high}$ when device is in erase suspend mode. $\text{RY}/\overline{\text{BY}} = \text{high}$ when device exceeds time limit, indicating that a program or erase operation has failed. $\text{RY}/\overline{\text{BY}}$ is an open drain output, enabling multiple $\text{RY}/\overline{\text{BY}}$ pins to be tied in parallel with a pull-up resistor to $V_{\text{CC}}$ .

### Status operations

$\overline{\text{DATA}}$ polling (DQ 7)	Only active during automated on-chip algorithms or sector erase time outs. DQ 7 reflects completion of data last written when read during the automated on-chip program algorithm (0 during erase algorithm); reflects true data when read after completion of an automated on-chip program algorithm (1 after completion of erase algorithm).
Toggle bit 1 (DQ 6)	Active during automated on-chip algorithm or sector erase time outs. DQ 6 toggles when $\overline{\text{CE}}$ or $\overline{\text{OE}}$ toggles, or an Erase Resume command is invoked. DQ 6 is valid after the rising edge of the fourth pulse of $\overline{\text{WE}}$ during programming; after the rising edge of the sixth $\overline{\text{WE}}$ pulse during chip erase; after the last rising edge of the sector erase $\overline{\text{WE}}$ pulse for sector erase. For protected sectors, DQ 6 toggles for $< 1 \mu\text{s}$ during program mode writes, and $< 5 \mu\text{s}$ during erase (if all selected sectors are protected).
Exceeding time limit (DQ 5)	Indicates unsuccessful completion of program/erase operation (DQ 5 = 1). $\overline{\text{DATA}}$ polling remains active; $\overline{\text{CE}}$ powers the device down to 2 mA. If DQ 5 = 1 during chip erase, all or some sectors are defective; during sector erase, the sector is defective (in this case, reset the device and execute a program or erase command sequence to continue working with functional sectors). Attempting to program 0 to 1 will set DQ 5 = 1.
Sector erase timer (DQ 3)	Checks whether sector erase time window is open. If DQ 3 = 1, erase is in progress; no commands will be accepted. If DQ 3 = 0, the device will accept sector erase commands. Check DQ 3 before and after each Sector Erase command and to verify that the command was accepted.
Toggle bit 2 (DQ 2)	During sector erase, DQ 2 toggles with $\overline{\text{OE}}$ or $\overline{\text{CE}}$ only during an attempt to read a sector being erased. During chip erase, DQ 2 toggles with $\overline{\text{OE}}$ or $\overline{\text{CE}}$ for all addresses. If DQ 5 = 1, DQ 2 toggles only at sector addresses where failure occurred, and will not toggle at other sector addresses. Use DQ 2 in conjunction with DQ 6 to determine whether device is in auto erase or erase suspend mode.

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Write operation status

Status	DQ 7	DQ 6	DQ 5	DQ 3	DQ 2	R <sub>X</sub> / $\overline{\text{BY}}$
Auto programming	$\overline{\text{DQ}}7$	Toggle	0	N/A	No toggle	0
Program /erase in auto erase	0	Toggle	0	1	Toggle <sup>†</sup>	0
In progress	Read erasing sector	1	No toggle	0	N/A	Toggle
	Erase suspend mode	Data	Data	Data	Data	1
	Program in erase suspend	$\overline{\text{DQ}}7$	Toggle	0	N/A	Toggle <sup>†</sup>
Exceeded time limits	Auto programming (byte)	$\overline{\text{DQ}}7$	Toggle	1	N/A	No toggle
	Program /erase in auto erase	0	Toggle	1	1	Toggle <sup>†</sup>
	Program in erase suspend (non-erase suspended sector)	$\overline{\text{DQ}}7$	Toggle	1	N/A	No toggle

DQ 2 toggles when an erase-suspended sector is read repeatedly.

DQ 6 toggles when any address is read repeatedly.

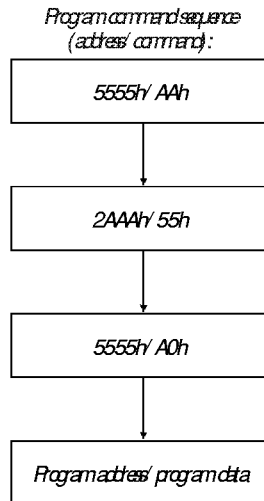
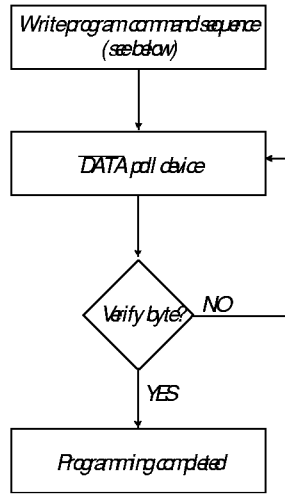
DQ 2 = 1 if byte address being programmed is read during erase-suspend program mode.

<sup>†</sup>DQ 2 toggles when the read address applied points to a sector which is undergoing erase, suspended erase, or a failure to erase.

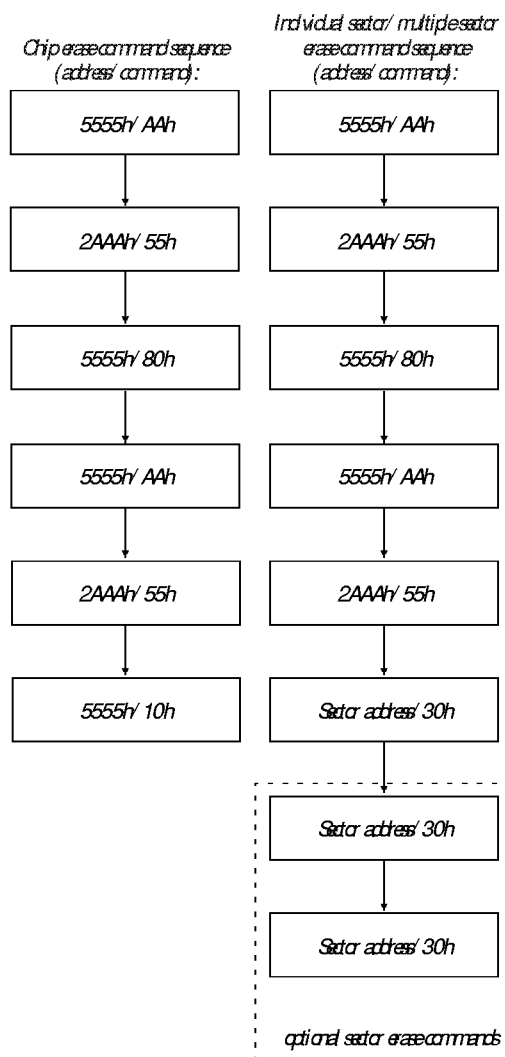
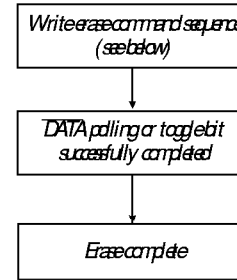




Automated on-chip programming algorithm



Automated on-chip erase algorithm



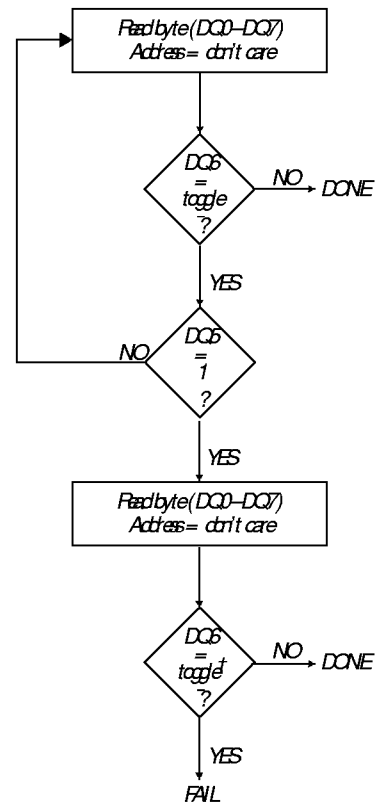
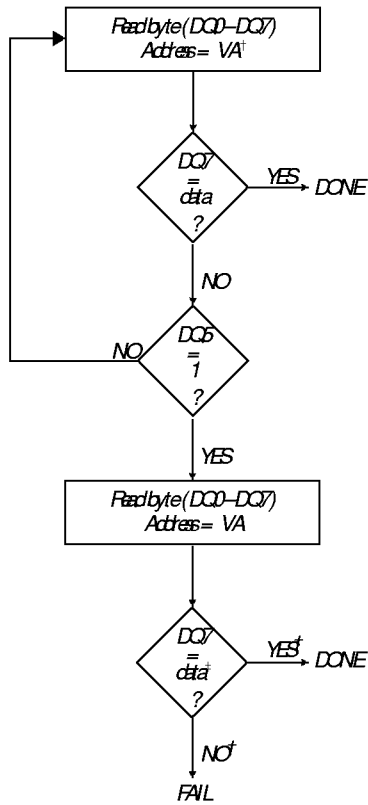
† The system software should check the status of DQ3 prior to and following each subsequent sector erase command to ensure command completion. The device may not have accepted the command if DQ3 is high on second status check.

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DATA polling algorithm

Toggle bit algorithm



† VA = Byte address for programming. VA = any of the sector addresses within the sector being erased during Sector Erase. VA = valid address equals any non-protected sector group address during Chip Erase.  
 † DQ 7 rechecked even if DQ 5 = 1 because DQ 5 and DQ 7 may not change simultaneously.

† DQ 6 rechecked even if DQ 5 = 1 because DQ 6 may stop toggling when DQ 5 changes to 1.

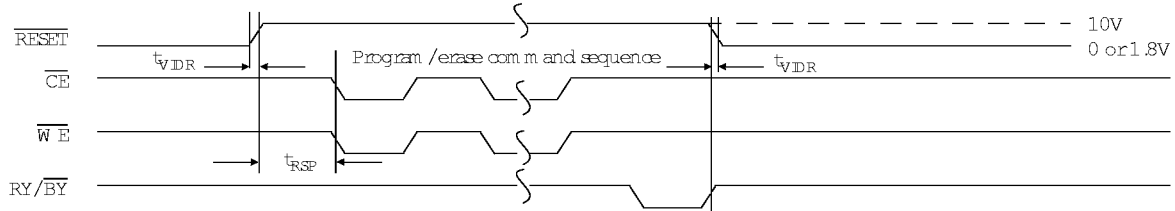
FLASH



## Temporary sector unprotect

Parameter	Symbol	All speeds	Unit
$V_{ID}$ rise and fall time	$t_{VIDR}$	500 (min)	ns
RESET# setup time for temporary sector unprotect	$t_{RSP}$	4 (min)	$\mu$ s

## Temporary sector unprotect waveform



## DC electrical characteristics

 $V_{CC} = 5.0 \pm 0.5V$ 

Parameter	Symbol	Test conditions	Min	Max	Unit
Input bad current	$I_{LI}$	$V_{IN} = V_{SS}$ to $V_{CC}$ , $V_{CC} = V_{CCMAX}$	-	$\pm 1$	$\mu$ A
A9 Input bad current	$I_{LIT}$	$V_{CC} = V_{CCMAX}$ , A9 = 12.5V	-	90	$\mu$ A
Output leakage current	$I_{LO}$	$V_{OUT} = V_{SS}$ to $V_{CC}$ , $V_{CC} = V_{CCMAX}$	-	$\pm 1$	$\mu$ A
Output short circuit current <sup>1</sup>	$I_{OS}$	$V_{OUT} = 0.5V$	-	200	mA
Active current, read @ 6MHz <sup>2</sup>	$I_{CC}$	$\overline{CE} = V_{IL}$ , $\overline{OE} = V_{IH}$	-	30	mA
Active current, program/erase <sup>3</sup>	$I_{CC2}$	$\overline{CE} = V_{IL}$ , $\overline{OE} = V_{IH}$	-	50	mA
Standby current (TTL)	$I_{SB1}$	$V_{CC} = V_{CCMAX}$ , $\overline{CE} = V_{IH}$ , $\overline{RESET} = V_{IH}$	-	1.0	mA
Standby current (TTL-Reset)	$I_{SB2}$	$V_{CC} = V_{CCMAX}$ , $\overline{RESET} = V_{IL}$	-	200	$\mu$ A
Standby current (CMOS)	$I_{SB3}$	$V_{CC} = V_{CCMAX}$ , $\overline{CE} = V_{CC} \pm 0.3V$ , $\overline{RESET} = V_{CC} \pm 0.3V$	-	350	$\mu$ A
Deep power down current (CMOS-Reset)	$I_{SB4}$	$\overline{RESET} = V_{SS} \pm 0.3V$	-	5	$\mu$ A
Input low voltage	$V_{IL}$		-0.5	0.8	V
Input high voltage	$V_{IH}$		2.0	$V_{CC} + 0.5$	V
Output low voltage	$V_{OL}$	$I_{OL} = 5.8mA$ , $V_{CC} = V_{CCMIN}$	-	0.45	V
Output high voltage	$V_{OH1}$	$I_{OH} = -2.5mA$ , $V_{CC} = V_{CCMIN}$	2.4	-	V
	$V_{OH2}$	$I_{OH} = -100\mu A$ , $V_{CC} = V_{CCMIN}$	$V_{CC} - 0.4$	-	V
Low $V_{CC}$ lock out voltage	$V_{LKO}$		2.8	4.2	V
Input HV select voltage	$V_{ID}$		11.5	12.5	V

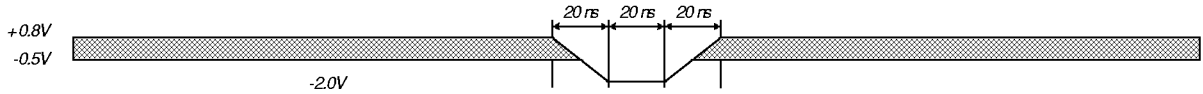
1 Not more than one output tested simultaneously. Duration of the short circuit must not be > 1 second.  $V_{OUT} = 0.5V$  was selected to avoid test problems caused by tester ground degradation. (This parameter is sampled and not 100% tested, but guaranteed by characterization.)

2 The  $I_{CC}$  current listed includes both the DC operating current and the frequency dependent component (@ 6MHz). The frequency component typically is less than 2 mA/MHz with  $\overline{OE}$  at  $V_{IH}$ .

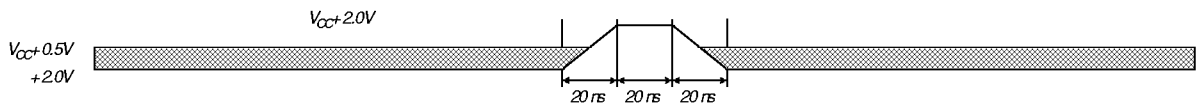
3  $I_{CC}$  active while program or erase operations are in progress.



Maximum negative overshoot waveform



Maximum positive overshoot waveform



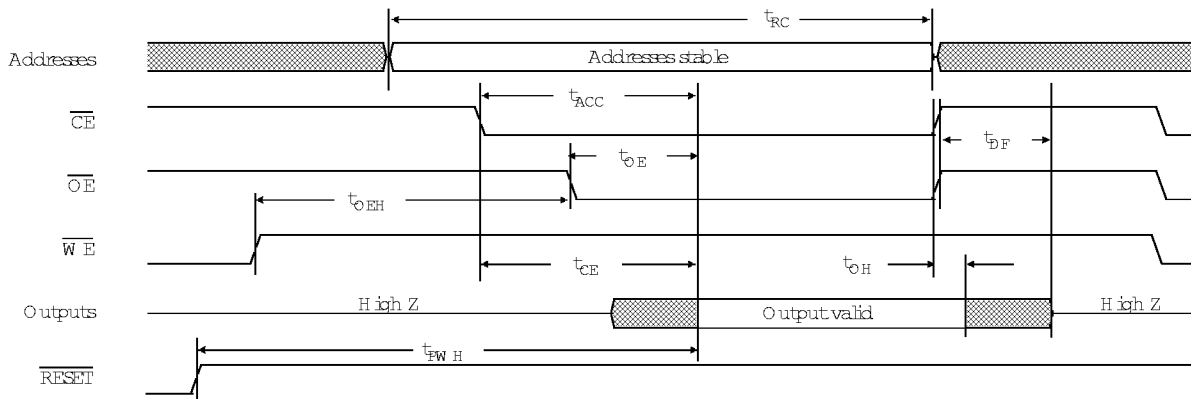
AC parameters: read cycle

JED EC	Std		-55		-70		-90		-120		-150		
Sym bol	Sym bol	Param eter	M in	M ax	M in	M ax	M in	M ax	M in	M ax	M in	M ax	Unit
$t_{AVAV}$	$t_{RC}$	Read cycle time	55	-	70	-	90	-	120	-	150	-	ns
$t_{AVQV}$	$t_{ACC}$	Address to output delay	-	55	-	70	-	90	-	120	-	150	ns
$t_{ELQV}$	$t_{CE}$	Chip enable to output	-	55	-	70	-	90	-	120	-	150	ns
$t_{GLQV}$	$t_{OE}$	Output enable to output	-	25	-	30	-	35	-	50	-	50	ns
$t_{EHQZ}$	$t_{DF}$	Chip enable to output High Z	-	15	-	20	-	20	-	30	-	35	ns
$t_{GHQZ}$	$t_{DF}$	Output enable to output High Z	-	15	-	20	-	20	-	30	-	35	ns
$t_{AXQX}$	$t_{OH}$	Output hold time from addresses, first occurrence of $\overline{CE}$ or $\overline{OE}$	0	-	0	-	0	-	0	-	0	-	ns
$t_{PHQV}$	$t_{WH}$	RESET high to output delay	-	1.5	-	1.5	-	1.5	-	1.5	-	1.5	$\mu$ s

Key to switching waveforms

- Rising input
- Falling input
- Undefined output/don't care

Read waveform



FLASH



AC parameters — write cycle

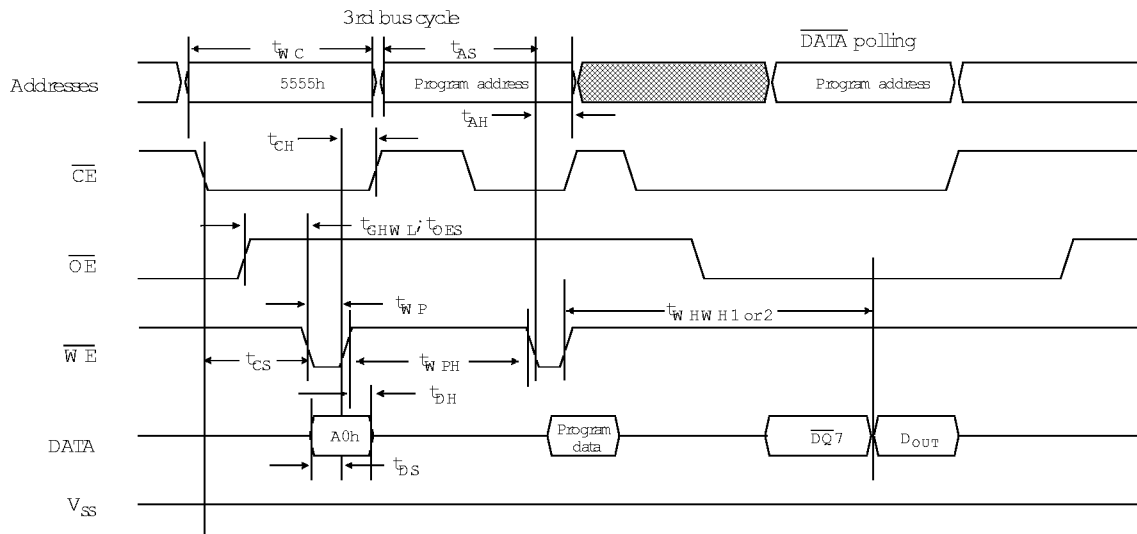
$\overline{WE}$  controlled

JEDEC Symbol	Std Symbol	Parameter	-55		-70		-90		-120		-150		Unit
			Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{AVAV}$	$t_{WC}$	Write cycle time	55	-	70	-	90	-	120	-	150	-	ns
$t_{AVWL}$	$t_{AS}$	Address setup time	0	-	0	-	0	-	0	-	0	-	ns
$t_{WLAX}$	$t_{AH}$	Address hold time	40	-	45	-	45	-	50	-	50	-	ns
$t_{DVWH}$	$t_{DS}$	Data setup time	25	-	30	-	45	-	50	-	50	-	ns
$t_{WHDX}$	$t_{DH}$	Data hold time	0	-	0	-	0	-	0	-	0	-	ns
	$t_{OES}$	Output enable setup time	0	-	0	-	0	-	0	-	0	-	ns
	$t_{OEH}$	Output enable hold time: Toggle and data polling	10	-	10	-	10	-	10	-	10	-	ns
	$t_{READY}$	$\overline{RESET}$ pin low to read mode	-	20	-	20	-	20	-	20	-	20	$\mu$ s
	$t_{RP}$	$\overline{RESET}$ pulse	500	-	500	-	500	-	500	-	500	-	ns
$t_{GHWL}$	$t_{GHWL}$	Read recover time before write	0	-	0	-	0	-	0	-	0	-	ns
$t_{EWL}$	$t_{CS}$	$\overline{CE}$ setup time	0	-	0	-	0	-	0	-	0	-	ns
$t_{WHEH}$	$t_{CH}$	$\overline{CE}$ hold time	0	-	0	-	0	-	0	-	0	-	ns
$t_{WLWH}$	$t_{WP}$	Write pulse width	35	-	35	-	45	-	50	-	50	-	ns
$t_{WHWL}$	$t_{WPH}$	Write pulse width high	20	-	20	-	20	-	20	-	20	-	ns
$t_{WHWH1}$	$t_{WHWH1}$	Programming time	6	-	6	-	6	-	6	-	6	-	$\mu$ s
$t_{WHWH2}$	$t_{WHWH2}$	Erase time	0.3	-	0.3	-	0.3	-	0.3	-	0.3	-	sec

Write waveform

$\overline{WE}$  controlled

FLASH





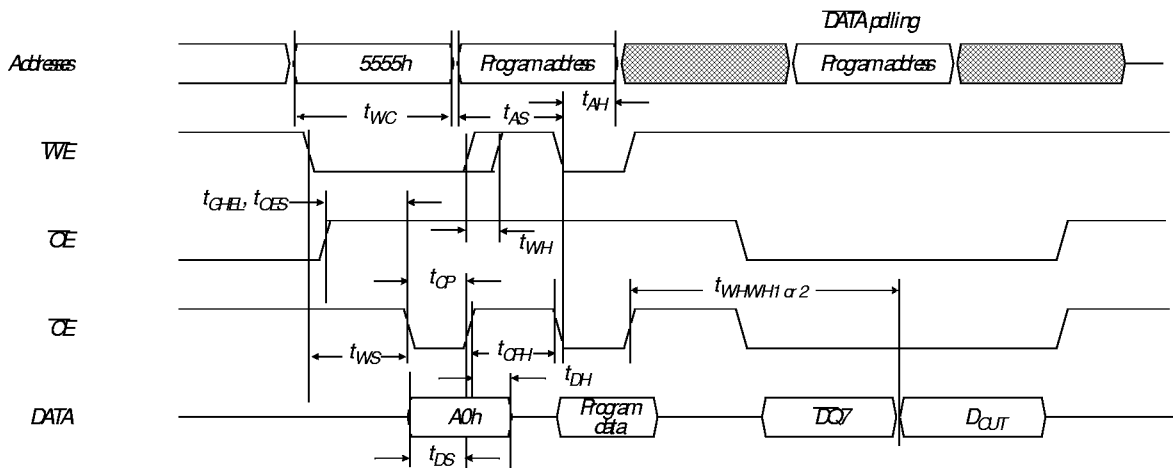
AC parameters—write cycle 2

$\overline{CE}$  controlled

JEDEC Symbol	Std Symbol	Parameter	-55		-70		-90		-120		-150		Unit
			Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
$t_{AVAV}$	$t_{WC}$	Write cycle time	55	-	70	-	90	-	120	-	150	-	ns
$t_{AVEL}$	$t_{AS}$	Address setup time	0	-	0	-	0	-	0	-	0	-	ns
$t_{ELAX}$	$t_{AH}$	Address hold time	40	-	45	-	45	-	50	-	50	-	ns
$t_{DVEH}$	$t_{DS}$	Data setup time	25	-	30	-	45	-	50	-	50	-	ns
$t_{EHDx}$	$t_{DH}$	Data hold time	0	-	0	-	0	-	0	-	0	-	ns
	$t_{OES}$	Output enable setup time	0	-	0	-	0	-	0	-	0	-	ns
	$t_{OEH}$	Output enable hold time: Read	0	-	0	-	0	-	0	-	0	-	ns
		Output enable hold time: Toggle and data polling	10	-	10	-	10	-	10	-	10	-	ns
$t_{GHEL}$	$t_{GHEL}$	Read recover time before write	0	-	0	-	0	-	0	-	0	-	ns
$t_{WLEL}$	$t_{WS}$	$\overline{WE}$ setup time	0	-	0	-	0	-	0	-	0	-	ns
$t_{EWHH}$	$t_{WH}$	$\overline{WE}$ hold time	0	-	0	-	0	-	0	-	0	-	ns
$t_{ELEH}$	$t_{CP}$	$\overline{CE}$ pulse width	35	-	35	-	45	-	50	-	50	-	ns
$t_{EHEL}$	$t_{CPH}$	$\overline{CE}$ pulse width high	20	-	20	-	20	-	20	-	20	-	ns
$t_{WHWH1}$	$t_{WHWH1}$	Programming time	6	-	6	-	6	-	6	-	6	-	$\mu$ s
$t_{WHWH2}$	$t_{WHWH2}$	Erase time	0.3	-	0.3	-	0.3	-	0.3	-	0.3	-	sec

Write waveform 2

$\overline{CE}$  controlled

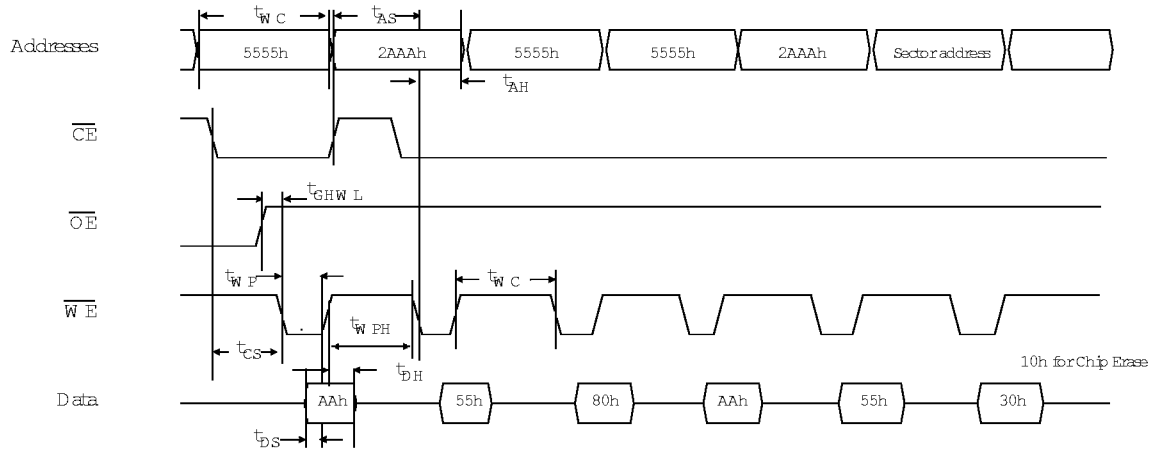


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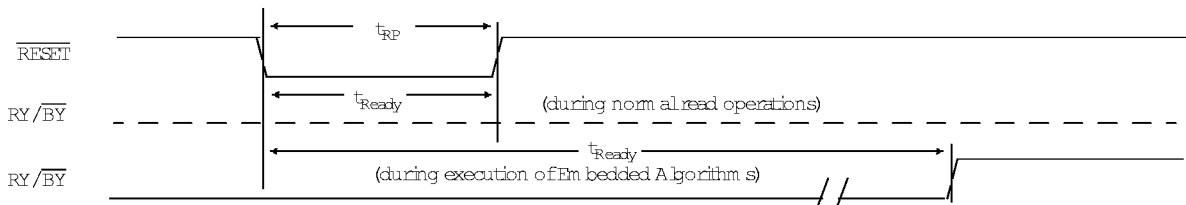


Erase waveform

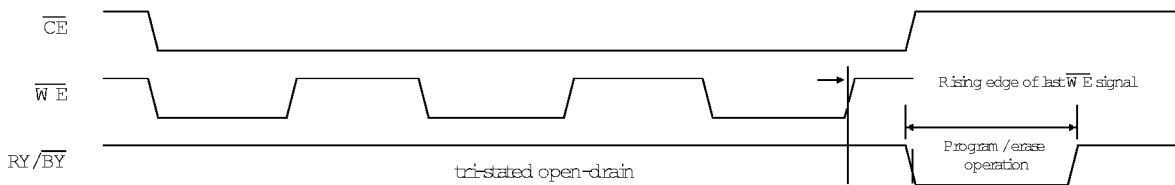
×16 mode only



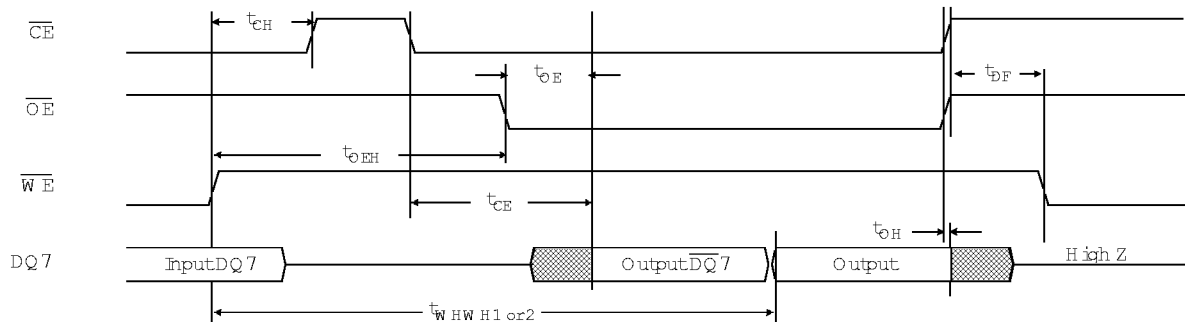
$\overline{RESET}$  waveform



$\overline{RY}/\overline{BY}$  waveform



DATA polling waveform

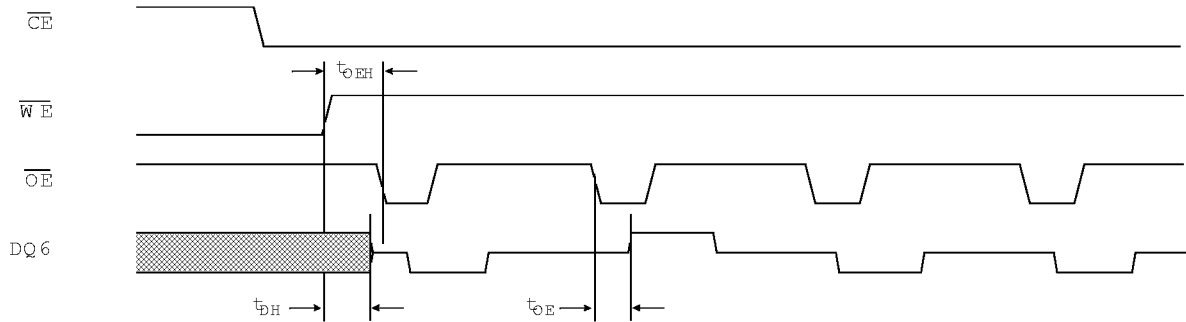


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Toggle bit waveform



Erase and programming performance

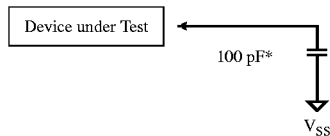
Parameter	Limits			Unit
	Min	Typical	Max	
Sector erase and verify-1 time (excludes 00h programming prior to erase)	-	1.0	-	sec
Byte programming time	-	10	-	$\mu$ s
Chip programming time	-	7.2	-	sec
Erase/program cycles	-	-	10,000	cycles

Latchup tolerance

Parameter	Min	Max	Unit
Input voltage with respect to $V_{SS}$ on $A9, \overline{OE}$ , and $\overline{RESET}$ pin	-1.0	+13.0	V
Input voltage with respect to $V_{SS}$ on all $DQ$ , address and control pins	-1.0	$V_{CC}+1.0$	V
Current	-100	+100	mA

Includes all pins except  $V_{CC}$ . Test conditions:  $V_{CC} = 5.0V$ , one pin at a time.

AC test conditions



\*including scope and jig capacitance

Test condition	-1.70	-2.00	Unit
Output load	1 TTL gate		
Input rise and fall times	5		ns
Input pulse levels	0.0-2.0		V
Input timing measurement reference levels	1.0		V
Output timing measurement reference levels	1.0		

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### Recommended operating conditions

Parameter	Symbol	Min	Typ	Max	Unit
Supply voltage	$V_{CC}$	+4.5	5.0	+5.5	V
	$V_{SS}$	0	0	0	V
Input voltage	$V_{IH}$	2.0	–	$V_{CC} + 0.5$	V
	$V_{IL}$	–0.5	–	0.8	V

### Absolute maximum ratings

Parameter	Symbol	Min	Max	Unit
Input voltage (Input or DQ pin)	$V_{IN}$	–2.0	+7.0	V
Input voltage (A9 pin, $\overline{OE}$ , $\overline{RESET}$ )	$V_{IN}$	–2.0	+13.0	V
Power supply voltage	$V_{CC}$	–0.5	+5.5	V
Operating temperature	$T_{OPR}$	–55	+125	°C
Storage temperature (plastic)	$T_{STG}$	–65	+125	°C
Short circuit output current	$I_{OUT}$	–	200	mA

Stresses greater than those listed under **Absolute Maximum Ratings** may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions outside those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

### TSOP pin capacitance

Symbol	Parameter	Test setup	Typ	Max	Unit
$C_{IN}$	Input capacitance	$V_{IN} = 0$	6	7.5	pF
$C_{OUT}$	Output capacitance	$V_{OUT} = 0$	8.5	12	pF
$C_{N2}$	Control pin capacitance	$V_{IN} = 0$	8	10	pF

### SO pin capacitance

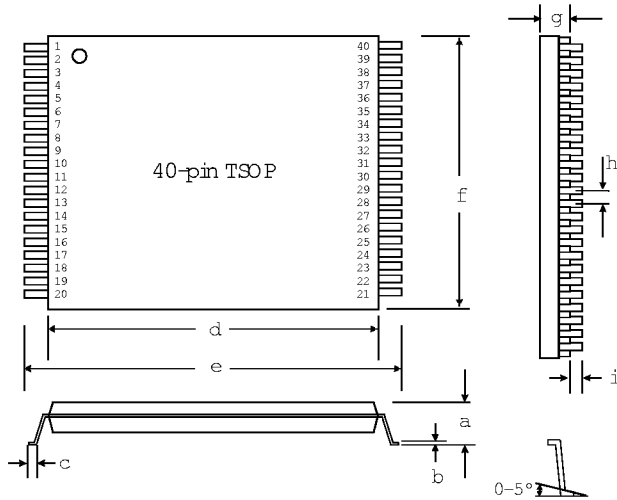
Symbol	Parameter	Test setup	Typ	Max	Unit
$C_{IN}$	Input capacitance	$V_{IN} = 0$	6	7.5	pF
$C_{OUT}$	Output capacitance	$V_{OUT} = 0$	8.5	12	pF
$C_{N2}$	Control pin capacitance	$V_{IN} = 0$	8	10	pF

### Data retention

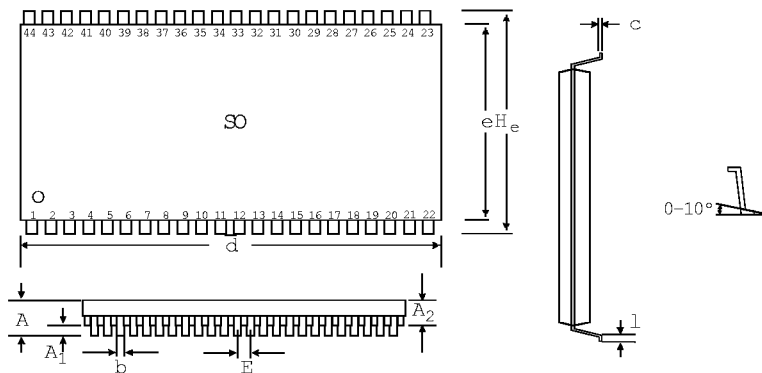
Parameter	Temp. (°C)	Min	Unit
Minimum pattern data retention time	150°	10	years
	125°	20	years



Package dimensions



	Min (mm)	Max (mm)
a		1.20
b	0.120	0.134
c	0.30	0.35
d	18.20	18.60
e	19.80	20.20
f	9.8	10.2
g	0.96	1.02
h		0.5
i	0.05	0.15



	Min (mm)	Max (mm)
A	-	3.00
A <sub>1</sub>	0.10	-
A <sub>2</sub>	2.57	2.81
b	0.35	0.50
c	0.20 (typical)	
d	28.37	28.63
e	12.47	12.72
E	1.27 (typical)	
H <sub>e</sub>	15.74	16.34
l	0.6	1.0

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AS29F080 ordering codes

Package \ Access Time	55ns (commercial only)	70 ns (commercial/industrial)	90 ns (commercial/industrial)	120 ns (commercial/industrial)	150 ns (commercial/industrial)
TSOP, 10x20 mm, 40-pin	AS29F080-55TC	AS29F080-70TC AS29F080-70TI	AS29F080-90TC AS29F080-90TI	AS29F080-120TC AS29F080-120TI	AS29F080-150TC AS29F080-150TI
SO, 600 mil wide, 44-pin	AS29F080-55SC	AS29F080-70SC AS29F080-70SI	AS29F080-90SC AS29F080-90SI	AS29F080-120SC AS29F080-120SI	AS29F080-150SC AS29F080-150SI

AS29F080 part numbering system

AS29	X	080	-XXX	X	X
Flash EEPROM prefix	F = 5V IV = 3V LL = 2.5V	Device number	Address access time	Package: S= SO T= TSOP	Temperature range: C = Commercial: 0°C to 70°C I = Industrial: -40°C to 85°C



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