## Features

- High Performance, Low Power AVR ${ }^{\circledR}$ 8-Bit Microcontroller
- Advanced RISC Architecture
- 120 Powerful Instructions - Most Single Clock Cycle Execution
- 32 x 8 General Purpose Working Registers
- Fully Static Operation
- Non-volatile Program and Data Memories
- 2/4/8K Byte of In-System Programmable Program Memory Flash (ATtiny25/45/85) Endurance: 10,000 Write/Erase Cycles
- 128/256/512 Bytes In-System Programmable EEPROM (ATtiny25/45/85) Endurance: 100,000 Write/Erase Cycles
- 128/256/512 Bytes Internal SRAM (ATtiny25/45/85)
- Programming Lock for Self-Programming Flash Program and EEPROM Data Security
- Peripheral Features
- 8-bit Timer/Counter with Prescaler and Two PWM Channels
- 8-bit High Speed Timer/Counter with Separate Prescaler 2 High Frequency PWM Outputs with Separate Output Compare Registers Programmable Dead Time Generator
- Universal Serial Interface with Start Condition Detector
- 10-bit ADC

4 Single Ended Channels
2 Differential ADC Channel Pairs with Programmable Gain (1x, 20x)

- Programmable Watchdog Timer with Separate On-chip Oscillator
- On-chip Analog Comparator
- Special Microcontroller Features
- debugWIRE On-chip Debug System
- In-System Programmable via SPI Port
- External and Internal Interrupt Sources
- Low Power Idle, ADC Noise Reduction, and Power-down Modes
- Enhanced Power-on Reset Circuit
- Programmable Brown-out Detection Circuit
- Internal Calibrated Oscillator
- I/O and Packages
- Six Programmable I/O Lines
- 8-pin PDIP and 8-pin SOIC
- Operating Voltage
- 1.8-5.5V for ATtiny25/45/85V
- 2.7-5.5V for ATtiny25/45/85
- Speed Grade
- ATtiny25/45/85V: 0-4 MHz @ 1.8-5.5V, 0-10 MHz @ 2.7-5.5V
- ATtiny25/45/85: 0-10 MHz @ 2.7-5.5V, 0-20 MHz @ 4.5-5.5V
- Industrial Temperature Range
- Low Power Consumption
- Active Mode:
$1 \mathrm{MHz}, 1.8 \mathrm{~V}: 450 \mu \mathrm{~A}$
- Power-down Mode:
$0.1 \mu \mathrm{~A}$ at 1.8 V

Note: This is a summary document. A complete document is available on our Web site at www.atmel.com.

## 1. Pin Configurations

Figure 1-1. Pinout ATtiny25/45/85


### 1.1 Disclaimer

Typical values contained in this data sheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology. Min and Max values will be available after the device is characterized.

## 2. Overview

The ATtiny25/45/85 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATtiny25/45/85 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

### 2.1 Block Diagram

Figure 2-1. Block Diagram


The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent
registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATtiny $25 / 45 / 85$ provides the following features: 2/4/8K byte of In-System Programmable Flash, 128/256/512 bytes EEPROM, 128/256/256 bytes SRAM, 6 general purpose I/O lines, 32 general purpose working registers, one 8 -bit Timer/Counter with compare modes, one 8 -bit high speed Timer/Counter, Universal Serial Interface, Internal and External Interrupts, a 4-channel, 10-bit ADC, a programmable Watchdog Timer with internal Oscillator, and three software selectable power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counter, ADC, Analog Comparator, and Interrupt system to continue functioning. The Power-down mode saves the register contents, disabling all chip functions until the next Interrupt or Hardware Reset. The ADC Noise Reduction mode stops the CPU and all I/O modules except ADC, to minimize switching noise during ADC conversions.

The device is manufactured using Atmel's high density non-volatile memory technology. The On-chip ISP Flash allows the Program memory to be re-programmed In-System through an SPI serial interface, by a conventional non-volatile memory programmer or by an On-chip boot code running on the AVR core.

The ATtiny25/45/85 AVR is supported with a full suite of program and system development tools including: C Compilers, Macro Assemblers, Program Debugger/Simulators, In-Circuit Emulators, and Evaluation kits.

### 2.2 Pin Descriptions

2.2.1 VCC

Supply voltage.
2.2.2 GND

Ground.

### 2.2.3 Port B (PB5..PBO)

Port B is a 6-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port B also serves the functions of various special features of the ATtiny25/45/85 as listed on page 60.

On the ATtiny25 device the programmable I/O ports PB3 and PB4 (pins 2 and 3) are exchanged in the ATtiny 15 compatibility mode for supporting the backward compatibility with ATtiny 15.

### 2.2.4 RESET

Reset input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in Table 8-1 on page 37. Shorter pulses are not guaranteed to generate a reset.

## 3. Register Summary

| Address | Name | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 | Page |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 0x3F | SREG | 1 | T | H | S | V | N | Z | C | page 7 |
| 0x3E | SPH | - | - | - | - | - | - | - | SP8 | page 10 |
| 0x3D | SPL | SP7 | SP6 | SP5 | SP4 | SP3 | SP2 | SP1 | SP0 | page 10 |
| $0 \times 3 \mathrm{C}$ | Reserved | - |  |  |  |  |  |  |  |  |
| 0x3B | GIMSK | - | INTO | PCIE | - | - | - | - | - | page 49 |
| 0x3A | GIFR | - | INTF0 | PCIF | - | - | - | - | - | page 50 |
| 0x39 | TIMSK | - | OCIE1A | OCIE1B | OCIEOA | OCIEOB | TOIE1 | TOIE0 | - | page 81 |
| $0 \times 38$ | TIFR | - | OCF1A | OCF1B | OCFOA | OCFOB | TOV1 | TOV0 | - | page 81 |
| 0x37 | SPMCSR | - | - | - | CTPB | RFLB | PGWRT | PGERS | SPMEN | page 146 |
| 0x36 | Reserved | - |  |  |  |  |  |  |  |  |
| $0 \times 35$ | MCUCR | - | PUD | SE | SM1 | SM0 | - | ISC01 | ISC00 | page 32, page 60, page 49 |
| 0x34 | MCUSR | - | - | - | - | WDRF | BORF | EXTRF | PORF | page 40, |
| 0x33 | TCCROB | FOCOA | FOC0B | - | - | WGM02 | CS02 | CS01 | CSOO | page 79 |
| $0 \times 32$ | TCNTO | Timer/Counter0 |  |  |  |  |  |  |  | page 80 |
| 0x31 | OSCCAL | Oscillator Calibration Register |  |  |  |  |  |  |  | page 27 |
| 0x30 | TCCR1 | CTC1 | PWM1A | COM1A1 | COM1A0 | CS13 | CS12 | CS11 | CS10 | page 88, page 100 |
| 0x2F | TCNT1 | Timer/Counter1 |  |  |  |  |  |  |  | page 90, page 101 |
| 0x2E | OCR1A | Timer/Counter1 Output Compare Register A |  |  |  |  |  |  |  | page 90, page 102 |
| 0x2D | OCR1C | Timer/Counter1 Output Compare Register C |  |  |  |  |  |  |  | page 91, page 102 |
| 0x2C | GTCCR | TSM | PWM1B | COM1B1 | COM1B0 | FOC1B | FOC1A | PSR1 | PSR0 | page 84, page 89, page |
| 0x2B | OCR1B | Timer/Counter1 Output Compare Register B |  |  |  |  |  |  |  | page 91 |
| 0x2A | TCCROA | COM0A1 | COMOAO | COMOB1 | COMOBO | - |  | WGM01 | WGM00 | page 76 |
| 0x29 | OCROA | Timer/Counter0 - Output Compare Register A |  |  |  |  |  |  |  | page 80 |
| 0x28 | OCROB | Timer/Counter0 - Output Compare Register B |  |  |  |  |  |  |  | page 80 |
| 0x27 | PLLCSR | SM | - | - | - | - | PCKE | PLLE | PLOCK | page 93, page 103 |
| 0x26 | CLKPR | CLKPCE | - | - | - | CLKPS3 | CLKPS2 | CLKPS1 | CLKPSO | page 30 |
| $0 \times 25$ | DT1A | DT1AH3 | DT1AH2 | DT1AH1 | DT1AH0 | DT1AL3 | DT1AL2 | DT1AL1 | DT1ALO | page 108 |
| 0x24 | DT1B | DT1BH3 | DT1BH2 | DT1BH1 | DT1BH0 | DT1BL3 | DT1BL2 | DT1BL1 | DT1BL0 | page 109 |
| 0x23 | DTPS1 | - | - | - | - | - | - | DTPS11 | DTPS10 | page 108 |
| 0x22 | DWDR | DWDR[7:0] |  |  |  |  |  |  |  | page 143 |
| $0 \times 21$ | WDTCR | WDTIF | WDTIE | WDP3 | WDCE | WDE | WDP2 | WDP1 | WDP0 | page 42 |
| 0x20 | PRR | - |  |  |  | PRTIM1 | PRTIMO | PRUSI | PRADC | page 33 |
| 0x1F | EEARH |  |  |  |  |  |  |  | EEAR8 | page 16 |
| 0x1E | EEARL | EEAR7 | EEAR6 | EEAR5 | EEAR4 | EEAR3 | EEAR2 | EEAR1 | EEAR0 | page 16 |
| $0 \times 1 \mathrm{D}$ | EEDR | EEPROM Data Register |  |  |  |  |  |  |  | page 16 |
| $0 \times 1 \mathrm{C}$ | EECR | - | - | EEPM1 | EEPM0 | EERIE | EEMWE | EEWE | EERE | page 17 |
| 0x1B | Reserved | - |  |  |  |  |  |  |  |  |
| 0x1A | Reserved | - |  |  |  |  |  |  |  |  |
| 0x19 | Reserved | - |  |  |  |  |  |  |  |  |
| 0x18 | PORTB | - | - | PORTB5 | PORTB4 | PORTB3 | PORTB2 | PORTB1 | PORTB0 | page 64 |
| 0x17 | DDRB | - | - | DDB5 | DDB4 | DDB3 | DDB2 | DDB1 | DDB0 | page 64 |
| 0x16 | PINB | - | - | PINB5 | PINB4 | PINB3 | PINB2 | PINB1 | PINB0 | page 64 |
| 0x15 | PCMSK | - | - | PCINT5 | PCINT4 | PCINT3 | PCINT2 | PCINT1 | PCINT0 | page 51 |
| 0x14 | DIDR0 | - | - | ADCOD | ADC2D | ADC3D | ADC1D | EIN1D | AINOD | page 124, page 141 |
| 0x13 | GPIOR2 | General Purpose I/O Register 2 |  |  |  |  |  |  |  |  |
| 0x12 | GPIOR1 | General Purpose I/O Register 1 |  |  |  |  |  |  |  |  |
| $0 \times 11$ | GPIOR0 | General Purpose I/O Register 0 |  |  |  |  |  |  |  |  |
| 0x10 | USIBR | USI Buffer Register |  |  |  |  |  |  |  | page 118 |
| 0xOF | USIDR | USI Data Register |  |  |  |  |  |  |  | page 117 |
| 0x0E | USISR | USICIF | USIOIF | USIPF | USIDC | USICNT3 | USICNT2 | USICNT1 | USICNTO | page 118 |
| $0 \times 0 \mathrm{D}$ | USICR | USISIE | USIOIE | USIWM1 | USIWM0 | USICS1 | USICSO | USICLK | USITC | page 119 |
| $0 \times 0 \mathrm{C}$ | Reserved | - |  |  |  |  |  |  |  |  |
| 0xOB | Reserved | - |  |  |  |  |  |  |  |  |
| $0 \times 0 \mathrm{~A}$ | Reserved | - |  |  |  |  |  |  |  |  |
| 0x09 | Reserved | - |  |  |  |  |  |  |  |  |
| 0x08 | ACSR | ACD | ACBG | ACO | ACI | ACIE | - | ACIS1 | ACISO | page 122 |
| 0x07 | ADMUX | REFS1 | REFSO | ADLAR | REFS2 | MUX3 | MUX2 | MUX1 | MUXO | page 137 |
| 0x06 | ADCSRA | ADEN | ADSC | ADATE | ADIF | ADIE | ADPS2 | ADPS1 | ADPS0 | page 138 |
| 0x05 | ADCH | ADC Data Register High Byte |  |  |  |  |  |  |  | page 140 |
| 0x04 | ADCL | ADC Data Register Low Byte |  |  |  |  |  |  |  | page 140 |
| $0 \times 03$ | ADCSRB | BIN | ACME | IPR | - | - | ADTS2 | ADTS1 | ADTS0 | page 122, page 140 |
| 0x02 | Reserved | ( |  |  |  |  |  |  |  |  |
| $0 \times 01$ | Reserved | - |  |  |  |  |  |  |  |  |
| $0 \times 00$ | Reserved | - |  |  |  |  |  |  |  |  |

Note:

1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
2. I/O Registers within the address range $0 \times 00-0 \times 1 \mathrm{~F}$ are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
3. Some of the Status Flags are cleared by writing a logical one to them. Note that, unlike most other AVRs, the CBI and SBI instructions will only operation the specified bit, and can therefore be used on registers containing such Status Flags. The CBI and SBI instructions work with registers $0 \times 00$ to $0 \times 1 \mathrm{~F}$ only.

## 4. Instruction Set Summary

| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ARITHMETIC AND LOGIC INSTRUCTIONS |  |  |  |  |  |
| ADD | Rd, Rr | Add two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}+\mathrm{Rr}$ | Z,C,N, v, H | 1 |
| ADC | Rd, Rr | Add with Carry two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}+\mathrm{Rr}+\mathrm{C}$ | Z,C,N,V,H | 1 |
| ADIW | Rdi, K | Add Immediate to Word | Rdh:Rdl $\leftarrow$ Rdh:Rdl + K | Z,C,N,V,S | 2 |
| SUB | Rd, Rr | Subtract two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{Rr}$ | Z,C,N,V,H | 1 |
| SUBI | Rd, K | Subtract Constant from Register | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{K}$ | Z,C,N,V,H | 1 |
| SBC | Rd, Rr | Subtract with Carry two Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{Rr}-\mathrm{C}$ | Z,C,N,V,H | 1 |
| SBCI | Rd, K | Subtract with Carry Constant from Reg. | $\mathrm{Rd} \leftarrow \mathrm{Rd}-\mathrm{K}-\mathrm{C}$ | Z,C,N,V,H | 1 |
| SBIW | Rdl, K | Subtract Immediate from Word | Rdh:Rdl $\leftarrow$ Rdh:Rdl - K | Z,C,N,V,S | 2 |
| AND | Rd, Rr | Logical AND Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{Rr}$ | Z,N,V | 1 |
| ANDI | Rd, K | Logical AND Register and Constant | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{K}$ | Z,N,V | 1 |
| OR | Rd, Rr | Logical OR Registers | $\mathrm{Rd} \leftarrow \mathrm{RdvRr}$ | Z,N,V | 1 |
| ORI | Rd, K | Logical OR Register and Constant | $\mathrm{Rd} \leftarrow \mathrm{Rd}$ v K | Z,N,V | 1 |
| EOR | Rd, Rr | Exclusive OR Registers | $\mathrm{Rd} \leftarrow \mathrm{Rd} \oplus \mathrm{Rr}$ | Z,N,V | 1 |
| COM | Rd | One's Complement | $\mathrm{Rd} \leftarrow 0 \mathrm{xFF}-\mathrm{Rd}$ | Z,C,N,V | 1 |
| NEG | Rd | Two's Complement | $\mathrm{Rd} \leftarrow 0 \times 00-\mathrm{Rd}$ | Z,C,N,V,H | 1 |
| SBR | Rd, K | Set Bit(s) in Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \mathrm{v}$ K | Z,N,V | 1 |
| CBR | Rd, K | Clear Bit(s) in Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet(0 x F F-K)$ | Z,N,V | 1 |
| INC | Rd | Increment | $\mathrm{Rd} \leftarrow \mathrm{Rd}+1$ | Z,N,V | 1 |
| DEC | Rd | Decrement | $\mathrm{Rd} \leftarrow \mathrm{Rd}-1$ | Z,N,V | 1 |
| TST | Rd | Test for Zero or Minus | $\mathrm{Rd} \leftarrow \mathrm{Rd} \bullet \mathrm{Rd}$ | Z,N,V | 1 |
| CLR | Rd | Clear Register | $\mathrm{Rd} \leftarrow \mathrm{Rd} \oplus \mathrm{Rd}$ | Z,N,V | 1 |
| SER | Rd | Set Register | $\mathrm{Rd} \leftarrow 0 \mathrm{xFF}$ | None | 1 |
| BRANCH INSTRUCTIONS |  |  |  |  |  |
| RJMP | k | Relative Jump | $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 2 |
| IJMP |  | Indirect Jump to (Z) | $\mathrm{PC} \leftarrow \mathrm{Z}$ | None | 2 |
| RCALL | k | Relative Subroutine Call | $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 3 |
| ICALL |  | Indirect Call to (Z) | $\mathrm{PC} \leftarrow \mathrm{Z}$ | None | 3 |
| RET |  | Subroutine Return | $\mathrm{PC} \leftarrow$ STACK | None | 4 |
| RETI |  | Interrupt Return | $\mathrm{PC} \leftarrow$ STACK | 1 | 4 |
| CPSE | Rd, Rr | Compare, Skip if Equal | if ( $\mathrm{Rd}=\mathrm{Rr}$ ) $\mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| CP | Rd, Rr | Compare | $\mathrm{Rd}-\mathrm{Rr}$ | Z, N,V,C,H | 1 |
| CPC | Rd, Rr | Compare with Carry | $\mathrm{Rd}-\mathrm{Rr}-\mathrm{C}$ | Z, N,V,C,H | 1 |
| CPI | Rd, K | Compare Register with Immediate | Rd-K | Z, N,V,C,H | 1 |
| SBRC | Rr, b | Skip if Bit in Register Cleared | if $(\operatorname{Rr}(\mathrm{b})=0) \mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| SBRS | $\mathrm{Rr}, \mathrm{b}$ | Skip if Bit in Register is Set | if $(\operatorname{Rr}(\mathrm{b})=1) \mathrm{PC} \leftarrow \mathrm{PC}+2$ or 3 | None | 1/2/3 |
| SBIC | P, b | Skip if Bit in I/O Register Cleared | if $(P(b)=0) P C \leftarrow P C+2$ or 3 | None | 1/2/3 |
| SBIS | P, b | Skip if Bit in I/O Register is Set | if $(P(b)=1) P C \leftarrow P C+2$ or 3 | None | 1/2/3 |
| BRBS | s, k | Branch if Status Flag Set | if (SREG(s) = 1) then PC $\leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRBC | s, k | Branch if Status Flag Cleared | if (SREG(s) $=0$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BREQ | k | Branch if Equal | if $(Z=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRNE | k | Branch if Not Equal | if $(Z=0)$ then $P C \leftarrow P C+k+1$ | None | 1/2 |
| BRCS | k | Branch if Carry Set | if ( $\mathrm{C}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRCC | k | Branch if Carry Cleared | if ( $\mathrm{C}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRSH | k | Branch if Same or Higher | if ( $\mathrm{C}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRLO | k | Branch if Lower | if ( $\mathrm{C}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRMI | k | Branch if Minus | if ( $\mathrm{N}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRPL | k | Branch if Plus | if ( $\mathrm{N}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRGE | k | Branch if Greater or Equal, Signed | if ( $\mathrm{N} \oplus \mathrm{V}=0$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRLT | k | Branch if Less Than Zero, Signed | if ( $\mathrm{N} \oplus \mathrm{V}=1$ ) then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRHS | k | Branch if Half Carry Flag Set | if $(\mathrm{H}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRHC | k | Branch if Half Carry Flag Cleared | if $(\mathrm{H}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRTS | k | Branch if T Flag Set | if $(T=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRTC | k | Branch if T Flag Cleared | if ( $\mathrm{T}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRVS | k | Branch if Overflow Flag is Set | if $(\mathrm{V}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRVC | k | Branch if Overflow Flag is Cleared | if $(\mathrm{V}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRIE | k | Branch if Interrupt Enabled | if $(\mathrm{I}=1)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BRID | k | Branch if Interrupt Disabled | if $(\mathrm{I}=0)$ then $\mathrm{PC} \leftarrow \mathrm{PC}+\mathrm{k}+1$ | None | 1/2 |
| BIT AND BIT-TEST INSTRUCTIONS |  |  |  |  |  |
| SBI | P, b | Set Bit in I/O Register | $\mathrm{l} / \mathrm{O}(\mathrm{P}, \mathrm{b}) \leftarrow 1$ | None | 2 |
| CBI | P, b | Clear Bit in I/O Register | $\mathrm{l} / \mathrm{O}(\mathrm{P}, \mathrm{b}) \leftarrow 0$ | None | 2 |
| LSL | Rd | Logical Shift Left | $\operatorname{Rd}(\mathrm{n}+1) \leftarrow \operatorname{Rd}(\mathrm{n}), \mathrm{Rd}(0) \leftarrow 0$ | Z,C,N,V | 1 |
| LSR | Rd | Logical Shift Right | $\operatorname{Rd}(\mathrm{n}) \leftarrow \operatorname{Rd}(\mathrm{n}+1), \operatorname{Rd}(7) \leftarrow 0$ | Z,C,N, V | 1 |
| ROL | Rd | Rotate Left Through Carry | $\operatorname{Rd}(0) \leftarrow \mathrm{C}, \mathrm{Rd}(\mathrm{n}+1) \leftarrow \operatorname{Rd}(\mathrm{n}), \mathrm{C} \leftarrow \operatorname{Rd}(7)$ | Z,C,N,V | 1 |


| Mnemonics | Operands | Description | Operation | Flags | \#Clocks |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ROR | Rd | Rotate Right Through Carry | $\operatorname{Rd}(7) \leftarrow \mathrm{C}, \mathrm{Rd}(\mathrm{n}) \leftarrow \operatorname{Rd}(\mathrm{n}+1), \mathrm{C} \leftarrow \operatorname{Rd}(0)$ | Z,C,N,V | 1 |
| ASR | Rd | Arithmetic Shift Right | $\operatorname{Rd}(\mathrm{n}) \leftarrow \operatorname{Rd}(\mathrm{n}+1), \mathrm{n}=0.6$ | Z,C,N,V | 1 |
| SWAP | Rd | Swap Nibbles | $\operatorname{Rd}(3.0) \leftarrow \operatorname{Rd}(7 . .4), \operatorname{Rd}(7 . .4) \leftarrow \operatorname{Rd}(3 . .0)$ | None | 1 |
| BSET | s | Flag Set | SREG(s) $\leftarrow 1$ | SREG(s) | 1 |
| BCLR | s | Flag Clear | SREG(s) $\leftarrow 0$ | SREG(s) | 1 |
| BST | $\mathrm{Rr}, \mathrm{b}$ | Bit Store from Register to T | $\mathrm{T} \leftarrow \operatorname{Rr}$ (b) | T | 1 |
| BLD | Rd, b | Bit load from T to Register | $\operatorname{Rd}(\mathrm{b}) \leftarrow \mathrm{T}$ | None | 1 |
| SEC |  | Set Carry | $C \leftarrow 1$ | C | 1 |
| CLC |  | Clear Carry | $C \leftarrow 0$ | C | 1 |
| SEN |  | Set Negative Flag | $N \leftarrow 1$ | N | 1 |
| CLN |  | Clear Negative Flag | $N \leftarrow 0$ | N | 1 |
| SEZ |  | Set Zero Flag | $\mathrm{Z} \leftarrow 1$ | Z | 1 |
| CLZ |  | Clear Zero Flag | $\mathrm{Z} \leftarrow 0$ | Z | 1 |
| SEI |  | Global Interrupt Enable | $1 \leftarrow 1$ | 1 | 1 |
| CLI |  | Global Interrupt Disable | $1 \leftarrow 0$ | 1 | 1 |
| SES |  | Set Signed Test Flag | $\mathrm{S} \leftarrow 1$ | S | 1 |
| CLS |  | Clear Signed Test Flag | $\mathrm{S} \leftarrow 0$ | S | 1 |
| SEV |  | Set Twos Complement Overflow. | $V \leftarrow 1$ | V | 1 |
| CLV |  | Clear Twos Complement Overflow | $\mathrm{V} \leftarrow 0$ | V | 1 |
| SET |  | Set T in SREG | $\mathrm{T} \leftarrow 1$ | T | 1 |
| CLT |  | Clear T in SREG | $\mathrm{T} \leftarrow 0$ | T | 1 |
| SEH |  | Set Half Carry Flag in SREG | $\mathrm{H} \leftarrow 1$ | H | 1 |
| CLH |  | Clear Half Carry Flag in SREG | $\mathrm{H} \leftarrow 0$ | H | 1 |
| DATA TRANSFER INSTRUCTIONS |  |  |  |  |  |
| MOV | Rd, Rr | Move Between Registers | $\mathrm{Rd} \leftarrow \mathrm{Rr}$ | None | 1 |
| MOVW | Rd, Rr | Copy Register Word | $\mathrm{Rd}+1: \mathrm{Rd} \leftarrow \mathrm{Rr}+1: \mathrm{Rr}$ | None | 1 |
| LDI | Rd, K | Load Immediate | $\mathrm{Rd} \leftarrow \mathrm{K}$ | None | 1 |
| LD | Rd, X | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{X})$ | None | 2 |
| LD | Rd, $\mathrm{X}+$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{X}), \mathrm{X} \leftarrow \mathrm{X}+1$ | None | 2 |
| LD | Rd, - X | Load Indirect and Pre-Dec. | $\mathrm{X} \leftarrow \mathrm{X}-1, \mathrm{Rd} \leftarrow(\mathrm{X})$ | None | 2 |
| LD | Rd, Y | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{Y})$ | None | 2 |
| LD | Rd, $\mathrm{Y}+$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{Y}), \mathrm{Y} \leftarrow \mathrm{Y}+1$ | None | 2 |
| LD | Rd, - Y | Load Indirect and Pre-Dec. | $Y \leftarrow Y-1, R d \leftarrow(Y)$ | None | 2 |
| LDD | Rd, $\mathrm{Y}+\mathrm{q}$ | Load Indirect with Displacement | $\mathrm{Rd} \leftarrow(\mathrm{Y}+\mathrm{q})$ | None | 2 |
| LD | Rd, Z | Load Indirect | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 2 |
| LD | Rd, $\mathrm{Z}_{+}$ | Load Indirect and Post-Inc. | $\mathrm{Rd} \leftarrow(\mathrm{Z}), \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 2 |
| LD | Rd, -Z | Load Indirect and Pre-Dec. | $\mathrm{Z} \leftarrow \mathrm{Z}-1, \mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 2 |
| LDD | Rd, $\mathrm{Z}+\mathrm{q}$ | Load Indirect with Displacement | $\mathrm{Rd} \leftarrow(\mathrm{Z}+\mathrm{q})$ | None | 2 |
| LDS | Rd, k | Load Direct from SRAM | $\mathrm{Rd} \leftarrow(\mathrm{k})$ | None | 2 |
| ST | X, Rr | Store Indirect | $(\mathrm{X}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | X + , Rr | Store Indirect and Post-Inc. | $(\mathrm{X}) \leftarrow \mathrm{Rr}, \mathrm{X} \leftarrow \mathrm{X}+1$ | None | 2 |
| ST | - X, Rr | Store Indirect and Pre-Dec. | $\mathrm{X} \leftarrow \mathrm{X}-1,(\mathrm{X}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | Y, Rr | Store Indirect | $(\mathrm{Y}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{Y}+$, Rr | Store Indirect and Post-Inc. | $(\mathrm{Y}) \leftarrow \mathrm{Rr}, \mathrm{Y} \leftarrow \mathrm{Y}+1$ | None | 2 |
| ST | - Y , Rr | Store Indirect and Pre-Dec. | $\mathrm{Y} \leftarrow \mathrm{Y}-1,(\mathrm{Y}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STD | $\mathrm{Y}+\mathrm{q}, \mathrm{Rr}$ | Store Indirect with Displacement | $(Y+q) \leftarrow R \mathrm{R}$ | None | 2 |
| ST | $\mathrm{Z}, \mathrm{Rr}$ | Store Indirect | $(\mathrm{Z}) \leftarrow \mathrm{Rr}$ | None | 2 |
| ST | $\mathrm{Z}+$, Rr | Store Indirect and Post-Inc. | $(\mathrm{Z}) \leftarrow \mathrm{Rr}, \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 2 |
| ST | -Z, Rr | Store Indirect and Pre-Dec. | $\mathrm{Z} \leftarrow \mathrm{Z}-1,(\mathrm{Z}) \leftarrow \mathrm{Rr}$ | None | 2 |
| STD | Z $+\mathrm{q}, \mathrm{Rr}$ | Store Indirect with Displacement | $(Z+q) \leftarrow \operatorname{Rr}$ | None | 2 |
| STS | k, Rr | Store Direct to SRAM | $(\mathrm{k}) \leftarrow \mathrm{Rr}$ | None | 2 |
| LPM |  | Load Program Memory | $\mathrm{R} 0 \leftarrow(\mathrm{Z})$ | None | 3 |
| LPM | Rd, Z | Load Program Memory | $\mathrm{Rd} \leftarrow(\mathrm{Z})$ | None | 3 |
| LPM | Rd, $\mathrm{Z}+$ | Load Program Memory and Post-Inc | $\mathrm{Rd} \leftarrow(\mathrm{Z}), \mathrm{Z} \leftarrow \mathrm{Z}+1$ | None | 3 |
| SPM |  | Store Program Memory | (z) $\leftarrow$ R1:R0 | None |  |
| IN | Rd, P | In Port | $\mathrm{Rd} \leftarrow \mathrm{P}$ | None | 1 |
| OUT | $\mathrm{P}, \mathrm{Rr}$ | Out Port | $\mathrm{P} \leftarrow \mathrm{Rr}$ | None | 1 |
| PUSH | Rr | Push Register on Stack | STACK $\leftarrow \mathrm{Rr}$ | None | 2 |
| POP | Rd | Pop Register from Stack | $\mathrm{Rd} \leftarrow$ STACK | None | 2 |
| MCU CONTROL INSTRUCTIONS |  |  |  |  |  |
| NOP |  | No Operation |  | None | 1 |
| SLEEP |  | Sleep | (see specific descr. for Sleep function) | None | 1 |
| WDR |  | Watchdog Reset | (see specific descr. for WDR/Timer) | None | 1 |
| BREAK |  | Break | For On-chip Debug Only | None | N/A |

## 5. Ordering Information

### 5.1 ATtiny25

| Speed (MHz) ${ }^{(3)}$ | Power Supply | Ordering Code | Package ${ }^{(1)}$ | Operational Range |
| :---: | :---: | :---: | :---: | :---: |
| 10 | 1.8-5.5V | ATtiny25V-10PI <br> ATtiny25V-10PU ${ }^{(2)}$ <br> ATtiny25V-10SI <br> ATtiny25V-10SU ${ }^{(2)}$ | $\begin{aligned} & \mathrm{8P} 3 \\ & \text { 8P3 } \\ & 8 \mathrm{~S} 2 \\ & 8 \mathrm{~S} 2 \end{aligned}$ | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |
| 20 | 2.7-5.5V | ATtiny25-20PI <br> ATtiny25-20PU ${ }^{(2)}$ <br> ATtiny25-20SI <br> ATtiny25-20SU ${ }^{(2)}$ | $\begin{aligned} & \text { 8P3 } \\ & \text { 8P3 } \\ & \text { 8S2 } \\ & \text { 8S2 } \end{aligned}$ | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
3. For Speed vs. $\mathrm{V}_{\mathrm{CC}}$, see Figure 23.4 on page 168

| Package Type |  |
| :--- | :--- |
| 8P3 | 8-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP) |
| 8S2 | 8-lead, 0.209" Wide, Plastic Gull-Wing Small Outline (EIAJ SOIC) |

### 5.2 ATtiny45

| Speed ( MHz$)^{(3)}$ | Power Supply | Ordering Code | Package ${ }^{(1)}$ | Operational Range |
| :---: | :---: | :---: | :---: | :---: |
| 10 | 1.8-5.5V | ATtiny45V-10PI <br> ATtiny45V-10PU ${ }^{(2)}$ <br> ATtiny $45 \mathrm{~V}-10 \mathrm{SI}$ <br> ATtiny45V-10SU ${ }^{(2)}$ | 8P3 <br> 8P3 <br> 8S2 <br> 8S2 | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |
| 20 | 2.7-5.5V | ATtiny $45-20 \mathrm{PI}$ <br> ATtiny45-20PU(2) <br> ATtiny45-20SI <br> ATtiny45-20SU ${ }^{(2)}$ | 8P3 <br> 8P3 <br> 8S2 <br> 8S2 | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
3. For Speed vs. $\mathrm{V}_{\mathrm{CC}}$, see Figure 23.4 on page 168

| Package Type |  |
| :--- | :--- |
| $\mathbf{8 P 3}$ | 8-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP) |
| $\mathbf{8 S 2}$ | 8-lead, 0.209" Wide, Plastic Gull-Wing Small Outline (EIAJ SOIC) |

### 5.3 ATtiny85

| Speed (MHz) ${ }^{(3)}$ | Power Supply | Ordering Code | Package ${ }^{(1)}$ | Operational Range |
| :---: | :---: | :---: | :---: | :---: |
| 10 | 1.8-5.5V | ATtiny85V-10PI <br> ATtiny85V-10PU ${ }^{(2)}$ <br> ATtiny85V-10SI <br> ATtiny85V-10SU ${ }^{(2)}$ | 8P3 <br> 8P3 <br> 8S2 <br> 8S2 | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |
| 20 | 2.7-5.5V | ATtiny85-20PI <br> ATtiny85-20PU ${ }^{(2)}$ <br> ATtiny85-20SI <br> ATtiny85-20SU ${ }^{(2)}$ | 8P3 <br> 8P3 <br> 8S2 <br> 8S2 | $\begin{gathered} \text { Industrial } \\ \left(-40^{\circ} \mathrm{C} \text { to } 85^{\circ} \mathrm{C}\right) \end{gathered}$ |

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
3. For Speed vs. $\mathrm{V}_{\mathrm{CC}}$, see Figure 23.4 on page 168

| Package Type |  |
| :--- | :--- |
| 8P3 | 8-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP) |
| 8S2 | 8-lead, 0.209" Wide, Plastic Gull-Wing Small Outline (EIAJ SOIC) |

## 6. Packaging Information

### 6.1 8P3



### 6.28 S 2



## 7. Errata

The revision letter in this section refers to the revision of the ATtiny25/45/85 device.

### 7.1 ATtiny25/45/85 Rev. A <br> - Too high power down power consumption <br> - DebugWIRE looses communication when single stepping into interrupts <br> - PLL not locking

1. Too high power down power consumption

Three situations will lead to a too high power down power consumption. These are:

- An external clock is selected by fuses, but the IO PORT is still enabled as an output.
- The EEPROM is read before entering power down.
- VCC is 4.5 volts or higher.

Problem fix / Workaround

- When using external clock, avoid setting the clock pin as Output.
- Do not read the EEPROM if power down power consumption is important.
- Use VCC lower than 4.5 Volts.

2. DebugWIRE looses communication when single stepping into interrupts When receiving an interrupt during single stepping, debugwire will loose communication.

## Problem fix / Workaround

- When singlestepping disable interrupts.
- When debugging interrupts, use breakpoints within the interrupt routine, and run into the interrupt.


## 3. PLL not locking

When running at frequencies below 6.0 MHz , the PLL will not lock
Problem fix / Workaround

- When using the PLL, run at 6.0 MHz or higher.


## 8. Datasheet Revision History

### 8.1 Rev. 2586A-02/05

1. Initial revision.

## Atmel Corporation

2325 Orchard Parkway
San Jose, CA 95131, USA
Tel: 1(408) 441-0311
Fax: 1(408) 487-2600

## Regional Headquarters

## Europe

Atmel Sarl
Route des Arsenaux 41
Case Postale 80
CH-1705 Fribourg
Switzerland
Tel: (41) 26-426-5555
Fax: (41) 26-426-5500
Asia
Room 1219
Chinachem Golden Plaza
77 Mody Road Tsimshatsui
East Kowloon
Hong Kong
Tel: (852) 2721-9778
Fax: (852) 2722-1369
Japan
9F, Tonetsu Shinkawa Bldg.
1-24-8 Shinkawa
Chuo-ku, Tokyo 104-0033
Japan
Tel: (81) 3-3523-3551
Fax: (81) 3-3523-7581

## Atmel Operations

Memory<br>2325 Orchard Parkway<br>San Jose, CA 95131, USA<br>Tel: 1(408) 441-0311<br>Fax: 1(408) 436-4314

Microcontrollers
2325 Orchard Parkway
San Jose, CA 95131, USA
Tel: 1(408) 441-0311
Fax: 1(408) 436-4314
La Chantrerie
BP 70602
44306 Nantes Cedex 3, France
Tel: (33) 2-40-18-18-18
Fax: (33) 2-40-18-19-60
ASIC/ASSP/Smart Cards
Zone Industrielle
13106 Rousset Cedex, France
Tel: (33) 4-42-53-60-00
Fax: (33) 4-42-53-60-01
1150 East Cheyenne Mtn. Blvd.
Colorado Springs, CO 80906, USA
Tel: 1(719) 576-3300
Fax: 1(719) 540-1759
Scottish Enterprise Technology Park
Maxwell Building
East Kilbride G750QR, Scotland
Tel: (44) 1355-803-000
Fax: (44) 1355-242-743

## RF/Automotive

Theresienstrasse 2
Postfach 3535
74025 Heilbronn, Germany
Tel: (49) 71-31-67-0
Fax: (49) 71-31-67-2340
1150 East Cheyenne Mtn. Blvd.
Colorado Springs, CO 80906, USA
Tel: 1(719) 576-3300
Fax: 1(719) 540-1759

Biometrics/Imaging/Hi-Rel MPU/<br>High Speed Converters/RF Datacom<br>Avenue de Rochepleine<br>BP 123<br>38521 Saint-Egreve Cedex, France<br>Tel: (33) 4-76-58-30-00<br>Fax: (33) 4-76-58-34-80

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