

NL6448BC33-31

26 cm (10.4 inches), 640 × 480 pixels, 262,144 colors, Incorporated two-lamp/Edge-light type backlight Wide viewing angle

DESCRIPTION

NL6448BC33-31 is a TFT (thin film transistor) active matrix color liquid crystal display (LCD) comprising amorphous silicon TFT attached to each signal electrode, a driving circuit and a backlight. NL6448BC33-31 has a built-in backlight. Backlight includes long-life-lamps and the lamps are replaceable.

The 26 cm (10.4 inches) diagonal display area contains 640×480 pixels and can display 262,144 colors simultaneously.

NL6448BC33-31 is suitable for industrial application use because of the wide viewing angle and the high luminance. Also, the viewing direction is selectable either upper or lower side by changing scan direction.

NL6448BC33-31 interface is compatible with NL6448AC33-18, -18A, -18B and -27.

FEATURES

- Wide viewing angle (with Retardation Film)
- Smooth polarizer surface (No antiglare treatment)
- High luminance (350 cd/m², typ.: saturated value, at room temp.)
- · Low reflection
- 6-bit digital RGB signals
- · Data enable function
- Backlight with two long-life-time lamps (one lamp holder, inverter-less)

- Lamp holder replaceable (Type No.: 104LHS31)
- Reversible scan direction (with DPS pin)
- Replaceable lamp holders (Type No.: 104LHS31)
- Recommended inverter (Part No.: 104PWRI)
- Best viewing angle select function (with MVA terminal)
- · Luminance control
- · Easy to attach a touch panel

APPLICATIONS

- · Display terminals for control system
- · Monitors for process controller
- Industrial PCs



The information in this document is subject to change without notice.



STRUCTURE AND FUNCTIONS

A color TFT (thin film transistor) LCD module is comprised of a TFT liquid crystal panel structure, LSIs for driving the TFT array, and a backlight assembly. The TFT panel structure is created by sandwiching liquid crystal material in the narrow gap between a TFT array glass substrate and a color filter glass substrate. After the driver LSIs are connected to the panel, the backlight assembly is attached to the backside of the panel.

RGB (red, green, blue) data signals from a source system is modulated into a form suitable for active matrix addressing by the onboard signal processor and sent to the driver LSIs which in turn addresses the individual TFT cells.

Acting as an electro-optical switch, each TFT cell regulates light transmission from the backlight assembly when activated by the data source. By regulating the amount of light passing through the array of red, green, and blue dots, color images are created with clarity.

OUTLINE OF CHARACTERISTICS (at room temperature)

Display area $211.2 \text{ (H)} \times 158.4 \text{ (V)} \text{ mm}$ Drive system a-Si TFT active matrix

 $\begin{array}{ll} \mbox{Display colors} & 262,144 \mbox{ colors} \\ \mbox{Number of pixels} & 640 \times 480 \mbox{ pixels} \\ \mbox{Pixel arrangement} & \mbox{RGB vertical stripe} \\ \mbox{Pixel pitch} & 0.33 \mbox{ (H)} \times 0.33 \mbox{ (V)} \mbox{ mm} \end{array}$

Module size 243.0 (H) \times 185.1 (V) \times 10.75 typ. (D) mm

Weight 530 g (typ.)
Contrast ratio 300 : 1 (typ.)

Viewing angle (more than the contrast ratio of 10:1)

Horizontal: 50° (typ., left side, right side)

Vertical: 40° (typ., up side), 45° (typ, down side)

Designed viewing direction Wider viewing angle without image reversal: up side (12 o'clock normal scan)

down side (6 o'clock reverse scan)

Wider viewing angle with contrast ratio : down side (6 o'clock normal scan)

up side (12 o'clock reverse scan)

Optimum grayscale (γ = 2.2) : perpendicular

Polarizer pencil-hardness 2H (Min., at JIS K5400)

Color gamut 43% (typ. at center, to NTSC)
Response time 15 ms (typ.), white to black

Luminance 350 cd/m² (TYP)

Signal system 6-bit digital signals for each of RGB primary colors, synchronous signals

(Hsync, Vsync), dot clock (CLK)

Supply voltages 3.3 V [5.0 V] (Logic, LCD driving), 12.0 V (Backlight)

Backlight Edge light type, two cold cathode fluorescent lamps (cold cathode type)

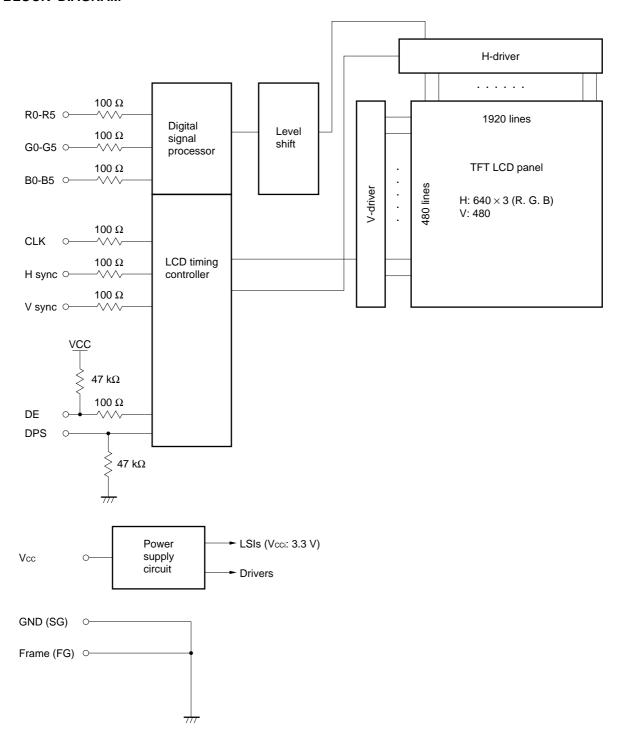
[Replaceable parts]

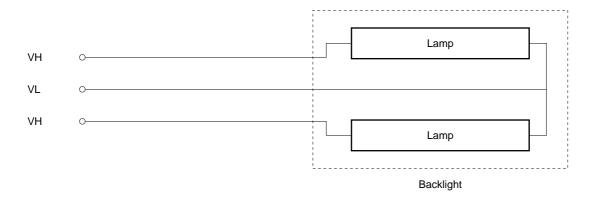
Lamp holder: type No.104LHS31

Power consumption 6.8 W (typ., at 3.3 V, 12.0 V)

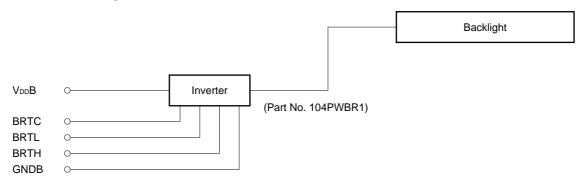


BLOCK DIAGRAM





<In case of connecting NEC recommended inverter>





GENERAL SPECIFICATIONS

| Items | Specifications | Unit |
|-------------------|---|-------|
| Module size | $243.0 \pm 0.5 \text{ (H)} \times 185.1 \pm 0.5 \text{ (V)} \times 11.5 \text{ max. (D)}$ | mm |
| Display area | 211.2 (H) × 158.4 (V) | mm |
| Number of dots | 640 × 3 (H) × 480 (V) | dot |
| Number of pixels | 640 (H) × 480 (V) | pixel |
| Dot pitch | 0.11 (H) × 0.33 (V) | mm |
| Pixel pitch | 0.33 (H) × 0.33 (V) | mm |
| Pixel arrangement | RGB (Red, Green, Blue) vertical stripe | - |
| Display colors | 262,144 | color |
| Weight | 550 (max.) | g |

ABSOLUTE MAXIMUM RATINGS

| Parameters | Symbols | Ratings | Unit | Remarks | | | |
|-------------------|---------|--|------------------|----------------------------|-----------------|--|--|
| Supply voltage | Vcc | -0.3 to 6.5 | V | Ta = 25°C | | | |
| Input voltage | Vı | -0.3 to Vcc +0.3 | V | | | | |
| Lamp voltage | VL | 2000 | V _{rms} | | _ | | |
| Storage temp. | Тѕт | -20 to 60 | °C | | | | |
| Operating temp. | Тор | 0 to 50 | °C | Module surface | Note | | |
| Humidity | RH | ≤ 95% relative humidity | - | Ta ≤ 40°C | No condensation | | |
| (no condensation) | | ≤ 85% relative humidity | - | 40 < T _a ≤ 50°C | | | |
| | | Absolute humidity shall not exceed T _a = 50°C, 85% relative humidity level. | - | Ta > 50°C | | | |

Data Sheet EN0443EJ1V0DS00

Note Measured at the display area



ELECTRICAL CHARACTERISTICS

(1) Logic, LCD driving

Ta = 25°C

| Parameters | Symbols | MIN. | TYP. | MAX. | Unit | Remarks |
|--------------------------|---------|---------------|-----------------------|---------------|------|------------------------------|
| Supply voltage | Vcc | 3.0 (4.75) | 3.3 (5.0) | 3.6 (5.25) | V | Vcc = 3.3 V (Vcc = 5.0 V) |
| Logic input Low voltage | VIL | 0 | - | Vcc × 0.3 | mV | CMOS level |
| Logic input High voltage | ViH | Vcc × 0.7 | - | 5.25 | V | |
| Supply current | Icc | - - | 325 Note (250) | 370 (300) | mA | Vcc = 3.3 V (Vcc = 5.0 V) |

Note Checkered flag pattern (in EIAJ ED-2522)

(2) Backlight

 $T_a = 25^{\circ}C$

| Parameters | Symbols | MIN. | TYP. | MAX. | Unit | Remarks |
|----------------------|---------|------|------|------|-------|-----------------------|
| Lamp current | lι | 2.0 | 5.0 | 5.5 | mArms | with one lamp |
| Lamp voltage | VL | - | 510 | - | Vrms | _ |
| Lamp turn on voltage | Vs | 840 | | - | Vrms | T _a = 25°C |
| | | 1265 | _ | _ | | T _a = 0°C |
| Oscillator frequency | Ft | 50 | 54 | 58 | kHz | Note |

Note Recommended value of "Ft".

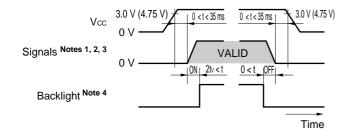
• Ft is within the specification.

and

•
$$F_t = \frac{1}{4th} \times (2n-1)$$
 th: Hsync period
n: a natural number (1, 2, 3,)

If F_t is out of the recommended value, interference between F_t frequency and Hsync frequency may cause beat on the display.

SUPPLY VOLTAGE SEQUENCE



Notes 1. Signals: CLK, Hsync, Vsync, DE, DATA (R0-R5, G0-G5, B0-B5)

- **2.** The supply voltage for input signals should be the same as Vcc.
- Apply VDDB within the LCD operation period. When the backlight turns on before LCD operation or the LCD operation turns off before the backlight turns off, the display may momentarily become white.
- **4.** While the power is off, please keep whole signals at low level or high impedance.



INTERFACE PIN CONNECTIONS

(1) Interface signals, power supply

Module side connector Mating connector

CN1 ··· DF9C-31P-1V (No.1 to 30) DF9-31S-1V or DF9M-31S-1R (1)

IL-310-T31S-VF (2)

Supplier: (1) HIROSE ELECTRIC CO., LTD., (2) Japan Aviation Electronics Industry Limited (JAE)

| Pin No. | Symbols | Functions |
|---------|---------|------------------|
| 1 | GND | Ground |
| 2 | CLK | Dot clock |
| 3 | Hsync | Horizontal sync. |
| 4 | Vsync | Vertical sync. |
| 5 | GND | Ground |
| 6 | R0 | Red data (LSB) |
| 7 | R1 | Red data |
| 8 | R2 | Red data |
| 9 | R3 | Red data |
| 10 | R4 | Red data |
| 11 | R5 | Red data (MSB) |
| 12 | GND | Ground |
| 13 | G0 | Green data (LSB) |
| 14 | G1 | Green data |
| 15 | G2 | Green data |
| 16 | G3 | Green data |
| 17 | G4 | Green data |
| 18 | G5 | Green data (MSB) |

| Pin No. | Symbols | Functions |
|---------|---------|-----------------------|
| 19 | GND | Ground |
| 20 | В0 | Blue data (LSB) |
| 21 | B1 | Blue data |
| 22 | B2 | Blue data |
| 23 | В3 | Blue data |
| 24 | B4 | Blue data |
| 25 | B5 | Blue data (MSB) |
| 26 | GND | Ground |
| 27 | DE | Data enable |
| 28 | Vcc | Power supply |
| 29 | Vcc | Power supply |
| 30 | MVA | Best Viewing Select |
| 31 | DPS | Scan direction select |

LSB: Least Significant Bit MSB: Most Significant Bit

Notes 1. Vcc: All Vcc terminals should be connected to 3.3V or 5.0 V.

- 2. GND is connected to the frame of the LCD module.
- 3. DE: DE/Fixed mode select is as follows.

Data enable signal = DE mode

Vcc or Open = Fixed mode

4. MVA: MVA changes best viewing angle at gray scale screen.

 $\begin{cases} Vcc \text{ or Open = Perpendiculer (best viewing angle: } 0^{\circ}) \\ GND = down \text{ side (best viewing angle: } -10^{\circ}) \end{cases}$

5. DPS: DPS changes display scan direction.

 $\label{eq:GND} \begin{cases} \text{GND or Open = Scan direction will be decided by the setting of SW1.} \\ \text{Vcc} = \text{Reverse scan} \end{cases}$

DISPLAY POSITION about another way for reversible scan.

When DPS is Vcc, reverse scan is selected even if SW1 is set at normal scan.



(2) Backlight

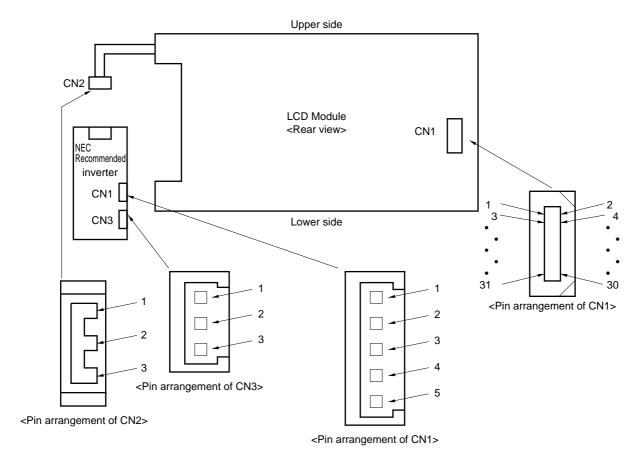
Lamp side connector
 CN2 ··· BHR-03VS-1
 Mating connector
 SM03 (4.0)B-BHS-TB

Supplier: J.S.T TRADING COMPANY, LTD.

| Pin No. | Symbols | Functions |
|---------|---------|---------------------|
| 1 | VL | Power supply (low) |
| 2 | Vн | Power supply (high) |
| 3 | Vн | Power supply (high) |

(3) Connector locations

<Connector locations>



Incase of connecting NEC recommended inverter



CN1 ··· LZ-5P-SL-SMT LZ-5S-SC3

Supplier: Japan Aviation Electronics Industry Limited (JAE)

| Pin No. | Symbols | Functions | Pin No. | Symbols | Functions |
|---------|-------------------|---------------------|---------|---------|-----------------------|
| 1 | V _{DD} B | Power supply (12 V) | 4 | GNDB | Backlight ground |
| 2 | V _{DD} B | Power supply (12 V) | 5 | BRTHL | Luminance select Note |
| 3 | GNDB | Backlight ground | | | |

Note High luminance (100%): BRTHL = High (+5 V) or open Low luminance (60%): BRTHL = Low (GNDB level)

Inverter side connector 2 Mating connector 2
 CN3 ··· IL-Z-3PL-SMTY IL-Z-3S-S125C3

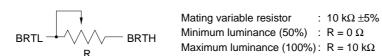
Supplier: Japan Aviation Electronics Industry Limited (JAE)

| Pin No. | Symbols | Functions |
|---------|---------|--------------------------------|
| 1 | BRTC | Backlight ON/OFF signal Note 1 |
| 2 | BRTH | Luminance control input Note 2 |
| 3 | BRTL | Luminance control input Note 2 |

Notes 1. CMOS level

Backlight ON: BRTC = High (+5 V) or open Backlight OFF: BRTC = Low (GNDB level)

<1> A way of luminance control by a variable resistor
 This way works when BRTHL (No.5 pin) of CN1 is opened.



<2> A way of luminance control by a voltage

This way works when BRTHL and BRTL are opened. The range of input voltage between

BRTH and GNDB is as follows.

Minimum luminance (50%) : 2.5 V Maximum luminance (100%): \leq 1.2 V



DISPLAY COLORS vs. INPUT DATA SIGNALS

| 5: 1 | | | | | | | Dat | a sigr | nal (0: | Low | level | , 1: H | igh le | vel) | | | | | |
|-----------------|--------------|----|----|----|----|----|-----|--------|---------|-----|--------|--------|--------|------|--------|--------|--------|----|--------|
| Display col | ors | R5 | R4 | R3 | R2 | R1 | R0 | G5 | G4 | G3 | G2 | G1 | G0 | B5 | В4 | ВЗ | B2 | B1 | В0 |
| Basic colors | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Red grayscale | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | dark | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | 1 | | | | | | | | | | | | | | | | | | |
| | \downarrow | | | | | | | | | | İ | | | | | | İ | | |
| | bright | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Green grayscale | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 I | 1 | 0 | 0 | 0 | 0 | 0 I | 0 | 0 |
| | ↑ | | | | | | | | | | | | | | | | | | |
| | \downarrow | | | | | | | | | | | | | | | | | | |
| | bright | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| | _ | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| Blue grayscale | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 I | 0 | 0 | 0 | 0 | 0 | 0 I | 1 | 0 |
| | ↑ | | | | | | | | | | | | | | | | | | |
| | ↓ briabt | 0 | 0 | ١ | • | 0 | 0 | _ | 0 | 0 | I | 0 | 0 | | 4 | 4 | ١ | 0 | 4 |
| | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 0 | 1 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 1 | 1 1 | 1 | 1 | 1 |

Note The combination of 6-bit signals (64 grayscale level) results in 262144 (64 \times 64 \times 64) colors.



INPUT SIGNAL TIMINGS

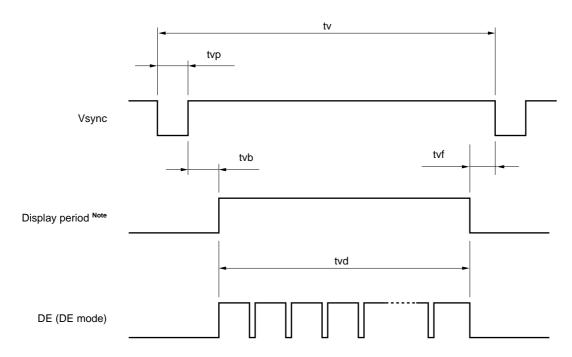
(1) Input signal specifications (DE mode is default.)

| | Parameters | Symbols | MIN. | TYP. | MAX. | Unit | Remarks | | |
|----------------|--------------------|-----------|------|--------|------|------|-------------------------------|--|--|
| CLK | Frequency | 1/tc | - | 25.175 | _ | MHz | 39.72 ns (typ.) | | |
| | Duty | tch/tc | 0.4 | 0.5 | 0.6 | - | - | | |
| | Rise, fall | tcrf | - | _ | 10 | ns | - | | |
| Hsync | Period | th | 30.0 | 31.778 | 33.6 | μs | 31.468 kHz (typ.) | | |
| | | | - | 800 | I | CLK | | | |
| | Display period | thd | | 640 | | CLK | - | | |
| | Front-porch | thf | - | 16 | - | CLK | Fixed mode | | |
| | | | 2 | 16 | I | | DE mode | | |
| | Pulse width | thp | 10 | 96 | ı | CLK | Fixed mode | | |
| | | | 10 | 96 | I | | DE mode | | |
| | Back-porch | thb | - | 48 | 134 | CLK | Fixed mode | | |
| | | | 4 | 48 | ı | | DE mode | | |
| | | thp + thb | | 144 | | CLK | Fixed mode | | |
| | | | 14 | 144 | I | | adjustable range by DE signal | | |
| | CLK-Hsync timing | thch | 12 | _ | ı | ns | _ | | |
| | Hsync-CLK timing | thcs | 8 | _ | I | ns | _ | | |
| | Hsync-Vsync timing | tvh | 1 | _ | 1 | CLK | - | | |
| | Vsync-Hsync timing | tvs | 30 | _ | - | ns | _ | | |
| | Rise, fall | thrf | - | _ | 10 | ns | _ | | |
| Vsync | Period | tv | 16.1 | 16.683 | 17.2 | ms | 59.94 Hz (typ.) | | |
| | | | - | 525 | ı | Н | | | |
| | Display period | tvd | | 480 | | Н | _ | | |
| | Front-porch | tvf | - | 12 | - | Н | Fixed mode | | |
| | | | 0 | 12 | I | | DE mode | | |
| | Pulse width | tvp | 1 | 2 | l | Н | Fixed mode | | |
| | | | 1 | 2 | - | | DE mode | | |
| | Back-porch | tvb | - | 31 | ı | Н | Fixed mode | | |
| | | | 4 | 31 | - | | DE mode | | |
| | | tvp + tvb | - | 33 | ı | Н | Fixed mode | | |
| | | | 5 | 33 | - | | DE mode | | |
| | Rise, fall | tvrf | - | _ | 10 | ns | - | | |
| DATA | CLK-DATA timing | tds | 8 | - | - | ns | _ | | |
| R0-R5 G0-G5 | DATA-CLK timing | tdh | 12 | _ | - | ns | _ | | |
| B0-B5 | Rise, fall | tdrf | - | _ | 10 | ns | _ | | |
| DE | DE-CLK timing | tes | 8 | _ | - | ns | DE mode | | |
| | CLK-DE timing | teh | 12 | _ | _ | ns | | | |
| | Rise, fall | terf | - | _ | 10 | ns | | | |

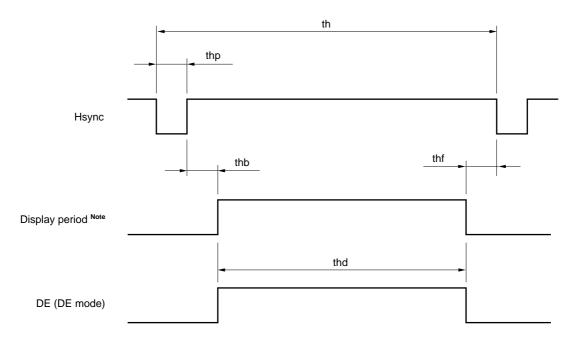
Note All parameters should be kept within the specified range.

(2) Definition of input signal timings

<Vertical>

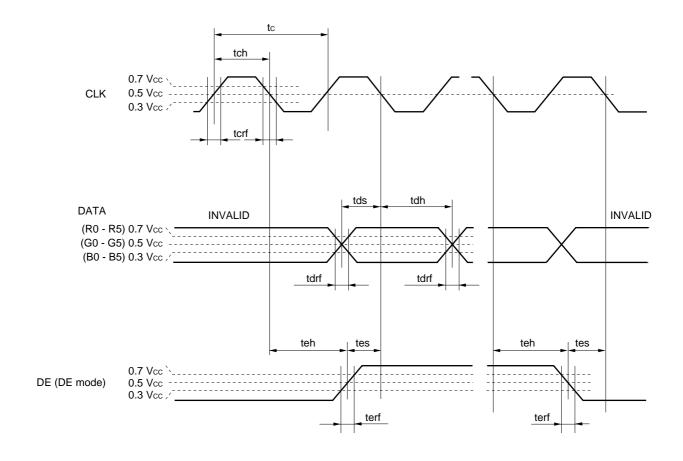


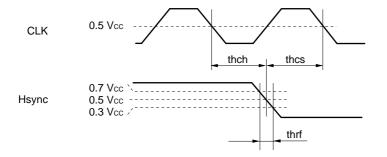
<Horizontal>

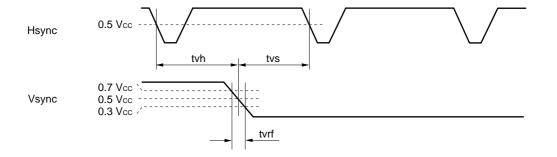


Notes 1. These do not exist as signals.

2. Keep thp + thb and tvp + tvb within the value shown in the table of input signal timing, otherwise display position is shifted to right or left side, or to up or down side.

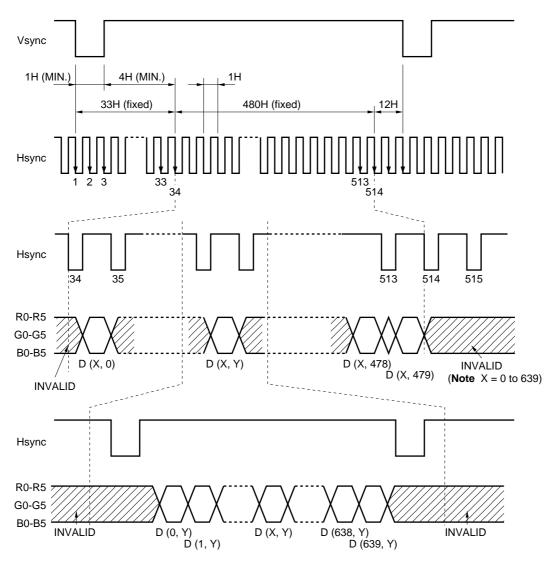


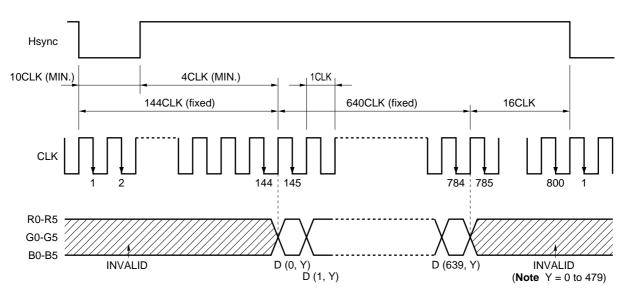




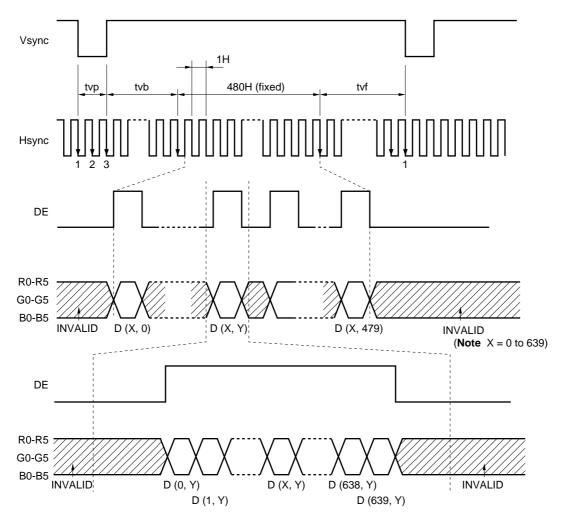
(3) Input signal timing chart

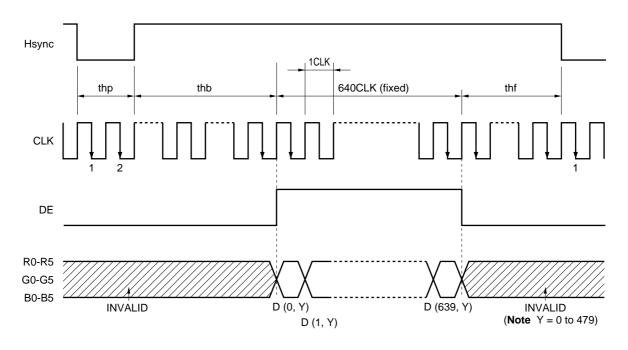
(a) Fixed mode





(b) DE mode





(4) Display position of input data

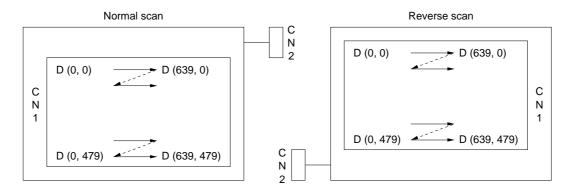
| Normal | scan | (DPS - | "GND" | ٥r | "Open") |
|-----------|-------|--------|-------|-----|---------|
| INUITIIAI | Scall | (D) | GIVE | OI. | ODELLI |

| D (0, 0) | D (1, 0) | | D (X, 0) | D (638, 0) | D (639, 0) |
|------------|------------|-----|------------|------------------|--------------|
| D (0, 1) | D (1, 1) | | D (X, 1) | D (638, 1) | D (639, 1) |
| | | | | | |
| D (0, Y) | D (1, Y) | | D (X, Y) | D (638, Y) | D (639, Y) |
| | | -+- | | | |
| D (0, 478) | D (1, 478) | | D (X, 478) | D (638, 478) | D (639, 478) |
| D (0, 479) | D (1, 479) | | D (X, 479) | D (638, 479) | D (639, 479) |

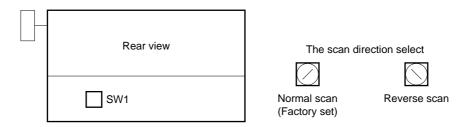
Reverse scan (DPS = "Vcc")

| D (639, 479) | D (638, 479) | | D (X, 479) | D (1, 479) | D (0, 479) |
|--------------|--------------|-----|------------|----------------|------------|
| D (639, 478) | D (638, 478) | | D (X, 478) | D (1, 478) | D (0, 478) |
| | | -+- | | | |
| D (639, Y) | D (638, Y) | | D (X, Y) | D (1, Y) | D (0, Y) |
| | | -+- | | | |
| D (639, 1) | D (638, 1) | | D (X, 1) | D (1, 1) | D (0, 1) |
| D (639, 0) | D (638, 0) | | D (X, 0) | D (1, 0) | D (0, 0) |

Notes 1. Below drawings show relations between the scan direction and the viewing direction.



2. When DPS is open or low, the scan direction is set up by the switch (SW1) on the rear side.



See (1) Interface signals, power supply (Note 5) about another way for reversible scan. When DPS is High, reverse scan is selected even if SW1 is set at normal scan.



OPTICAL CHARACTERISTICS

 $T_a = 25 \pm 5$ °C, $V_{CC} = 3.3 \text{ V VddB} = 12 \text{ V}$, MAV = V_{CC} or open, at normal scan

| Parameters | Symbols | Conditions | MIN. | TYP. | MAX. | Unit | Remarks |
|----------------------|---------|---|------|------|------|-------|---------|
| Contrast ratio | CR | $\theta X = \pm 0^{\circ}, \ \theta Y = \pm 0^{\circ}, \ at center$ | 150 | 300 | - | - | Note 1 |
| Luminance | L VMAX | $\theta X = \pm 0^{\circ}$, $\theta Y = \pm 0^{\circ}$, at center | 280 | 350 | 1 | cd/m² | Note 2 |
| Luminance uniformity | _ | max. /min. | - | 1.25 | 1.40 | - | Note 3 |

Reference data

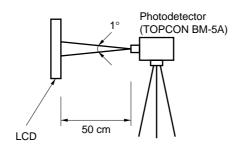
| Parameters | | Symbols | Conditions | MIN. | TYP. | MAX. | Unit | Remarks |
|---------------|------------|---------|--|---------|------------|------|------|---------|
| Viewing angle | Horizontal | θX+ | CR > 10, θ Y = $\pm 0^{\circ}$ (CR > 5) | 45 - | 50 (60) | 1 1 | deg. | Note 4 |
| range | | θХ- | CR > 10, θ Y = ±0° (CR > 5) | 45 - | 50 (60) | 1 1 | deg. | |
| | Vertical | θΥ+ | CR > 10, θ X = \pm 0° (CR > 5) | 35 - | 40 (50) | 1 1 | deg. | |
| | | θΥ- | CR > 10, θ X = \pm 0° (CR > 5) | 40 - | 45 (55) | 1 1 | deg. | |
| Response time | | t on | White to black | _ | 15 | 40 | ms | Note 5 |
| | | t off | Black to white | - | 70 | 85 | ms | |
| Color gamut | | С | At center. to NTSC | 35 | 43 | = | % | _ |

Notes 1. The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) =
$$\frac{\text{Luminance with all pixels in white}}{\text{Luminance with all pixels in black}}$$

The Luminance is measured in darkroom.

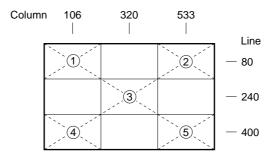
2. The luminance is measured after 20 minutes from the module works, with all pixels in white. Typical value is measured after luminance saturation.



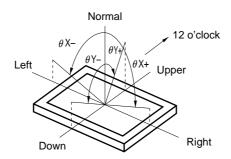
3. The luminance uniformity is calculated by using following formula.

$$Luminance uniformity = \frac{Maximum luminance}{Minimum luminance}$$

The luminance is measured at near the five points shown below.

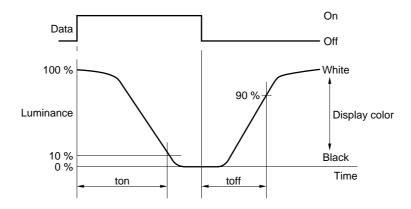


- 4. Definitions of viewing angle are as follows.
 - The viewing angles are reference.



5. Definition of response time is as follows.

Photodetector output signal is measured when the luminance changes "White" to "Black". Response time (ton) is the time between 10% and 100% of the photodetector output amplitude. Response time (toff) is the time between 0% and 90% of the output amplitude.



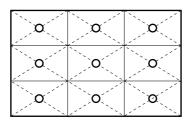


RELIABILITY TEST

| Test items | Test conditions | | | | |
|---|---|--|--|--|--|
| High temperature/humidity operation Note 1 | 50 ± 2°C, 85% relative humidity 240 hours Display data is black. | | | | |
| Heat cycle (operation) Note 1 | <1> 0°C ± 3°C ··· 1 hour 55°C ± 3°C ··· 1 hour <2> 50 cycles, 4 hours/cycle <3> Display data is black. | | | | |
| Thermal shock (non-operation) Note 1 | <1> -20°C ± 3°C ··· 30 minutes 60°C ± 3°C ··· 30 minutes <2> 100 cycles <3> Temperature transition time within 5 minutes | | | | |
| Vibration (non-operation) Notes 1, 2 | <1> 5 - 100 Hz, 2G 1 minute/cycle X, Y, Z direction <2> 120 times each direction | | | | |
| Mechanical shock (non-operation) Notes 1, 2 | <1> 55 G, 11 ms X, Y direction 30G, 11 ms Z direction <2> 5 times each direction | | | | |
| ESD (operation) Notes 1, 3 | 150 pF, 150 Ω , \pm 10 kV 9 places on a panel 10 times each place at one-second intervals | | | | |
| Dust (operation) Note 1 | 15 kinds of dust (JIS Z 8901) Hourly 15 seconds stir, 8 times repeat | | | | |

Notes 1. Display function is checked under the same condition as LCD module out-going inspection.

- 2. Physical damage.
- 3. Discharge points "O" are shown in the figure.





GENERAL CAUTIONS

Next figures and sentence are very important. Please understand these contents as follows.



This figure is a mark that you will get hurt and/or the module will have damages when you make a mistake to operate.



This figure is a mark that you will get an electric shock when you make a mistake to operate.



This figure is a mark that you will get hurt when you make a mistake to operate



CAUTIONS



Do not touch an inverter, on which is stuck a caution label, while the LCD module is under the operation, because of dangerous high voltage.

- (1) Caution when taking out the module
 - a) Pick the pouch only, when taking out the module from a carrier box.
- (2) Cautions for handling the module
 - a) As the electrostatic discharges may break the LCD module, handle the LCD module with care against electrostatic discharges.
 - As the LCD pressure to
- As the LCD panel and backlight element are made from fragile glass material, impulse and pressure to the LCD module should be avoided.
 - c) As the surface of polarizer is very soft and easily scratched, use a soft dry cloth without chemicals for cleaning.
 - d) Do not pull the interface connectors in or out while the LCD module is operating.
 - e) Put the module display side down on a flat horizontal plane.
 - f) Handle connectors and cables with care.
 - g) When the module is operating, do not lose CLK, Hsync or Vsync signal. If any one or more of these signals is lost, the LCD panel would be damaged.
 - h) The torque for mounting screws should never exceed 0.294 N·m (3 kgf·cm).
- (3) Cautions for the atmosphere
 - a) Dew drop atmosphere must be avoided.
 - b) Do not store and/or operate the LCD module in high temperature and/or high humidity atmosphere. Storage in an electro-conductive polymer packing pouch and under relatively low temperature atmosphere is recommended.
 - c) This module uses cold cathod fluorescent lamps. Therefore, the life time of lamp becomes short conspicuously at low temperature.
 - d) Do not operate the LCD module in high magnetic field.
- (4) Cautions for the module characteristics
 - a) Do not apply any fixed patterns data signal for a long time to the LCD module at product aging. It may cause image sticking.
 - b) This module has the retardation film which may cause the variation of color hue in the different viewing angles. The ununiformity may appear on the screen under the high temperature operation.



(5) Other cautions

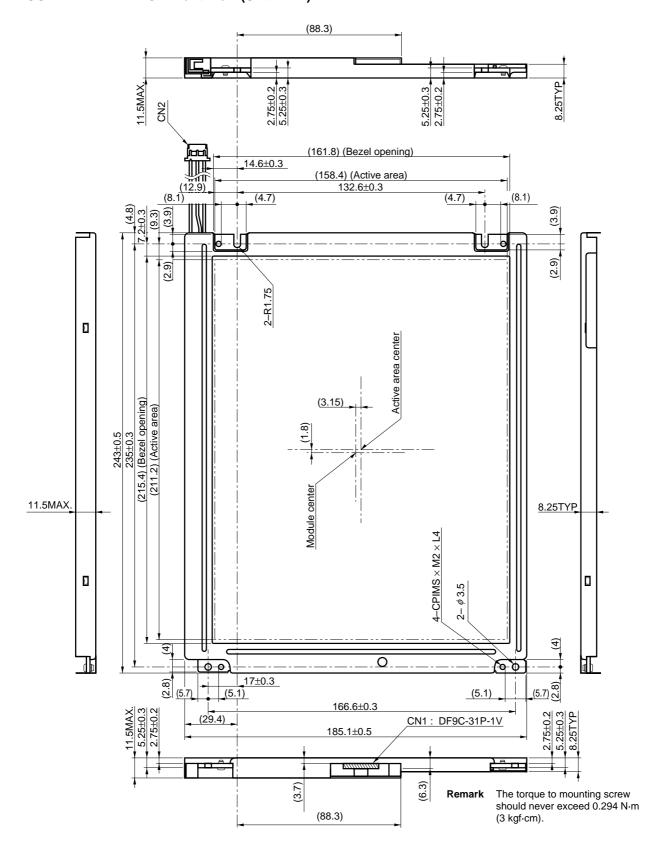
- a) Do not disassemble and/or reassemble LCD module.
- b) Do not readjust variable resistors nor switches etc.
- c) When returning the module for repair or etc, please pack the module not to be broken. We recommend the original shipping packages.

Liquid Crystal Display has the following specific characteristics. There are not defects nor malfunctions.

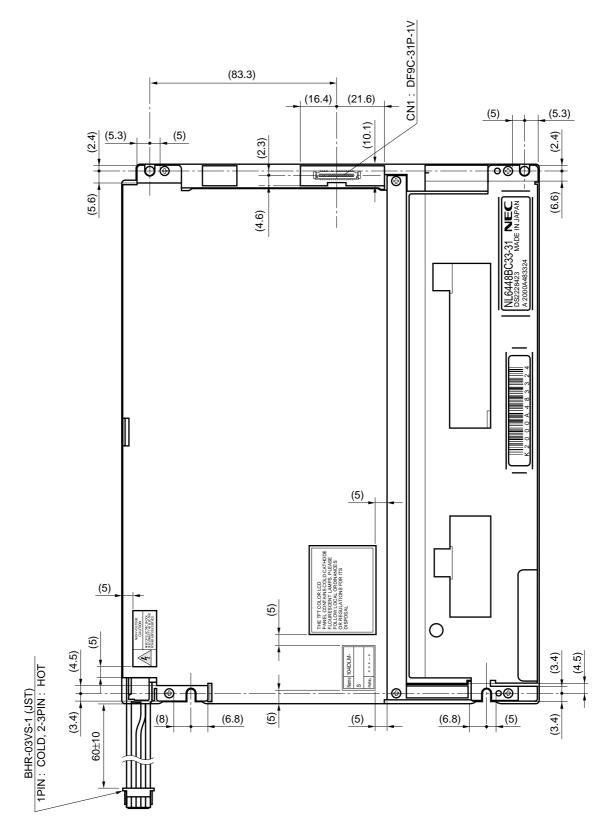
- The display condition of the LCD module may be affected by the ambient temperature.
- The LCD module uses cold cathode tube for backlighting. Optical characteristics, like luminance or uniformity, will change during time.
- Uneven brightness and/or small spots may be noticed depending on different display patterns.



OUTLINE DRAWING: Front View (Unit: mm)



OUTLINE DRAWING: Rear View (Unit: mm)



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Standard: Computers, office equipment, communications equipment, test and measurement equipment, audio and visual equipment, home electronic appliances, machine tools, personal electronic equipment and industrial robots

Special: Transportation equipment (automobiles, trains, ships, etc.), traffic control systems, anti-disaster systems, anti-crime systems, safety equipment and medical equipment (not specifically designed for life support) Specific: Aircrafts, aerospace equipment, submersible repeaters, nuclear reactor control systems, life support systems or medical equipment for life support, etc.

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Anti-radioactive design is not implemented in this product.